PART - A

1. Write a program to sort a list of N elements using Selection Sort Technique.

```
def selection_sort(arr):
  for i in range(len(arr)):
     min_index = i
     for j in range(i + 1, len(arr)):
        if arr[j] < arr[min_index]:</pre>
          min index = j
     arr[i], arr[min_index] = arr[min_index], arr[i]
  return arr
n = int(input("Enter the number of elements in the list: "))
print("Enter the elements:")
elements = [int(input()) for _ in range(n)]
print("Sorted list:", selection_sort(elements))
Output:
Enter the number of elements in the list: 5
Enter the elements:
42
17
23
31
10
Before Sorting: [42, 17, 23, 31, 10]
After Sorting: [10, 17, 23, 31, 42]
```

2. Write a program to read 'n' numbers, find minimum and maximum value in an array using divide and conquer.

```
def find_min_max(arr, start, end):
  if start == end:
     return arr[start], arr[start]
  if end - start == 1:
     return (arr[start], arr[end]) if arr[start] < arr[end] else (arr[end], arr[start])
  mid = (start + end) // 2
  min1, max1 = find min max(arr, start, mid)
  min2, max2 = find_min_max(arr, mid + 1, end)
  return min1 if min1 < min2 else min2, max1 if max1 > max2 else max2
n = int(input("Enter the number of elements: "))
print("Enter the elements: ")
arr = [int(input()) for _ in range(n)]
min_val, max_val = find_min_max(arr, 0, n - 1)
print("min1mum value:", min val)
print("max1mum value:", max_val)
Output:
Enter the number of elements: 8
Enter the elements:
45
23
67
12
89
34
56
78
Minimum value: 12
Maximum value: 89
```

3. Sort a given set of n integer elements using the Merge Sort method and compute its time complexity. Run the program for varied values of n > 5000, and record the time taken to sort.

```
import random
import time
def merge(left, right):
  result = []
  i = j = 0
  while i < len(left) and j < len(right):
     if left[i] <= right[j]:
       result.append(left[i])
       i += 1
     else:
        result.append(right[j])
       i += 1
  result += left[i:]
  result += right[j:]
  return result
def merge sort(arr):
  if len(arr) <= 1:
     return arr
  mid = len(arr) // 2
  left = merge sort(arr[:mid])
  right = merge_sort(arr[mid:])
  return merge(left, right)
n = int(input('Enter the number of elements (more than 5000): '))
arr = [random.randint(1, 1000000) for _ in range(n)]
print(f'Before Sorting: {arr}')
start time = time.time()
sorted_array = merge_sort(arr)
end time = time.time()
print(f'After Sorting: {sorted_array}')
execution time = end time - start time
print(f"Sorting time for n={n}: {execution_time:.6f} seconds")
```

Enter the number of elements (more than 5000): 10000 Before Sorting: [287455, 95047, 802097, 639128, 124292, 41960, 974115, 655593, 619842, 674871, ...]

After Sorting: [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, ...] Sorting time for n=10000: 0.028579 seconds 4. Sort a given set of n integer elements using Quick Sort method and compute its time complexity. Run the program for varied values of n> 5000 and record the time taken to sort.

```
import random
import time
def quick_sort(arr):
  if len(arr) <= 1:
     return arr
  pivot = random.choice(arr)
  left = [x \text{ for } x \text{ in arr if } x < pivot]
  middle = [x \text{ for } x \text{ in arr if } x == pivot]
  right = [x \text{ for } x \text{ in arr if } x > pivot]
  return quick sort(left) + middle + quick sort(right)
n = int(input('Enter the number of elements (more than 5000): '))
arr = [random.randint(1, 1000000) for in range(n)]
print(f'Before Sorting: {arr}')
start time = time.time()
sorted_arr = quick_sort(arr)
end time = time.time()
print(f'After Sorting: {sorted_arr}')
execution_time = end_time - start_time
print(f"Sorting time for n={n}: {execution_time:.6f} seconds")
Output:
Enter the number of elements (more than 5000): 10000
Before Sorting: [789303, 743102, 563925, 738179, 864153, 506862, 539726, 723575, 134097,
811143, ...]
After Sorting: [25, 69, 80, 97, 109, 122, 129, 132, 144, 152, ...]
Sorting time for n=10000: 0.038093 seconds
```

5. Write a program to sort a list of N elements using Insertion Sort Technique.

```
def insertion_sort(arr):
  for i in range(1, len(arr)):
     key = arr[i]
     j = i - 1
     while j \ge 0 and key < arr[j]:
        arr[j + 1] = arr[j]
       j -= 1
     arr[j + 1] = key
n = int(input("Enter the number of elements: "))
print("Enter the elements: ")
arr = [int(input()) for _ in range(n)]
insertion_sort(arr)
print("Sorted array is:", arr)
Output:
Enter the number of elements: 8
Enter the elements:
34
12
5
78
23
45
67
89
Sorted array is: [5, 12, 23, 34, 45, 67, 78, 89]
```

6. Write a program to implement the BFS algorithm for a graph.

```
def bfs(visited, graph, start node):
  visited.append(start_node)
  queue.append(start_node)
  while queue:
     current_node = queue.pop(0)
     print(current_node, end=" ")
     for neighbor in graph[current_node]:
       if neighbor not in visited:
          visited.append(neighbor)
          queue.append(neighbor)
visited = []
graph = {}
queue = []
while True:
  node = input("Enter a node for the graph or q to quit: ")
  if node.lower() == 'q':
    break
  neighbors = input(f"Enter neighbors for node {node} separated by spaces or press Enter for
none: ")
  graph[node] = neighbors.split()
start_node = input("Enter the start node: ")
print("BFS traversal is:")
bfs(visited, graph, start_node)
```

Enter a node for the graph or q to quit: A

Enter neighbors for node A separated by spaces or press Enter for none: B C

Enter a node for the graph or q to quit: B

Enter neighbors for node B separated by spaces or press Enter for none: D E

Enter a node for the graph or q to quit: C

Enter neighbors for node C separated by spaces or press Enter for none: F

Enter a node for the graph or q to quit: D

Enter neighbors for node D separated by spaces or press Enter for none:

Enter a node for the graph or q to quit: E

Enter neighbors for node E separated by spaces or press Enter for none: F

Enter a node for the graph or q to quit: F

Enter neighbors for node F separated by spaces or press Enter for none:

Enter a node for the graph or q to quit: G

Enter neighbors for node G separated by spaces or press Enter for none:

Enter a node for the graph or q to quit: q

Enter the start node: A

BFS traversal is:

ABCDEF

7. Write a program to implement the DFS algorithm for a graph.

```
def dfs(visited, graph, node):
  print(node, end=" ")
  visited.append(node)
  for neighbor in graph[node]:
     if neighbor not in visited:
       dfs(visited, graph, neighbor)
visited = []
graph = {}
while True:
  node = input("Enter a node (type 'q' to quit): ")
  if node == 'q':
     break
  neighbors = input(f"Enter neighbors for node {node} separated by spaces or press Enter for
none: ")
  graph[node] = neighbors.split()
start_node = input("Enter the start node: ")
print("DFS traversal is:")
dfs(visited, graph, start_node)
```

Enter a node (type 'q' to quit): A

Enter neighbors for node A separated by spaces or press Enter for none: B C

Enter a node (type 'q' to quit): B

Enter neighbors for node B separated by spaces or press Enter for none: D E

Enter a node (type 'q' to quit): C

Enter neighbors for node C separated by spaces or press Enter for none: F

Enter a node (type 'q' to quit): D

Enter neighbors for node D separated by spaces or press Enter for none:

Enter a node (type 'q' to quit): E

Enter neighbors for node E separated by spaces or press Enter for none: F

Enter a node (type 'q' to quit): F

Enter neighbors for node F separated by spaces or press Enter for none:

Enter a node (type 'q' to quit): G

Enter neighbors for node G separated by spaces or press Enter for none:

Enter a node (type 'q' to quit): q

Enter the start node: A

DFS traversal is:

ABDEFC

8. Write a program to implement Strassen's Matrix Multiplication of 2*2 Matrixes.

```
def strassen matrix multiply(A, B):
  a11, a12, a21, a22 = A[0][0], A[0][1], A[1][0], A[1][1]
  b11, b12, b21, b22 = B[0][0], B[0][1], B[1][0], B[1][1]
  M1 = (a11 + a22) * (b11 + b22)
  M2 = b11 * (a21 + a22)
  M3 = a11 * (b12 - b22)
  M4 = a22 * (b21 - b11)
  M5 = b22 * (a11 + a12)
  M6 = (a21 - a11) * (b11 + b12)
  M7 = (a12 - a22) * (b21 + b22)
  C11 = M1 + M4 - M5 + M7
  C12 = M3 + M5
  C21 = M2 + M4
  C22 = M1 - M2 + M3 + M6
  return [[C11, C12], [C21, C22]]
def input_matrix(prompt):
  return [
     [int(input(f"{prompt}[{i}][{j}]: ")) for j in range(2)]
     for i in range(2)
  1
print("Matrix A:")
A = input_matrix("A")
print("\nMatrix B:")
B = input_matrix("B")
result = strassen_matrix_multiply(A, B)
print("\nResult of Strassen's Matrix Multiplication:")
for row in result:
  print(row)
```

Matrix A:

A[0][0]: 11

A[0][1]: 12

A[1][0]: 13

A[1][1]: 14

Matrix B:

B[0][0]: 21

B[0][1]: 22

B[1][0]: 23

B[1][1]: 24

Result of Strassen's Matrix Multiplication:

[475, 498]

[553, 580]

PART - B

1. Write a program to implement a backtracking algorithm for solving problems like N queens.

```
def is_safe(board, row, col, N):
  for i in range(row):
     if (
        board[i][col] == 1
        or (col - row + i \ge 0) and board[i][col - row + i] = = 1)
        or (col + row - i < N \text{ and board}[i][col + row - i] == 1)
     ):
        return False
  return True
def solve n queens util(board, row, N):
  if row == N:
     return True
  for col in range(N):
     if is safe(board, row, col, N):
        board[row][col] = 1
        if solve_n_queens_util(board, row + 1, N):
          return True
        board[row][col] = 0
  return False
def solve n queens(N):
  board = [[0] * N for _ in range(N)]
  if not solve_n_queens_util(board, 0, N):
     print("No solutions exist.")
     return
  for row in board:
     print(' '.join(['Q' if col == 1 else '-' for col in row]))
N = int(input("Enter the number of queens (N): "))
solve n queens(N)
```

Enter the number of queens (N): 3 No solutions exist.

2. Design and implement it to find a subset of a given set $S = \{SI, S2,....,Sn\}$ of n positive integers whose SUM is equal to a given positive integer d. For example, if $S = \{1, 2, 5, 6, 8\}$ and $S = \{1, 2, 5, 6, 8\}$ and $S = \{1, 2, 5, 6, 8\}$ and $S = \{1, 2, 5, 6, 8\}$ are two solutions $S = \{1, 2, 6\}$ and $S = \{1, 2, 5, 6, 8\}$ are two solutions $S = \{1, 2, 6\}$ and $S = \{1, 2, 5, 6, 8\}$ are two solutions.

```
def find subsets with sum(nums, target sum):
  def recursive(index, current sum, current subset):
     if current sum == target sum:
       subsets.append(list(current subset))
       return
     if current sum > target sum or index == len(nums):
       return
     current subset.add(nums[index])
     recursive(index + 1, current_sum + nums[index], current_subset)
     current subset.remove(nums[index])
     recursive(index + 1, current_sum, current_subset)
  subsets = []
  recursive(0, 0, set())
  return subsets
elements = set(map(int, input("Enter the elements (separated by spaces):").split()))
target sum = int(input("Enter the target sum:"))
result = find subsets with sum(list(elements), target sum)
if result:
  print("Subsets with sum", target_sum, "found:")
  for subset in result:
     print(set(subset))
else:
  print("No subset found with sum", target sum)
Output:
Enter the elements (separated by spaces):1 2 3 4 5
Enter the target sum:8
Subsets with sum 8 found:
{1, 2, 5}
\{1, 3, 4\}
{3, 5}
Enter the elements (separated by spaces):2 1 5 7
Enter the target sum:4
No subset found with sum 4
```

3. Write a program to find shortest paths to other vertices using Dijkstra's algorithm.

```
def dijkstra(graph, start):
  num vertices = len(graph)
  distances = [float('inf')] * num_vertices
  penultimate vertices = [None] * num vertices
  distances[start] = 0
  visited = [False] * num_vertices
  for in range(num vertices):
     min distance = float('inf')
     min vertex = -1
     for v in range(num_vertices):
       if not visited[v] and distances[v] < min distance:
          min_distance = distances[v]
          min_vertex = v
     if min_vertex == -1:
       break
     visited[min_vertex] = True
     for v in range(num vertices):
       if not visited[v] and graph[min_vertex][v] > 0:
          new distance = distances[min vertex] + graph[min vertex][v]
          if new_distance < distances[v]:
            distances[v] = new distance
            penultimate_vertices[v] = min_vertex
  return distances, penultimate vertices
def get_path(penultimate_vertices, destination):
  path = [destination]
  while penultimate_vertices[destination] is not None:
     destination = penultimate vertices[destination]
     path.insert(0, destination)
  return path
no_vertices = int(input("Enter the number of vertices: "))
graph = []
print("Enter the weight adjacency matrix:")
for i in range(no_vertices):
```

```
row = list(map(int, input(f"Enter the weights of the vertices for vertex {i}: ").split()))
  graph.append(row)
start_vertex = int(input(f"Enter the start vertex (0 to {no_vertices - 1}): "))
distances, penultimate_vertices = dijkstra(graph, start_vertex)
for vertex, distance in enumerate(distances):
  if vertex != start_vertex:
     path_to_vertex = get_path(penultimate_vertices, vertex)
     print(f"Shortest distance from {start vertex} to {vertex} is {distance}, path:
{path_to_vertex}")
Output:
Enter the number of vertices: 3
```

Enter the weight adjacency matrix:

Enter the weights of the vertices for vertex 0: 0 2 4

Enter the weights of the vertices for vertex 1: 2 0 1

Enter the weights of the vertices for vertex 2: 4 1 0

Enter the start vertex (0 to 2): 0

Shortest distance from 0 to 1 is 2, path: [0, 1]

Shortest distance from 0 to 2 is 3, path: [0, 2]

4. Write a program to perform Knapsack Problem using Greedy Solution.

```
def knapsack(weights, values, W):
  n = len(weights)
  dp = [[0 \text{ for } \_ \text{ in } range(W + 1)] \text{ for } \_ \text{ in } range(n + 1)]
  for i in range(1, n + 1):
     for w in range(1, W + 1):
        if weights[i - 1] \leq w:
          dp[i][w] = max(values[i - 1] + dp[i - 1][w - weights[i - 1]], dp[i - 1][w])
        else:
          dp[i][w] = dp[i - 1][w]
  return dp[n][W], W
n = int(input("Enter the number of items: "))
weights = []
values = []
for i in range(n):
  weight, value = map(int, input(f"Enter weights and values for item {i + 1} (separated by
space): ").split())
  weights.append(weight)
  values.append(value)
W = int(input("Enter the maximum weight capacity of the knapsack: "))
max_value, w = knapsack(weights, values, W)
print(f"The maximum value and total weight that can be obtained are: {max_value}, {w}")
Output:
Enter the number of items: 3
Enter weights and values for item 1 (separated by space): 25
Enter weights and values for item 2 (separated by space): 3 8
Enter weights and values for item 3 (separated by space): 4 9
Enter the maximum weight capacity of the knapsack: 10
```

The maximum value and total weight that can be obtained are: 22, 10

5. Write a program to implement a greedy algorithm for job sequencing with deadlines.

```
def job sequencing with deadline(jobs):
  jobs.sort(key=lambda x: x[2], reverse=True)
  max deadline = max(jobs, key=lambda x: x[1])[1]
  slots = [-1] * (max deadline + 1)
  total profit = 0
  for job_id, deadline, profit in jobs:
     while deadline > 0 and slots[deadline] != -1:
       deadline -= 1
     if deadline > 0:
       slots[deadline] = job id
       total_profit += profit
  return total_profit, [job for job in slots if job != -1]
num jobs = int(input("Enter the number of jobs: "))
iobs = []
for i in range(num jobs):
  job id = i+1
  deadline = int(input(f"Enter deadline for jobs{i+1}: "))
  profit = int(input(f"Enter profit for jobs{i+1}: "))
  jobs.append((job id, deadline, profit))
profit, sequence = job sequencing with deadline(jobs)
print("\nResult")
print("Sequence of jobs: ", sequence)
print("Total profit: ", profit)
Output:
Enter the number of jobs: 2
Enter deadline for jobs1: 1
Enter profit for jobs1: 50
Enter deadline for jobs2: 2
Enter profit for jobs2: 30
Result
Sequence of jobs: [1, 2]
Total profit: 80
```

6. Write a program to perform Travelling Salesman Problem.

```
import sys
def nearest neighbor(graph):
  num vertices = len(graph)
  visited = [False] * num_vertices
  current vertex = 0
  visited[current_vertex] = True
  tour = [current vertex + 1]
  total distance = 0
  for in range(num vertices - 1):
     nearest_vertex = None
     min distance = sys.maxsize
     for vertex in range(num_vertices):
       if not visited[vertex] and graph[current vertex][vertex] < min distance:
          nearest_vertex = vertex
          min distance = graph[current vertex][vertex]
     tour.append(nearest_vertex + 1)
     total distance += min distance
     visited[nearest_vertex] = True
     current_vertex = nearest_vertex
  tour.append(tour[0])
  total_distance += graph[current_vertex][tour[0] - 1]
  return tour, total_distance
n = int(input("Enter the number of nodes: "))
graph = [[0] * n for _ in range(n)]
for i in range(n):
  for j in range(n):
     graph[i][j] = int(input(f"Enter the distance from node {i + 1} to node {j + 1}: "))
tour, total distance = nearest neighbor(graph)
print(f"Optimal Tour: {tour}")
print(f"Total Distance: {total_distance}")
```

Enter the number of nodes: 3

Enter the distance from node 1 to node 1: 3

Enter the distance from node 1 to node 2: 4

Enter the distance from node 1 to node 3: 1

Enter the distance from node 2 to node 1: 5

Enter the distance from node 2 to node 2: 2

Enter the distance from node 2 to node 3: 7

Enter the distance from node 3 to node 1: 4

Enter the distance from node 3 to node 2: 7

Enter the distance from node 3 to node 3: 8

Optimal Tour: [1, 3, 2, 1]

Total Distance: 13

7. Write a program that implements Prim's algorithm to generate minimum cost spanning Tree.

```
def find_min_edge(matrix, Vt):
  min edge = None
  V = len(matrix)
  for u in Vt:
     for v in range(V):
       if v not in Vt and matrix[u][v] > 0:
          min\_edge = (u, v, matrix[u][v])
  return min edge
def prim(matrix):
  V = len(matrix)
  start vertex = 0
  Vt = {start vertex}
  Et = []
  total weight = 0
  while len(Vt) < V:
     min_edge = find_min_edge(matrix, Vt)
     if min edge is None:
       break
     u, v, weight = min edge
     Vt.add(v)
     Et.append((u, v, weight))
     total_weight += weight
  return Et, total_weight
def print_minimum_spanning_tree(minimum_spanning_tree, total_weight):
  print("\nMinimum Spanning Tree:")
  for u, v, weight in minimum_spanning_tree:
     print(f"Edge: {u}-{v}, Weight: {weight}")
  print(f"Total Weight of MST: {total weight}")
num vertices = int(input("Enter the number of vertices: "))
graph = []
print("Enter the weight adjacency Matrix:")
for in range(num vertices):
```

```
row = list(map(int, input(f"Enter weight of the vertex {_ + 1}: ").split()))
graph.append(row)
minimum_spanning_tree, total_weight = prim(graph)
print_minimum_spanning_tree(minimum_spanning_tree, total_weight)
```

Enter the number of vertices: 5
Enter the weight adjacency Matrix:
Enter weight of the vertex 1: 0 2 0 4 0
Enter weight of the vertex 2: 2 0 3 3 5
Enter weight of the vertex 3: 0 3 0 0 7
Enter weight of the vertex 4: 6 0 0 0 9
Enter weight of the vertex 5: 0 5 7 9 0

Minimum Spanning Tree:

Edge: 0-1, Weight: 2 Edge: 1-2, Weight: 3 Edge: 1-3, Weight: 3 Edge: 1-4, Weight: 5 Total Weight of MST: 13

8. Write a program that implements Kruskal's algorithm to generate minimum cost spanning tree.

```
def find parent(parent, i):
  return i if parent[i] == i else find parent(parent, parent[i])
def kruskal(graph):
  num_vertices = len(graph)
  parent = list(range(num_vertices))
  edges = []
  for u in range(num_vertices):
     for v, w in enumerate(graph[u]):
       if w > 0:
          edges.append((u, v, w))
  edges.sort(key=lambda x: x[2])
  mst = []
  for u, v, w in edges:
     parent u = find parent(parent, u)
     parent_v = find_parent(parent, v)
     if parent u!= parent v:
       mst.append((u, v, w))
       parent[parent_u] = parent_v
  return mst
def print_mst(mst):
  total_weight = sum(w for _, _, w in mst)
  print("\nMinimum spanning tree using Kruskal's algorithm:")
  print("Edges Weight")
  for u, v, w in mst:
     print(f"{u}-{v} {w}")
  print(f"Total weight: {total_weight}")
V = int(input("Enter the number of vertices: "))
print ("enter the weighted adjancy matrix (enter 0 for no edges): ")
graph = [list(map(int, input().split())) for in range(V)]
mst = kruskal(graph)
print mst(mst)
```

Enter the number of vertices: 4

Enter the weighted adjacency matrix (enter 0 for no edges):

0204

2033

0300

6000

Minimum spanning tree using Kruskal's algorithm:

Edges Weight

0-12

1-2 3

1-3 3

Total weight: 8