

Gramática Corregida

S' -> Program
Program -> Decl Program
Program -> Decl
Decl -> Type ident ;
Decl -> Type ident (Formals) StmtBlock
Decl -> void ident (Formals) StmtBlock
Decl -> class ident Id Id' { Field' }
Decl -> interface ident { Prototype' }
Decl -> const ConstType ident ;
Type -> int
Type -> double
Type -> bool
Type -> string
Type -> ident
Type -> Type []
ConstType -> int
ConstType -> double
ConstType -> bool
ConstType -> string
Formals -> Type ident , Formals
Formals -> Type ident
Id -> : ident
Id -> ϵ
Id' -> , ident Id'
Id' -> ϵ
Field' -> Field Field'
Field' -> ϵ
Field -> Type ident ;
Field -> Type ident (Formals) StmtBlock
Field -> void ident (Formals) StmtBlock
Field -> const ConstType ident ;
Prototype' -> Prototype Prototype'
Prototype' -> ϵ
Prototype -> Type ident (Formals) ;
Prototype -> void ident (Formals) ;
StmtBlock -> { VariableDecl' ConstDecl' Stmt' }
ConstDecl' -> const ConstType ident ; ConstDecl'
ConstDecl' -> ϵ
VariableDecl' -> Type ident ; VariableDecl'
VariableDecl' -> ϵ
Stmt' -> Stmt Stmt'
Stmt' -> ϵ
Stmt -> Expr ;
Stmt -> ;
Stmt -> if (Expr) Stmt IfStmt
Stmt -> while (Expr) Stmt
Stmt -> for (Expr ; Expr ; Expr) Stmt
Stmt -> break ;
Stmt -> return Expr ;
Stmt -> Console . WriteLine (Expr' ,) ;

Stmt -> StmtBlock
 IfStmt -> else Stmt
 IfStmt -> ϵ
 Expr' -> Expr , Expr'
 Expr' -> ϵ
 Expr -> ident = ConditionAnd
 Expr -> ConditionAnd
 ConditionAnd -> Equality ConditionAnd'
 ConditionAnd' -> && Equality ConditionAnd'
 ConditionAnd' -> ϵ
 Equality -> Equality == Relational
 Equality -> Relational
 Relational -> Relational < Additive
 Relational -> Relational <= Additive
 Relational -> Additive
 Additive -> Additive + Multiplicative
 Additive -> Multiplicative
 Multiplicative -> Multiplicative * Unary
 Multiplicative -> Multiplicative % Unary
 Multiplicative -> Unary
 Unary -> - Primary
 Unary -> ! Primary
 Unary -> Primary
 Primary -> Primary . ident
 Primary -> Primary . ident = Expr
 Primary -> Terminal
 Terminal -> this
 Terminal -> (Expr)
 Terminal -> New (ident)
 Terminal -> intConstant
 Terminal -> doubleConstant
 Terminal -> boolConstant
 Terminal -> stringConstant
 Terminal -> null
 Terminal -> ident