Iker Ochoa Villaseñor

Computer Science Engineer Student

EXPERIENCE

Meta University Internship

June 2022 - August 2022

During summer 2022 I was an Meta University Intern for 10 weeks, I was working in the **Web track**. I learned **NodeJS**, **React**, **Express** and **Parse**.

I was working on a personal project to show my skills in 5 performance axes: Productivity, Learning Speed, Quality of Work, Initiative & Independence and Communication & Collaboration.

PROJECTS

Life & Health — Web App

June 2022 - August 2022

Developing an app where you will be able to record personal health information, illnesses, appointments, important contacts, selected first aid information and can match your illnesses with a specialist within your location radius. Developed with **React using NodeJS, Parse, Google Maps API and ExpressJS.**

Roll N' Skate - Video Game

June 2022 - On development

Currently developing a multiplayer video game in **Unity** using **C#** and **Netcode** for connectivity using **Relay** with a peer-to-peer server. This video game consists of 10 players divided in 2 teams moving on a gravityfree field trying to score as many goals as possible in 3 minutes.

Project Routine App (working title) — *iPad App*

June 2020 - On development

Developing an app that graphics your daily tasks according to the routine you have built and selected. Using a simple UI and **Widgets**. In development for **iPadOS** being developed with **Swift** in **Xcode**.

Fast Colors — Mobile Game

May 2020 - January 2022

Developed and Published a mobile game where you will move a little circle and try to dodge the obstacles trying to beat your best record. Launched on the App Store and Google Play last year. Developed in **C#** with **Unity**.

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Github:

https://github.com/lker8av

EDUCATION

Tecnológico de Monterrey, Guadalajara, México.

B.S. in Computer Science and Technology.

August 2021 - June 2025 (Expected).

GPA: 92.55/100

LANGUAGES

Spanish - Native

English - B2

TECHNICAL SKILLS

HTML - Advanced

CSS - Advanced

JavaScript - Intermediate

Swift - Intermediate

C# - Intermediate

C++ - Intermediate

Python - Intermediate

Java - Basic

SQL - Basic

TECHNOLOGIES AND TOOLS

React

NodeIS

MySQL Workbench

Xcode

Unity