

Node 1: vs_action_client

user code

```
_____  
_____  
_____  
_____  
_____  
  
action_client_.sendGoal(goal);  
_____  
_____  
_____
```

function calls

**Action
Client**

callbacks

**Action
Interface:
vs_action**

goal

cancel

status

feedback

result

Node 2: vs_action_server

user code

```
_____  
_____  
void executeCB(goal)  
{  
  ...  
}  
_____  
_____  
_____  
_____
```

callbacks

**Action
Server**

function calls