

# PABLO PRIOR MOLINA

## ABOUT ME

**Videogame Design and Development Engineering** with a strong foundation in **Software Engineering** and a passion for creating **interactive experiences** and skills in **programming** and **teamwork**. I am passionate about building **robust** and **user-centered** software solutions, combining technical proficiency with **creativity**. My experience in game development has strengthened my skills in **programming**, **problem-solving**, and **teamwork**, while also honing my attention to detail and iterative design thinking. I aim to contribute to **innovative** software projects, whether in games or other interactive applications that deliver both functional value and engaging experiences. I am eager to apply my knowledge and continue growing in a dynamic, tech-driven environment.

## CONTACT

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## ACTIVITIES AND HOBBIES

Gaming  
Sports  
Cinema Enthusiast  
Socializing

## LANGUAGES

Spanish – Native  
English - Fluent

## RELEVANT PROJECTS

### NEXTLANE SPAIN, S.L.

2025-Present

Software Development. Designing, developing and deploying software solutions using C# and .NET on AWS.

### The Shop Next Door

2024-2025

Responsible for multiplayer implementation with Netcode, database creation and management and technical aspects of game mechanics.

[Play Game](#)

### Decor Dilemma

2024

Responsible for mechanics development, VR adaptability and technical aspects of VR.

[Play Game](#)

## EDUCATION

### Master's Degree in Artificial Intelligence

2025-Present

International University of La Rioja

### Videogame Design and Development Engineering studies

2021-2025

King Juan Carlos University

### B2 International Certificate

Aptis ESOL British Council

### Software Engineering studies

2019-2021

King Juan Carlos University

### Graduate in Technological Baccalaureate/High School

2017-2019

Salesians School

## KEY SKILLS

- Proficiency in Development Tools
- Programming Skills in **C++**, **C#**, **Java** and **Python**
- Proficient in **Unity** and development environments such as **Visual Studio**, **PyCharm** and **IntelliJ IDEA**
- Proficient in Cloud Services (**AWS**), including **EC2** and **RDS**, as well as **database** management with **SQL** and **SQL Server Studio**
- Proficient in **Machine Learning** using **scikit-learn** and **NumPy**
- Version Control and Collaboration with **Git**
- **Teamwork** and Effective Communication
- **Creative** and **Innovative** Thinking
- Ability to **Work Under Pressure** and Complex **Problem-Solving**
- Adaptability and **Continuous Learning**