



Pattern Printing

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Revising Nested Loops

- Nested loops are **loops placed inside another loop.**
- **The inner loop** executes completely for **each iteration of the outer loop.**
- They are commonly **used for tasks involving multi-dimensional data, such as matrices or grids.**



Right Half Pyramid

i
1 *
2 **
3 ***
4 ****
5 *****

5 rows
n rows

Outer loop - print 5 times
inner loop - govern the diff
in printing



Code

```
1 int rows = 5;
2 // first loop to print all rows
3 → for (int i = 0; i < rows; i++)
4 {
5     // first inner loop to print the * in each row
6 → for (int j = 0; j <= i; j++)
7     {
8         cout << "*";
9     }
10    cout << "\n";
11 }
```



Floyd's Triangle

```
1  
2 3  
4 5 6  
7 8 9 10
```

Same algo

but use a
variable $K = 1 \rightarrow$ increment



Code

```
1 int rows = 4;
2 int n = 1;
3 // outer loop to print all rows
4 for (int i = 0; i < rows; i++)
5 {
6     // inner loop to print alphabet in each row
7     for (int j = 0; j <= i; j++)
8     {
9         cout<<n++<<" ";
10    }
11    cout<<"\n";
12 }
```



Inverted Right Half Pyramid

0 ****

1 ***

2 **

3 *

4 *

(rows - i)



Code

```
1 int rows = 5;
2 // first loop to print all rows
3 for (int i = 0; i < rows; i++)
4 {
5     // first inner loop (to print the * in each row)
6     for (int j = 0; j < rows - i; j++)
7     {
8         cout << "*";
9     }
10    cout << "\n";
11 }
```



Left Half Pyramid

0  # - space
1 **
2 ***
3 ****
4 *****

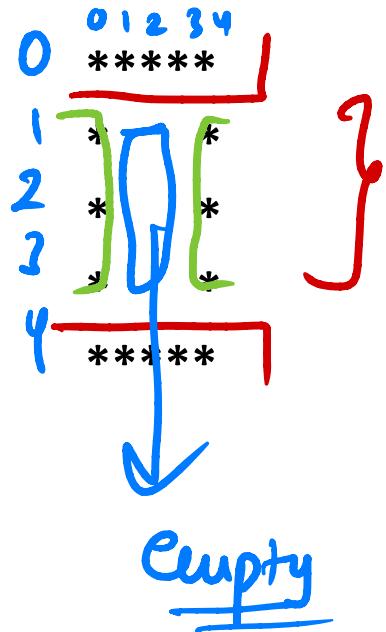


Code

```
1 int rows = 5;
2 // First loop for printing rows
3 for (int i = 0; i < rows; i++)
4 {
5     // Loop for printing leading whitespaces
6     for (int j = 0; j < rows - i - 1; j++)
7     {
8         cout << " ";
9     }
10    // Loop for printing * character
11    for (int k = 0; k <= i; k++)
12    {
13        cout << "*";
14    }
15    cout << "\n";
16 }
```



Hollow Square





Code

```
● ● ●  
1 int rows = 5;  
2 // outer loop to iterate through each row  
3 for (int i = 0; i < rows; i++)  
4 {  
5     // inner loop to print * star in each row  
6     for (int j = 0; j < rows; j++)  
7     {  
8         // [statement to check boundary condition]  
9         if (i > 0 && i < rows - 1 && j > 0 && j < rows - 1)  
10        {  
11            cout << " ";  
12        }  
13        else  
14        {  
15            cout << "*";  
16        }  
17    }  
18    cout << "\n";  
19 }
```



Full Pyramid

0 #**
1 #* ***
2 ** *****
3 * *****
4 *****
 $n = 10$

- Space

$$t_n = \frac{a + (n-1)d}{1 + (n-1)2}$$
$$\rightarrow 0 \rightarrow 1$$
$$\rightarrow 1 \rightarrow 3$$
$$\rightarrow 2 \rightarrow 5$$
$$\rightarrow 3 \rightarrow 7$$
$$\rightarrow 4 \rightarrow 9$$

$2n-1$

$1 + n^2$

$(2n+1)$



Code

```
1 int rows = 5;
2 // first loop to print all rows
3 for (int i = 0; i < rows; i++)
4 {
5     // inner loop 1 to print white spaces
6     for (int j = 0; j < rows - i - 1; j++)
7     {
8         cout << " ";
9     }
10    // inner loop 2 to print star * character
11    for (int k = 0; k < 2 * i + 1; k++)
12    {
13        cout << "*";
14    }
15    cout << "\n";
16 }
```



Hourglass

```
*****  
#*****  
##***  
##**  
## ***  
#*****  
*****
```

1

2



Code

1

```
● ● ●  
1 int rows = 5;  
2 // Upper triangle  
3 for (int i = rows - 1; i >= 0; i--)  
4 {  
5     // Print leading spaces  
6     for (int j = 0; j < rows - i - 1; j++)  
7     {  
8         cout << " ";  
9     }  
10    // Print stars  
11    for (int k = 0; k < 2 * i + 1; k++)  
12    {  
13        cout << "*";  
14    }  
15    cout << "\n";  
16 }
```

2

```
17  
18 // Lower triangle (excluding the middle row)  
19 for (int i = 1; i < rows; i++)  
20 {  
21     // Print leading spaces  
22     for (int j = 0; j < rows - i - 1; j++)  
23     {  
24         cout << " ";  
25     }  
26     // Print stars  
27     for (int k = 0; k < 2 * i + 1; k++)  
28     {  
29         cout << "*";  
30     }  
31     cout << "\n";  
32 }
```



Pattern Printing and Game Links

- <https://www.geeksforgeeks.org/pattern-programs-in-c/>
- [https://www.codingame.com/ \(clash of code\)](https://www.codingame.com/)

