

PABLO GAMITO



pablo@gamito.me



+44 7759 463342



/pablogamito



/pabigamito



pablogamito.com

EDUCATION

COMPUTING – BEng

Imperial College London
2017 – 2020

Modules include:

Graphs & Algorithms, Reasoning about programs, Databases, Programming I & 2 (Functional, Object-oriented & Concurrent programming), Hardware & Architecture

INTERNATIONAL OPTION OF THE BACCALAUREAT (OIB)

Cité Scolaire Internationale
2013 – 2017

Exam results:

18.2/20 average (honors) with scientific concentration with a specialization in mathematics

SOFTWARE ENGINEERING

Flatiron School, New York
2015 – 2017

SKILLS

DEVELOPMENT

JAVA | RUBY | PYTHON

HASKELL | HTML5 | CSS3

JAVASCRIPT | SQL | SINATRA

RUBY ON RAILS | NODEJS

VUE.JS

LANGUAGES

English | Native Proficiency

Spanish | Native Proficiency

French | Native Proficiency

INTERESTS

Entrepreneurship | Finance |

Fintech | Travel | Design |

Basketball | Tennis |

Programming | Skiing |

Photography | Video games |

Video production

WORK HISTORY

INTERNATIONAL LYON MUN WEBSITE

Jul 2016 – Jun 2017

- Fully redesigned, developed and maintained the non-profit organization's website.
- Decreased bounce rate to 35.58%.
- Increased average session duration to 3m54s.
- 3.41 pages visited per session.
- Attracting over 500 unique daily users at peak usage.

GOOGLE CHROME EXTENSION

Jul 2016

- Created to add the missing line numbering feature to Google Docs.
- Over 30,000 weekly users as of December 2017.
- With a total of over 100,000 unique users in the last year.
- Expanded features to solve specific users' needs, specifically for the legal and educational profession.

POSITIONS OF RESPONSIBILITY

CODING CLUB

Oct 2015 – Jun 2017

- Created & managed a coding club with Flatiron School.
- Taught 18 students Ruby, HTML, CSS, and JavaScript during weekly meetings for two years.
- Learned to communicate abstract concepts.

GAME SERVER FOUNDER - PABICRAFT

2012 - 2014

- Founded, developed and operated a Minecraft server
- Learned to manage servers on both AWS and OVH.
- Managed a total of 5 volunteer staff members.
- Averaging over \$300 in monthly revenue.

PROJECTS

CRYPTOCURRENCY TRADING BOT

Aug 2016 – Jun 2017

- Aggregated and analyzed data from multiple sources.
- Tested and developed many strategies: experimented with technical, quantitative, and machine learning strategies.
- Learned to properly and efficiently test code and strategies both with artificial and real-world tests.

ETHEREUM DECENTRALIZED SMART CONTRACTS

Dec 2016 – Jan 2017

- Learned about blockchain and the solutions the Ethereum platform provides.
- Developed smart contracts using, Ethereum's own smart contract development language, Solidity.
- These include a lottery and decentralized option trading smart contract.