

## Node 1: vs\_action\_client

user code

```
_____  
_____  
_____  
_____  
_____  
_____  
action_client_.sendGoal(goal);  
_____  
_____
```

function calls

**Action  
Client**

callbacks

**Action  
Interface:  
vs\_action**

goal

cancel

status

feedback

result

## Node 2: vs\_action\_server

user code

```
_____  
_____  
void executeCB(goal)  
{  
  ...  
}
```

callbacks

**Action  
Server**

function calls