

# Online plan adaptation of head and neck IMPT treatments based on cone beam CT imaging and GPU Monte Carlo simulations

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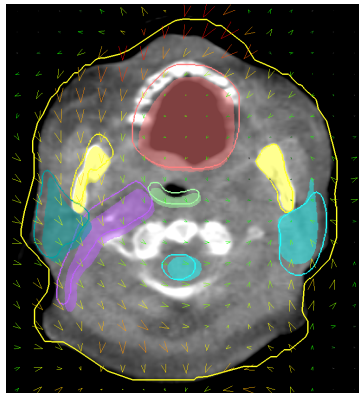
# Motivation

## Problem:

- Proton therapy is **sensitive to geometry**
- Robust optimization cannot account for all scenarios
- **Smaller margins:** better plans

## Problem and potential solution:

- **Adaptive therapy could allow margin reduction** by correcting inter-fractional geometry changes and mispositioning
- **Head and neck patients** are candidates to benefit from the technique



**Fig:** Head and neck patient geometry changes. Green: original CT. Red: CBCT. The arrows represent a vector field, the arrow color is a representation of their length.

# The need for adaptive proton therapy

10 head & neck patients planned **without CTV margins**, evaluated at 60 weeks:

- Reduced margins → sensitive to errors
- Coverage deteriorates:

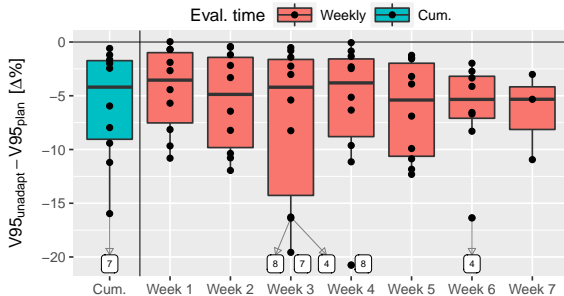


Fig: V95 in CTV decreases

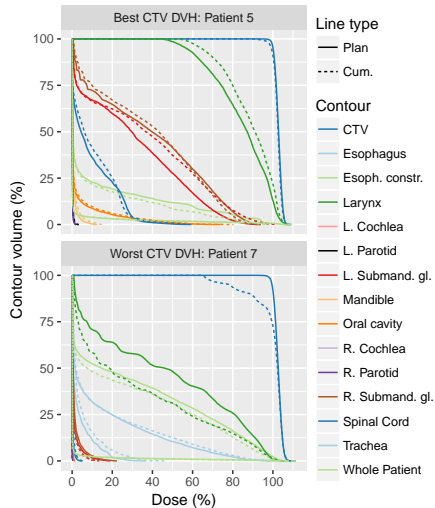


Fig: DVHs after full treatment

# Adaptive proton therapy ingredients: the framework

## Cone Beam CT (CBCT)

*A priori* CT-based scatter correction WEPL error  $< 2\%$  in head cases.

*Park et al., Med Phys. 2015;42(8), Kim et al., Phys Med Bio. 2017;62(1)*

## Image Registration: Plastimatch

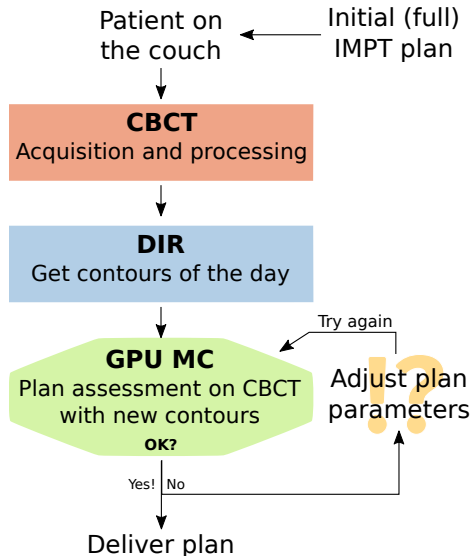
Rigid and deformable (DIR), GPU B-spline

*Shackleford et al., Phys Med Biol. 2010;55(21)*

## Fast GPU MC: gPMC

Accurate calculation engine developed with UT Southwestern.

*Qin et al., Phys Med Biol. 2016;61(20)*



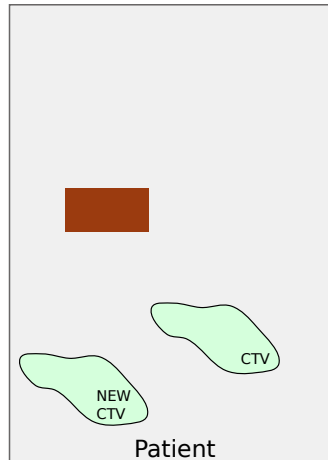
# Adaptation method

Consists of 2 steps:

- ① Geometrical adaptation: Move individual spots following a deformation vector field and correct energies
- ② Weight tuning: Adjust the weight of the spots if necessary

# Geometrical adaptation

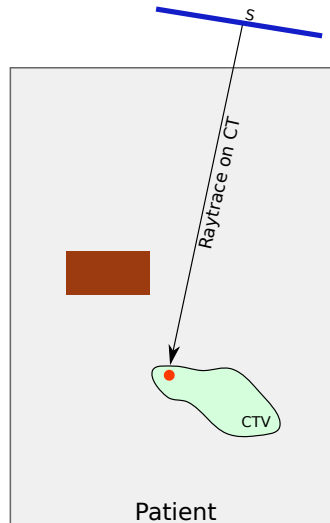
Per spot  $s_i = (x_0, y_0, E_0)$ :



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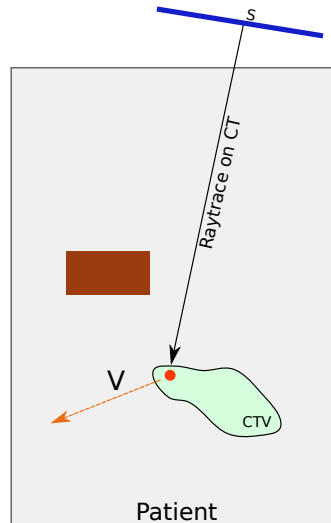
1: **Raytrace**  $s_i$  in CT ( $r_i$ )



# Geometrical adaptation

Per spot  $s_i = (x_0, y_0, E_0)$ :

- 1: **Raytrace**  $s_i$  in CT ( $r_i$ )
- 2: **Probe** VF at  $r_i$  coords:  $v_i$

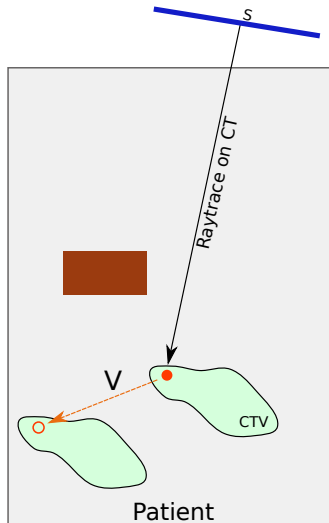




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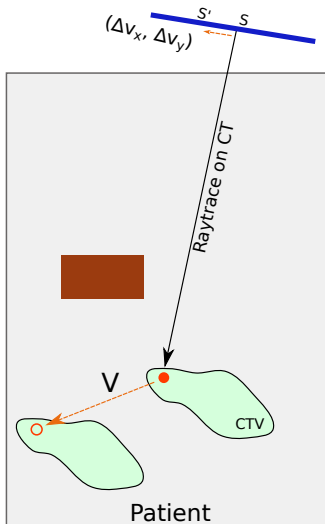
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- 3: **Apply**  $v_i$  **to**  $r_i$  coords: position where the  $r_i$  should be in the CBCT



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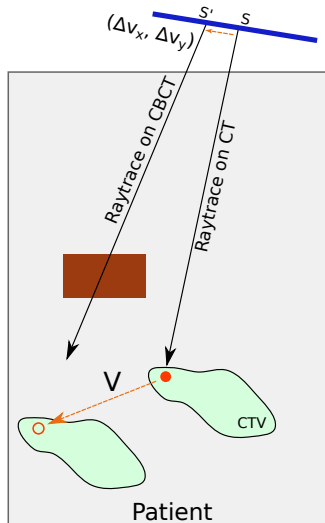
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- 4: **Apply**  $v_i$  **to**  $s \rightarrow$   
 $s'_i = (x_0 + \Delta v_x, y_0 + \Delta v_y, E_0)_i$



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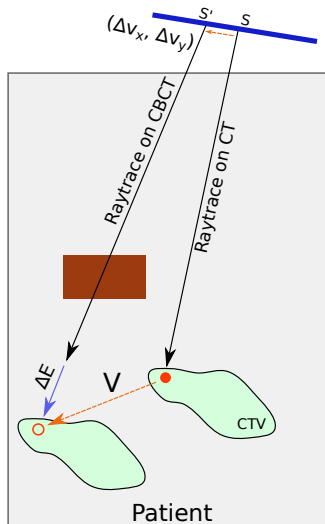
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- 5: **Raytrace**  $s'_i$  in CBCT



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- 6: **Get**  $\Delta E_i$

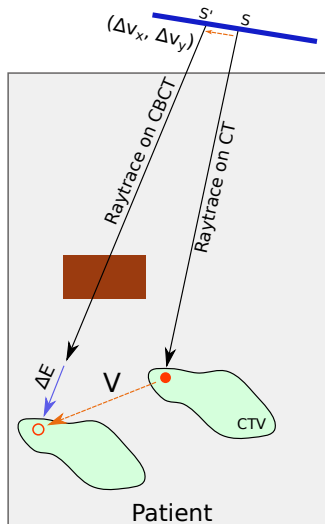


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Spot adaptation:  $(\Delta v_x, \Delta v_y, \Delta E)_i$



# Geometrical adaptation

Energy and position layers organization is distorted.

Four strategies constraining the geometrical adaptation:

- **Free:** No constraints on the spots movement
- **Isocenter shift:** Average VF in the CTV
- **Range shifter:** Average energy shift
- **Iso. + range:** Average VF and energy shift

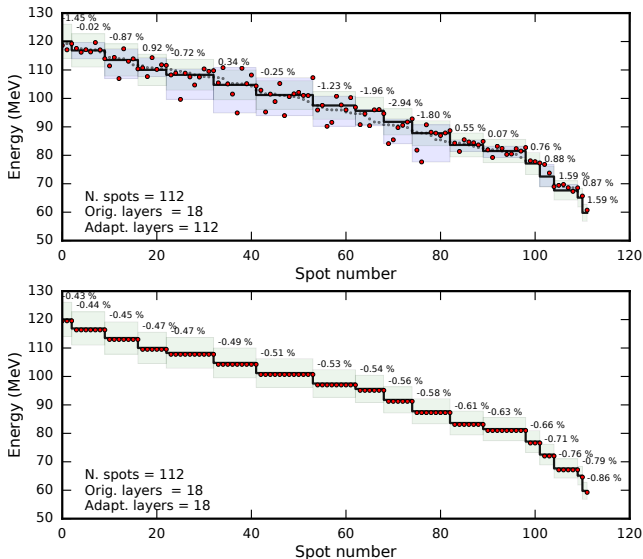


Fig: Distortion/conservation of plan energy layers

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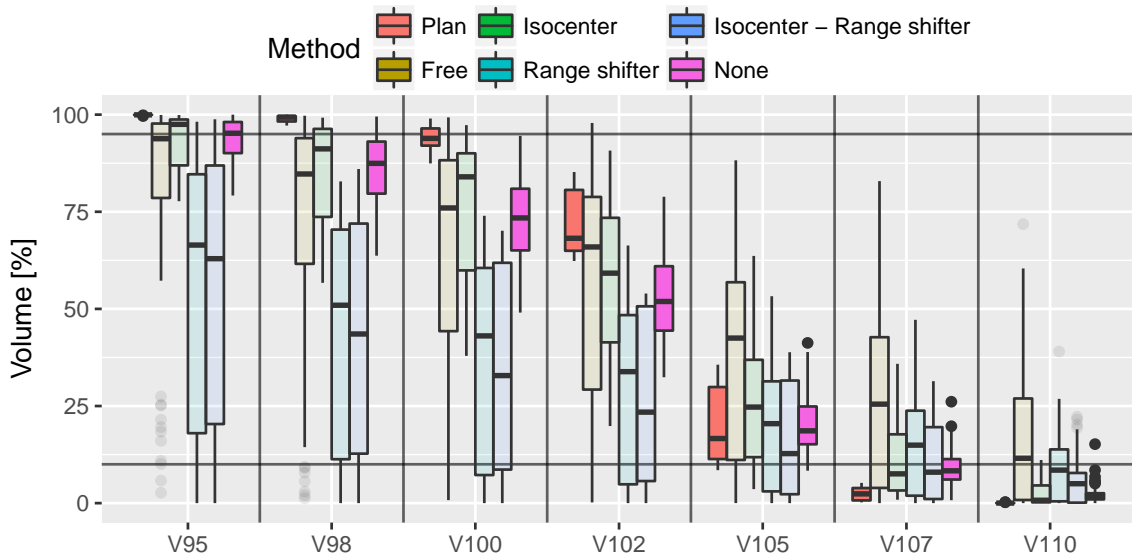
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Weight tuning steps:

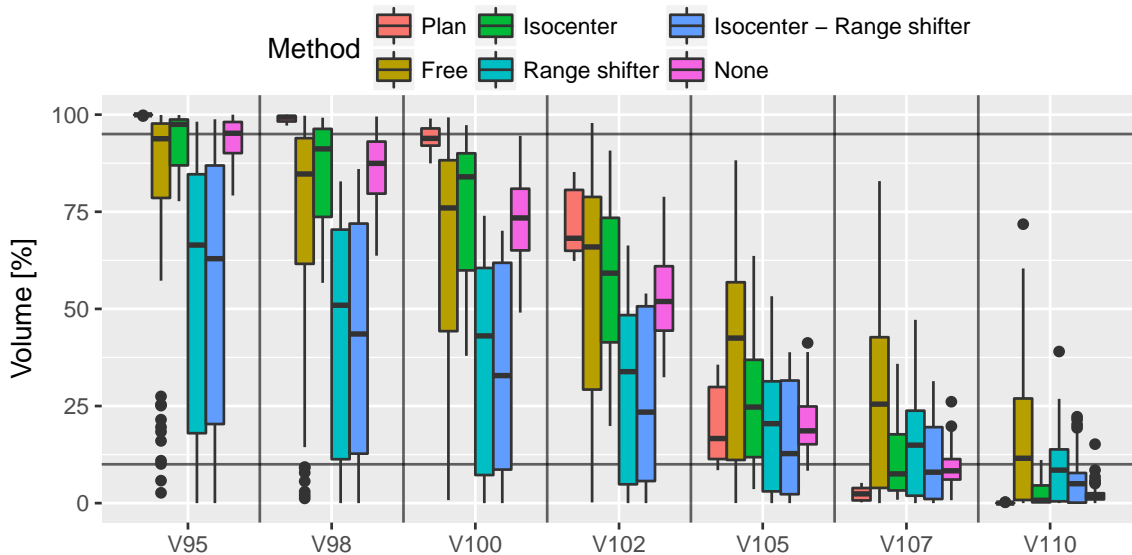
- 1 Simulate the **geometrical adaptation** with gPMC
- 2 Score the **dose per spot** in region of interest
- 3 **Select set** of spots giving 50% of the dose (at least 10% of the total spots)
- 4 Accumulate adapted dose without the set
- 5 Calculate **remaining dose** for coverage in target
- 6 **Tune set weights** to fill the remaining dose with original objectives/constraints

Results: all geometrical adaptations (no weight tuning)

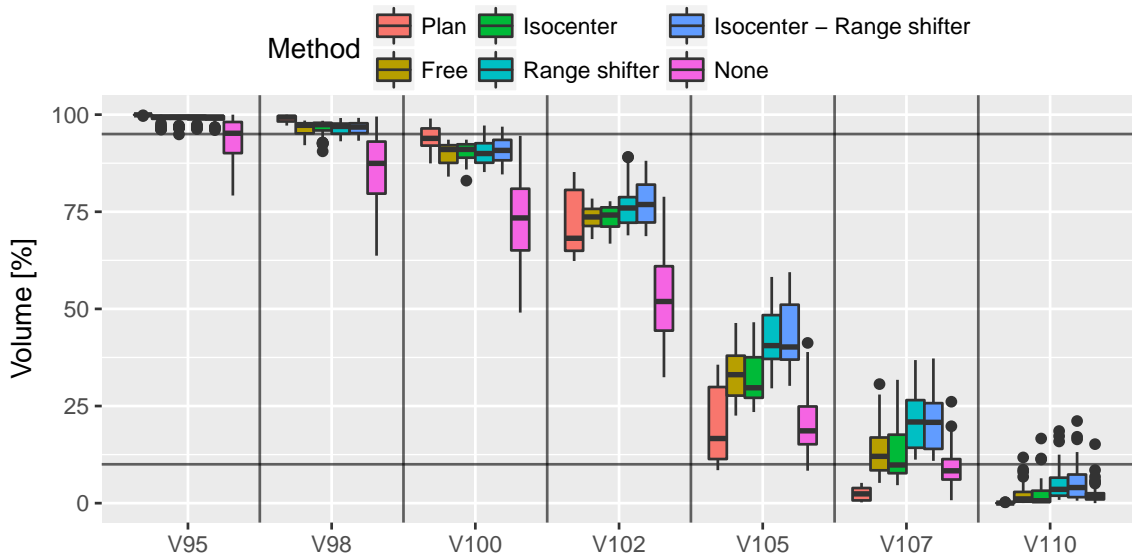
# Results: all geometrical adaptations (no weight tuning)



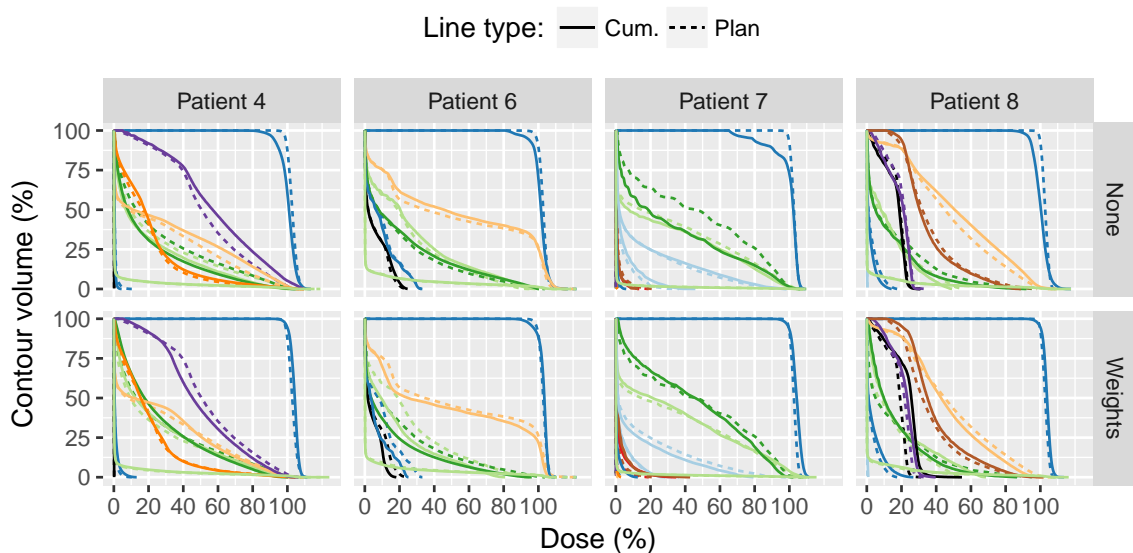
# Results: all geometrical adaptations (no weight tuning)



# Results: all geometrical adaptations + weight tuning



# Results with free geometrical adaptation + weight tuning



# Timing and conclusions

Timing, timing, timing!!

<i>(seconds)</i>	Minimum	Average	Maximum	Expected
Geometrical adapt.	11.7	16.9	26.57	~ 1 – 5
gPMC validation	115.6	<b>261.9</b>	419.2	~ 30
Weight tuning	12.0	44.8	198.0	~ 5 – 120
<b>Total</b>	-	322.7	-	~ 60 – 120

Table: Current and expected times (s)

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Conclusions:

- If adaptation is needed, weight tuning is necessary
- Tuning the **weight of a subset of spots** might be enough
- The algorithm has the potential to **be applicable online, pending hardware and parallelization**
- The algorithm might **allow further margin reduction**





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