

MemoryManager::addVar

```
graph LR; A[MemoryManager::addVar] --> B[ListMemory::add]; A --> C[MemoryManager::isRef];
```

The diagram illustrates a function call sequence. A central box labeled 'MemoryManager::addVar' has two outgoing arrows. The top arrow points to a box labeled 'ListMemory::add', and the bottom arrow points to a box labeled 'MemoryManager::isRef'.

ListMemory::add

MemoryManager::isRef