

# Nabil Khalil

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## EDUCATION

### University of California, Riverside

*Graduation Date: December 2024*

- B.S. Computer Science, 3.92 GPA
- **Relevant Coursework:** Data Structures & Algorithms, Information Retrieval, Design of Operating Systems, Computer Security, Database Management Systems, Algorithm Engineering, Compiler Design, Computer Architecture Design
- **Honors:** Chancellor's Honor List, Dean's Honor List

## TECHNICAL SKILLS

**Languages:** C++, C, Java, Python, TypeScript, JavaScript, Bison, x86 Assembly, Latex

**Technologies:** Node.js, Django, Docker, AWS, React Native, JavaFX, JestJS, WebDriverIO

**Databases:** MySQL, MongoDB, Firebase

## WORK EXPERIENCE

### Microsoft

*June 2022 - September 2022*

#### SWE Intern

- Developed Windows Switch control using React Native and Typescript.
- Created a Menu-Picker control replacement for the Windows, MacOS, iOS, and Android controls tester applications.
- Implemented unit and E2E tests for controls and theming utility using JestJS and WebDriverIO.

### Microsoft

*June 2021 - August 2021*

#### Explore Intern

- Developed a cross platform tabs control for the FluentUI React Native (FURN) component library with React Native and Typescript.
- Implemented a wiki to increase contribution efficiency to the FURN github repository.

### UCR Unmanned Aerial Systems

*February 2021 - April 2021*

#### Backend Developer

- Configured an Ubuntu Server to host the organization's website using Docker.
- Created an RSVP form integrated with Google Spreadsheets and Mailchimp using Node.js.

## PERSONAL PROJECTS

### Cafe Chill

*August 2020 - September 2020*

- Created a website using ReactJS that allows users to listen to Lo-fi music while chatting.
- Used the Spotify API with a Django back-end to synchronize music with all listeners.
- Chat developed with Django Channels using the websocket protocol.
- Managed user data with MongoDB.

### Audio Visualizer

*July 2020*

- Created a desktop program, in C++ using SFML, that creates a visualization of the amplitude and frequency of a song as it plays.
- Quickly computed the spectral density of an MP3 file using the Cooley-Tukey FFT algorithm.