#### **Redis TP:**

#### 1. BASIC INSTALLATION AND USAGE

## A. To install Redis via the official docker image

docker run –name my\_redis -d redis

## B. To connect the default client via command line

docker run -it -rm -link my-redis:redis redis redis-cli -h redis -p 6379

## C. If the container already exists:

In Windows command line: docker start container\_name

## D. To open the default client via Ubuntu command line

In Ubuntu Command line: redis-cli

# E. Basic commands on Redis

- 1. To define a pair (key, value)
  - → set key value
- 2. To print the value associated with a key
  - → get key (returns the value if exists, otherwise "nil")

- 3. To check whether a key exists or not (exists =1, otherwise 0)
  - → Exists key
- 4. To increment/decrement/delete by 1 the value of a key
  - → set key value
  - incr key
  - decr key
  - del key
- 5. <u>To increment/decrement by more x quantity the value of a key</u>
  - → incrby key x
  - decrby key x
- 6. To set and check the expiration time on a key
  - → set key value
  - expire key time
  - → ttl key (-2 means that the key does not exist anymore, -1 means that the key will never expire normal creation with "set")
  - → set key value ex time (compact way)
  - → persist key (to cancel the time to live and making it permanent)
- 7. To create a list (by adding elements)/print content/len
- > rpush

- → rpush family "Pablo" (-> family = ["Pablo"])
- → rpush family "Mamá" (-> family = [ "Pablo", "Mamá"])
- → rpush family "Carlos" "Marta" "Laura" "Esteban" (-> family = ["Pablo", "Mamá", "Carlos", "Marta", "Laura", "Esteban"])

# > Ipush

- → lpush family "Sofi" (-> family = ["Sofi", "Pablo", "Mamá"])
- → Ipush family "Victor" "Rosa"

```
(-> family = ["Victor", "Rosa", "Pablo", "Mamá", "Carlos", "Marta", "Laura", "Esteban"])
```

- Irange family start\_index end\_index
  - → Irange family 0 -1 (-> prints the complete list)
  - → Lrange family 0 1 (-> prints the first (0) and second (1) element)
- ➢ Ilen list
  - → Ilen family (-> 8)
- 8. <u>Sets: Adding/removing/printing/testing</u> <u>membership/operations between sets</u>
  - → sadd set\_name value (adding only one)
  - → sadd set\_name value1 value2 (you can add many at the same time)
  - → sadd set\_name value -> returns 0 if the element already belongs to the set and 1 if not

- → srem set\_name value (removes from the set set\_name the chosen value, returns 1 if the member was and 0 if it wasn't in the set)
- ⇒ sismember set\_name value (tests if the given value is in the set returning 1 if it is, 0 if not)
- → smembers set\_name -> prints the elements from the set
- → sunion set\_name1 set\_name2 ... set\_nameN -> prints the elements of all united sets
- → sunionstore new\_set set\_name1 set\_name2 ... -> creates a new set called new\_set and stores the union of the sets set\_name1, set\_name2, ....
- → spop set\_name number -> removes randomly the number of elements chosen & prints them, number > 0
- → srandmember set\_name number of elements chosen without removing them from the set, if number < 0, it returns the same number as in positive but might consider returning repeating numbers

## 9. Ordered sets

- → zadd ordered\_set\_name score value -> the score is a number, and the set will be ordered according to it
- zadd ordered\_set\_name score1 value1 score2 value2 -> to add multiple members
- zrange ordered\_set\_name start\_index end\_index -> prints content

#### 10. Hashes:

- → hset hash\_set\_name field1 value1 field2 value2 -> to add values with a field associated
- hset hash\_set\_name field1 value2 -> changes the value for the field (returns 0, if returns 1 means it didn't exist the field with the value, you just created it)
- → hgetall hash\_set\_name -> prints all content
- → hget hash set\_name field -> prints the associated value

```
redis:6379> hset user name "John Smith"
(integer) 1
redis:6379> hset user email "john.smith@example.com"
(integer) 1
redis:6379> hset user password "s3cret"
(integer) 1
redis:6379> hgetall user
1) "name"
2) "John Smith"
3) "email"
4) "john.smith@example.com"
5) "password"
6) "s3cret"
redis:6379> hget user name
"John Smith"
redis:6379> hget user password
"s3cret"
```

- → hincrby hash\_set\_name field quantity -> increases the field by the quantity but the field must be an integer otherwise error + if you increase a non-existing field by a certain quantity, it gets created with the quantity
- → <a href="https://hdel.name.get\_name.get">hdel.name.get\_name.get

## F. Multiple Key Operators (Summary)

→ sunion, sadd, zadd

### 2. Homework Application: URL Shortener and Decoder

1. We will need to write a Python function to create the URL Shortener and Decoder, so we need to install the library redis-py

on Python (pip install redis-py) and then simply import redis to use it.

- We need to download WSL (Windows Subsystem for Linux) by running:
  - wsl –install

Then, you will need to create a username and password for the Ubuntu account (wrote in Keeper). When finished, you need to update the tool manager of repositories to check for newer versions on libraries by running:

sudo apt update

Then install redis-server:

sudo apt install redis-server

```
redis:6379> hset user money 1000€
(integer) 1
redis:6379> hgetall user
   "name"
    "John Smith"
 3) "email"
 4) "john.smith@example.com"
 5) "password"
   "s3cret"
 7)
 8)
   "20"
 9) "monev"
10) "1000\xe2\x82\xac"
redis:6379> hdel user money
(integer) 1
redis:6379> hgetall user
1) "name"
2) "John Smith"
3) "email"
4) "john.smith@example.com"
  "password"
  "s3cret"
   "age"
```

To check that redis-cli which is the client in command line for Redis is installed (it should have been downloaded because it's within redis-server), open the Ubuntu program, and simply run:

• redis-cli ping -> should return PONG

Now that everything works, you can start writing Python files and running them usually on the Integrated development environment (IDE), to do so, you will need to leave opened the Ubuntu program, so the connection can be reached.

```
mollita_en_ubuntu@HP-PAVILION-X360:~$ redis-cli ping PONG mollita_en_ubuntu@HP-PAVILION-X360:~$
```