Contrôle de Connaissance Master Recherche Informatique, parcours AIC - Université Paris-Saclay TC Deep Learning

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Documents autorisés: supports et notes de cours

Lisez tout l'énoncé. Pour toutes les questions la clarté de la rédaction joue un rôle important ; justifiez vos réponses brièvement.

Partie I. Questions de cours (5 points)

- 1. During training, we observe that the loss function is increasing on training data. What is going on? (single answer)
 - A. There is not enough regularization and the network is overfitting;
 - B. There is too much regularization and the network is underfitting;
 - C. The learning rate is too big;
 - D. The learning rate is too small.
- 2. Let inputs of a network be vectors $x \in \mathbb{R}^d$. Describe the architecture of a convolutional network using these inputs. Which properties does it satisfy?
- 3. We now consider matrix inputs $x \in \mathbb{R}^{d \times d'}$, e.g. images. Describe a convolutional network and its properties.
- 4. How should a neural network be initialized when it is build with sigmoid activation functions? Which issue should be avoided? Does this problem exist with deep and/or shallow networks?
- 5. Will two differently initialized networks with the rule you proposed in question 4 attain the same solution after training?
- 6. Will a neural network be correctly trained if all weights are initialized to 0? and if all bias vectors are initialized to 0?
- 7. Let

$$\mathcal{E} = \{(x_i, y_i), i = 1 \dots n, x_i \in \mathbb{R}^d, y_i \in \{-1, 1\}\}$$

be a set of examples. We assume an acyclic computation graph G with n neurons, where arcs (i,j) are sampled randomly and where weights $w_{i,j}$ are sampled from distribution $\mathcal{N}(0,1)$. All neurons are connected to inputs. We only train the n output neurons. What function is optimized? Is it a convex or a non-convex optimization problem?

Partie II. Algorithme d'apprentissage (9 points)

We assume a feed-forward network with a single hidden layer. Let $\boldsymbol{x}^{(1)}$ be the input vector. The hidden layer is $\boldsymbol{y}^{(1)} = f^{(1)}(\boldsymbol{W}^{(1)}\boldsymbol{x}^{(1)})$. The output layer is $\boldsymbol{y}^{(2)} = f^{(2)}(\boldsymbol{W}^{(2)}\boldsymbol{x}^{(2)})$, with $\boldsymbol{x}^{(2)} = \boldsymbol{y}^{(1)}$. The activation function $(f^{(1)})$ of the hidden layer is hyperbolic tangent. We consider a binary classification task, so the output layer as a single neuron that can be interpreted as the probability that $\boldsymbol{x}^{(1)}$ belongs to class c=1. We maximize the likelihood of training data, i.e.:

$$l(\boldsymbol{\theta}, \boldsymbol{x}, c) = - \big(c \log(\boldsymbol{y}^{(2)}) + (1 - c) log(1 - \boldsymbol{y}^{(2)}) \big),$$

where x is a training sample, c the gold output (c = 0 or 1) and θ the parameters of the network. Note that the output is a scalar so $W^{(2)}$ is a row matrix.

1. Which function should we apply to the output?

- 2. Write the update rule for the output layer $w_j^{(2)}$ which correspond to element j of $\boldsymbol{W}^{(2)}$. To this end, proceed as follows:
 - Express the value $y^{(2)}$ in term of $\boldsymbol{x}^{(2)}$ and $\boldsymbol{W}^{(2)}$.
 - Compute the derivative of $w_j^{(2)}$ with respect to the loss.
 - Write and describe the update rule.
- 3. Similarly for hidden layer $w_{kj}^{(1)}$.
- 4. Describe the learning algorithm for this network.

Partie III. Auto-encodeurs (5 points)

We consider an unlabeled dataset:

$$\mathcal{E} = \{x_i, i = 1 \dots n, x_i \in \mathbb{R}^d\}$$

- What is an auto-encoder? What is the associated loss function? What is the goal of auto-encoders?
- What is the loss function of a denoising auto-encoder? What is its purpose against standard auto-encoders?
- How do you choose the number of hidden neurons of an auto-encoder?
- Is the euclidean distance in the hidden state space a good bound on the distance in the initial space?

Partie IV. Exemples adversariaux (5 points)

We now consider adversarial examples. We assume a training set defined as follows:

$$\mathcal{E} = \{(x_i, y_i), i = 1 \dots n, x_i \in \mathbb{R}^d, y_i \in \{-1, 1\}\}$$

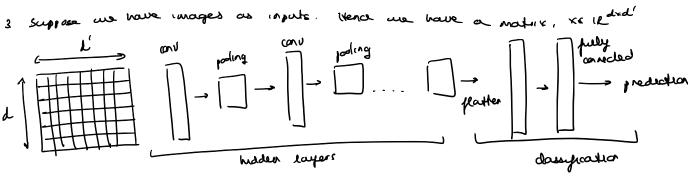
. The network is a feed-forward network with 3 hidden layers and d neurons per layer, trained on \mathcal{E} .

- What is an adversarial example? How to construct an adversarial example?
- Can a human be fooled by an adversarial example?
- Propose a loss function inspired by previous questions.

¹The derivative of the hyperbolic tangent function tanh is $tanh'(a) = 1 - tanh^2(a)$.

4.1

2.



we select the felters or kernels that we want to apply

66ments

- I convolutional layer: we select the peter (hence, the type of peatures or relations that we are going to look for 1 it is used to extract features
- 1. Pooling: we extract statustical information. It ensures spatial frankation equivariance and takes into account spatial relations. It also prevents the demensions of prevents the demensions of the propositions.
- 3. Fully connected layer: it is placed before the output and it is where the dassification begans
- 4. Bropout: to avoid overfitting. We turn off some eagles for training
- 5. Advation functions: (It adds not linearity and allows more camples relations.
- 4. The problem of the argmord advocation function is known as vanishing gradien. The gradient of the argmord takes values between 0 and 0.25.

iteria, when performing backpropagation, we are multiplying the gradient by at most 0.25. This prevents the first layers from borning and can make convergence much slowler

in order to avoid Oth gradient, the weights and buck should be also

to O. Nowever, O or constant values are not allowed sence this would mean that all the weights wern the same features at each epoch, so the case well not learn anything. One of the most commonly used methods is yourer inevaluation, which sets the bias to 0 while generating the weights from a uniform detibation.

5. Yes

6. po . we have to avoid sero initialization, as this would make gradients equal and hence all the weights will remain the same, preventing from learning

1. ALGORITHA & APPRENTISAGE

$$\chi^{(1)} \in \mathbb{R}^{d \times d}$$
 $\longrightarrow y^{(1)} = f\left(w^{(1)}, x^{(1)}\right) \longrightarrow y^{(1)} = w^{(2)}y^{(2)} \longrightarrow \text{bency daughodon}$
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 $\chi^{(1)} \in \mathbb{R}^{d \times d}$ $\longrightarrow \chi^{(1)} \in \mathbb{R}^{d \times d}$ $\longrightarrow \chi^{(1)$

1. Since we have a bunary dampeation, we should use the signoid function, which converts the values between 0 and 1

2.
$$\frac{\partial \mathcal{L}}{\partial w^{(2)}} = \frac{\partial \mathcal{L}}{\partial y^{(2)}} \cdot \frac{\partial y^{(2)}}{\partial w^{(2)}} = \frac{\partial \mathcal{L}}{\partial y^{(2)}} \cdot y^{(2)} \cdot y^{(2)}$$

$$\frac{\frac{1}{2}\frac{1}{\sqrt{2}}}{\frac{1}{2}\frac{1}{\sqrt{2}}} = \frac{\frac{1}{2}\frac{1}{\sqrt{2}}}{\frac{1}{2}\frac{1}{\sqrt{2}}\frac{1}{\sqrt{2}}} = \frac{\frac{1}{2}\frac{1}{\sqrt{2}}}{\frac{1}{2}\frac{1}{\sqrt{2}}} = \frac{\frac{1}{2}\frac{1}\sqrt{2}}{\frac{1}{2}\frac{1}{\sqrt{2}}} = \frac{\frac{1}{2}\frac{1}{\sqrt{2}}}{\frac{1}{2}\frac{1}{\sqrt{2}}} = \frac{\frac{1}{2}\frac{1}{\sqrt{2}}}$$

we use gradient descent:

3. For hidden layer 4.

$$\frac{\partial \mathcal{L}}{\partial w_{\kappa,e}} = \frac{\partial \mathcal{L}}{\partial y^{(c)}} \cdot \frac{\partial y^{(c)}}{\partial y^{(c)}} \cdot \frac{\partial y^{(c)}}{\partial w_{\kappa,e}} \rightarrow \frac{\partial \mathcal{L}}{\partial w_{\kappa,e}}$$

$$\frac{\partial f}{\partial y^{(1)}} = -\frac{c}{c} - \frac{1-c}{1-y^{(2)}}$$

$$\nabla_{\omega^{(1)}} \mathcal{L} = \left[T'(y^{(1)}) \cdot \left(-\frac{c}{y^{(1)}} - \frac{1-c}{1-y^{(1)}} \right) \right] \cdot \left(f'(y^{(1)}) \cdot \omega^{(1)} \right) \cdot \omega^{(1)}$$
scalar

4. we feed the caputs through the hidden layers. We calculate the output and us compute the loss we update the weights by backpropagating the loss (derivative of the loss with weights) we use gradient descent to update the weights.

2. AUTO ENCORERS

1. An auto encoder is a neural network that is formed by an encoder, a decoder and a loss function. Both encoder and decoder one neuron networks. The objecture of an autoencoder is to compress and decompress data lossing as little information as possible. Hence, the output is weart to be ideally, a copy of the input The loss function for autoencoders can be

2. The loss function for a denoising autoencoder

the identity punction when we have more nodes than inputs

The idea is that we set some of the inputs to zero, so that we have

corrupted inputs

- 3. Loss than the input output one
 - 4. It is as long at the hidden space is continuous. Hence, if this is the case, if two samples of the hidden space are close, their decoded versions will be close

4. ADUGRSAPIAL GYAMPLES

- 1. An adversarial example is a generated copy from the training set with the intention of fooling a neural nativers, hence, they include seight modifications
- 2. Humains are not able to debenquet them

3.