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✉ pm.sancheztr@gmail.com

📍 Open to relocate

🐦 @PabloSanchezDev

🌐 https://pablosancheztrujillo.github.io

JUNIOR PROGRAMMER

Pablo Manuel Sánchez Trujillo

PROFILE

I'm a guy who is pretty excited about game development and has a lot of motivation to keep learning during my professional career.

I learned to code on my own, so I considered myself very proactive and dedicated. I know how to manage on my own.

I have been working for more than a year in a work environment where I have learned to develop software in a team, using techniques and agile methodologies used in a professional domain.

PROFESSIONAL EXPERIENCE

From 01/04/2019
Until 10/07/2020
(Madrid, Spain)

CloudAppi
Backend developer
Tasks performed
- Support, administration and development tasks in the application we created for Catenon company.
- Support and development tasks in the Apigee proxys for MasMovil company
- Development of the application we were creating for Cobas company

EDUCATION

2019
Graduate in Design and development of videogames
Rey Juan Carlos University
Madrid, Spain

2021
Master in Artificial intelligence for videogames
Falmouth University
Falmouth, United Kingdom

LANGUAGES

Spanish: Native

English: Advanced (C1)

SOFTWARE / LANGUAGES

Unity	●	●	●	●	●
Git	●	●	●	●	○
C#	●	●	●	●	●
Java	●	●	●	●	○
Javascript	●	●	●	●	○
C++	●	●	●	○	○
Unreal	●	●	○	○	○

ABILITIES

- ✓ Willing to learn and listen from others
- ✓ Proactive
- ✓ Motivation for new challenges and projects
- ✓ Attention to detail