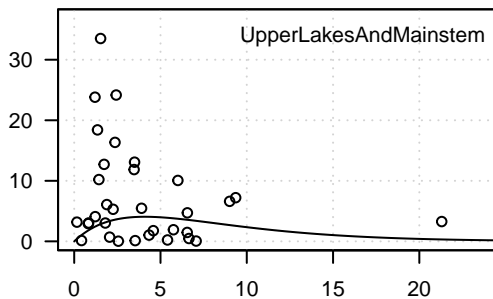
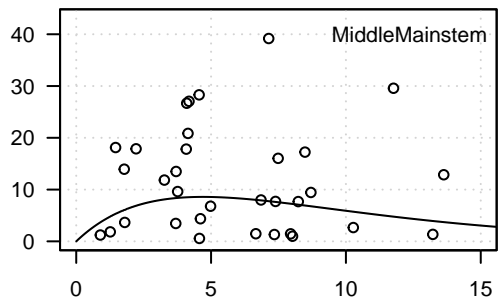
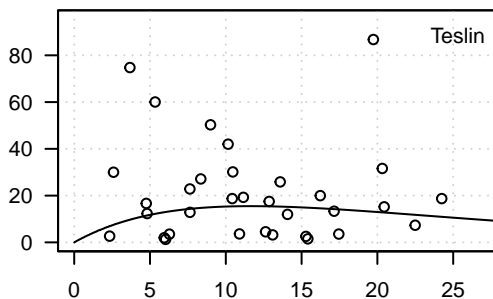
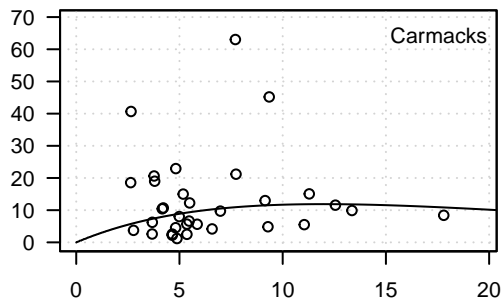
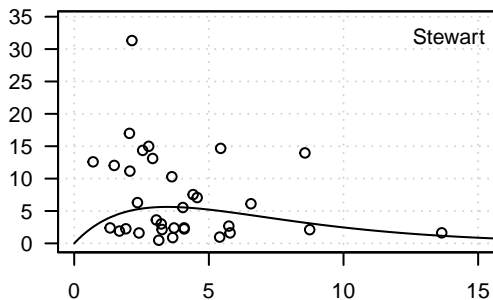
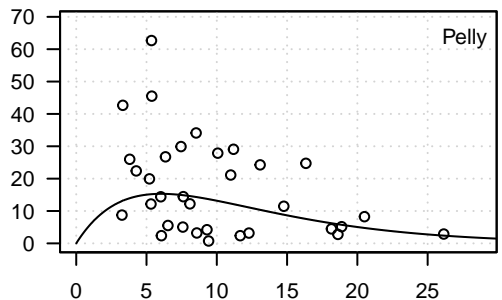
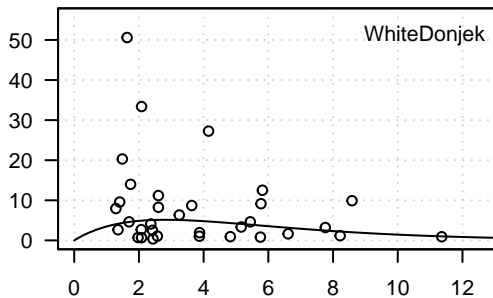
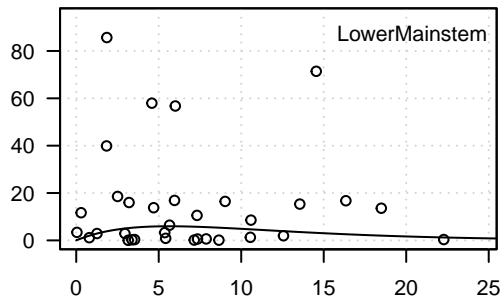


Recruits ('000s)



Spawners ('000s)