Pablo Solano

Systems Engineering Student / Software Engineer

github.com/pablosolanoc

https://pablosolanoc.github.io/

Programming

Javascript/TypeScript

Node.is

React

Express

Python - applied to Machine Learning/Data Sience

Java

MySQL - PostgreSQL

HTML & CSS/Sass

Redux

Git

References

Paola Gabriela Pesántez Cabrera

PhD in Computer Science Tel.: +593 (0) 968862481

E-mail: paola.pesantezc@gmail.com

Jaime Eduardo Veintimilla Reyes

Systems Engineer, Master in Information Systems Management and PhD(c) in Bio-Engineering. Tel.: +593 (0) 983347469

E-mail:

jaime.veintimilla@ucuenca.edu.ec

Interests

Reading, violin, guitar, basketball, hiking.

Experience

Junior Software Engineer (Current)

Amcor Design @https://amcordesign.com

- Developed key features inside an existing project and stack, creating key components to perform and look according to company's requirements.
- Collaborated directly with project managers and UI designers to deliver solutions on requirements to increment ease of use, focusing on responsiveness within the mobile layout.
- Provided key knowledge and skills to debug major problems within the flow of the application (creation of custom product).

PresentIT @https://presentit.app

I'm the creator of presentIT, an app that allows you to present your files with the team that you made them with. It connects directly with Google Drive, and shows all your files and folders. If you have a presentation where multiple people have a section to present, each member of the team with access to the file can open it on their own computer via presentIT and can handle the same presentation remotely. I built it with React and NodeJS-Express and I used Firebase as its database. I used Github Actions for CI/CD. Deployed on a DigitalOcean server I configured myself.

Web App for Virtual Education @https://www.oratoriomariaauxiliadoracuenca.com

I made this web application for an oratory of my city. This application allows you to receive requests from students and then register them for the new school year, enroll new students, manage and train courses, send and receive assignments, it also allows you to upload educational material for students. I built it using React, Redux, MySQL and Node.js-Express. It currently has around 500 unique users, and it is set to work for the next 3 years.

Virtual Museum @https://facultadartescuenca.com/museovirtual

Web application made for my university. In this application you are able to create virtual museums with their respective rooms, where links are located to navigate the different environments, also information buttons can be located for each work present in the museum. It is also capable of adding videos about the exhibited work and leaving comments by logging in through Google. Built with React360 and the backend implemented with Node.js-Express and MySQL.

Technologies Trainer

Information and communication technologies trainer for first year high schoolers in computer science, at the educational institution Daniel Hermida. Carried out through the project "Linking with Society" by the University of Cuenca, called "Promoting the use of ICT to children and adolescents in rural parishes of Cuenca V2" during the period September 9, 2019 to February 25, 2020.

Education

Systems Enginner, University of Cuenca

Sep 2016 - Feb 2022

// Cuenca, Ecuador

Languages

Spanish Native Speaker

English Native or bilingual proficiency