

//每个表的建表脚本

```
private static final String EVENT_SQL_CREATE= "create table " +  
EVENT_TABLE_NAME +  
" ( eid integer primary key autoincrement,"  
+ " title text not null, "  
+ " place text, "  
+ " content text, "  
+ " creattime text, "  
+ " remindtime text, "  
+ " starttime text, "  
+ " endtime text);";
```

```
private static final String MODE_SQL_CREATE = "create table " +  
MODE_TABLE_NAME +  
" ( mid integer primary key autoincrement,"  
+ " name text, "  
+ " volume integer, "  
+ " vibrate integer);";
```

```
private static final String MODIFY_SQL_CREATE = "create table " +  
MODIFY_TABLE_NAME +  
" ( eid integer , "  
+ " mid integer , "  
+ " primary key (eid), "  
+ " foreign key (eid) references event , "  
+ " foreign key (mid) references mode );";
```

```
public iScheduleDB(Context context, String name, CursorFactory factory,  
int version) {
```

```
    super(context, name, factory, version);
```

```
}
```

```
public iScheduleDB(Context context){
```

```
    super(context, DB_NAME, null, DB_VRESION);
```

```
}
```

```
public void onCreate(SQLiteDatabase db) {
```

```
    //允许建表脚本，创建3个表
```

```
    db.execSQL(EVENT_SQL_CREATE);
```

```
    db.execSQL(MODE_SQL_CREATE);
```

```
    db.execSQL(MODIFY_SQL_CREATE);
```

```
}
```

// 插入事件的脚本

```
public long insert(Event entity) {
    SQLiteDatabase db = getWritableDatabase();
    ContentValues values = new ContentValues();
    values.put("title", entity.getTitle());
    values.put("place", entity.getPlace());
    values.put("content", entity.getContent());
    values.put("createtime",
dateFormat.format(entity.getCreateTime()));
    values.put("remindtime",
dateFormat.format(entity.getRemindTime()));
    values.put("starttime",
dateFormat.format(entity.getStartTime()));
    values.put("endtime", dateFormat.format(entity.getEndTime()));
    // 必须保证 values 至少一个字段不为null，否则出错
    long rid = db.insert(EVENT_TABLE_NAME, null, values);
    entity.setEventId(rid);
    db.close();
    return rid;
}
```

// 插入情景模式的脚本

```
public long insert(Mode entity) {
    SQLiteDatabase db = getWritableDatabase();
    Cursor c = db.rawQuery("select * from " + MODE_TABLE_NAME + " ;",
null);
    ContentValues values = new ContentValues();
    values.put("name", entity.getName());
    values.put("volume", entity.getVolume());
    values.put("vibrate", entity.getVibrate());
    // 必须保证 values 至少一个字段不为null，否则出错
    long rid = db.insert(MODE_TABLE_NAME, null, values);
    entity.setModeId(rid);
    db.close();
    return rid;
}
```

// 插入事件和情景模式的脚本

```
public long insert(Event event, Mode mode) {
    SQLiteDatabase db = getWritableDatabase();
    ContentValues values = new ContentValues();
    values.put("eid", event.getEventId());
    values.put("mid", mode.getModeId());
    // 必须保证 values 至少一个字段不为null，否则出错
```

```

        long rid = db.insert(MODIFY_TABLE_NAME, null, values);
        db.close();
        return rid;
    }

```

//删除数据操作的脚本

```

public int deleteEventById(Integer id){
    SQLiteDatabase db = getWritableDatabase();
    String whereClause = "eid = ?";
    String[] whereArgs = { id.toString() };
    int row = db.delete(EVENT_TABLE_NAME, whereClause, whereArgs);
    db.close();
    return row;
}

```

//根据事件名称删除事件操作的脚本

```

public int deleteEventByTitle(String title){
    SQLiteDatabase db = getWritableDatabase();
    String whereClause = "title = ?";
    String[] whereArgs = { title };
    int row = db.delete(EVENT_TABLE_NAME, whereClause, whereArgs);
    db.close();
    return row;
}

```

//根据情景模式的代号来删除情景模式操作的脚本

```

public int deleteModeById(Integer id){
    SQLiteDatabase db = getWritableDatabase();
    String whereClause = "mid = ?";
    String[] whereArgs = { id.toString() };
    int row = db.delete(MODE_TABLE_NAME, whereClause, whereArgs);
    db.close();
    return row;
}

```

//根据事件名称删除情景模式操作的脚本

```

public int deleteModify(Event event){
    SQLiteDatabase db = getWritableDatabase();
    String whereClause = "eid = ?";
    String[] whereArgs = { Integer.toString((int)
event.getEventId()) };
    int row = db.delete(MODIFY_TABLE_NAME, whereClause, whereArgs);
    db.close();
    return row;
}

```

```
}
```

```
//根据事件id来更新数据操作的脚本
```

```
public int updateEventById(Event entity) {
    SQLiteDatabase db = getWritableDatabase();
    String whereClause = "eid = ?";
    String[] whereArgs = { Integer.toString((int)
entity.getEventId()) };
    Log.d("test", Integer.toString((int) entity.getEventId()));
    ContentValues values = new ContentValues();
    values.put("title", entity.getTitle());
    values.put("place", entity.getPlace());
    values.put("content", entity.getContent());
    values.put("creattime",
dateFormat.format(entity.getCreatTime()));
    values.put("remindtime",
dateFormat.format(entity.getRemindTime()));
    values.put("starttime",
dateFormat.format(entity.getStartTime()));
    values.put("endtime", dateFormat.format(entity.getEndTime()));
    int rows = db.update(EVENT_TABLE_NAME, values, whereClause,
whereArgs);
    db.close();
    return rows;
}
```

```
//根据事件名称来更新数据操作的脚本
```

```
public int updateEventByTitle(Event entity) {
    SQLiteDatabase db = getWritableDatabase();
    String whereClause = "title = ?";
    String[] whereArgs = { entity.getTitle() };
    ContentValues values = new ContentValues();
    values.put("title", entity.getTitle());
    values.put("place", entity.getPlace());
    values.put("content", entity.getContent());
    values.put("creattime",
dateFormat.format(entity.getCreatTime()));
    values.put("remindtime",
dateFormat.format(entity.getRemindTime()));
    values.put("starttime",
dateFormat.format(entity.getStartTime()));
    values.put("endtime", dateFormat.format(entity.getEndTime()));
    int rows = db.update(EVENT_TABLE_NAME, values, whereClause,
whereArgs);
}
```

```

        db.close();
        return rows;
    }

    //根据情景模式的id来更新数据操作的脚本
    public int updateModeById(Mode entity){
        SQLiteDatabase db = getWritableDatabase();
        String whereClause = "mid = ?";
        String[] whereArgs = { Integer.toString((int)
entity.getModeId()) };
        ContentValues values = new ContentValues();
        values.put("name", entity.getName());
        values.put("volume", entity.getVolume());
        values.put("vibrate", entity.getVibrate());
        int row = db.update(MODE_TABLE_NAME, values, whereClause,
whereArgs);
        db.close();
        return row;
    }

    //更新情景设置操作的脚本
    public int updateModify(Event event, Mode mode){
        SQLiteDatabase db = getWritableDatabase();
        String whereClause = "eid = ?";
        String[] whereArgs = { Integer.toString((int)
event.getEventId()) };
        ContentValues values = new ContentValues();
        values.put("eid", event.getEventId());
        values.put("mid", mode.getModeId());
        int row = db.update(MODIFY_TABLE_NAME, values, whereClause,
whereArgs);
        db.close();
        return row;
    }

    //根据事件id来查询事件操作的脚本
    public Event getEventById(Integer id) throws ParseException{
        Event event = null;
        SQLiteDatabase db = getReadableDatabase();
        String selection = "eid = ?";
        String[] selectionArgs = { id.toString() };
        Cursor c = db.query(EVENT_TABLE_NAME, null, selection,
selectionArgs, null, null, null);
        if (c.moveToNext()){

```

```

        event = new
Event(c.getString(1),c.getString(2),c.getString(3),
        new Date(dateFormat.parse(c.getString(4)).getTime()),
new Date(dateFormat.parse(c.getString(5)).getTime()),
        new Date(dateFormat.parse(c.getString(6)).getTime()),
new Date(dateFormat.parse(c.getString(7)).getTime()));
        event.setEventId(c.getLong(0));
    }
    c.close();
    db.close();
    return event;
}

```

//根据情景模式id来获取情景操作的脚本

```

public Mode getModeById(Integer id){
    Mode mode = null;
    SQLiteDatabase db = getReadableDatabase();
    String selection = "mid = ?";
    String[] selectionArgs = {id.toString()};
    Cursor c = db.query(MODE_TABLE_NAME, null, selection, selectionArgs,
null, null, null);
    if (c.moveToNext()){
        mode = new Mode(c.getString(1), c.getInt(2), c.getInt(3));
        mode.setModeId(c.getLong(0));
    }
    c.close();
    db.close();
    return mode;
}

```

//根据事件来查看日程操作的脚本

```

public List<Event> getEventByDate(Date date) throws ParseException {
    List<Event> list = new ArrayList<Event>();
    SQLiteDatabase db = getReadableDatabase();
    SimpleDateFormat format_begin = new SimpleDateFormat("yyyy-MM-dd
00:00:00");
    SimpleDateFormat format_end = new SimpleDateFormat("yyyy-MM-dd
23:59:59");
    String dateBegin = format_begin.format(date);
    String dateEnd = format_end.format(date);
    String SEARCH_EVENT = "select * from " + EVENT_TABLE_NAME
        + " where not ( datetime(starttime) > \"" + dateEnd + "\" or
"
        + "datetime(endtime) < \"" + dateBegin + "\" );";
}

```

```

        // Log.d("test", SEARCH_EVENT);

        Cursor c = db.rawQuery(SEARCH_EVENT, null);
        while (c.moveToNext()){
            Event event = new
Event(c.getString(1),c.getString(2),c.getString(3),
            new Date(dateFormat.parse(c.getString(4)).getTime()),
new Date(dateFormat.parse(c.getString(5)).getTime()),
            new Date(dateFormat.parse(c.getString(6)).getTime()),
new Date(dateFormat.parse(c.getString(7)).getTime()));
            event.setEventId(c.getLong(0));
            list.add(event);
        }
        c.close();
        db.close();

        return list;
    }
}

```

//根据事件名称来查询日程操作的脚本

```

public List<Event> getEventByTitle(String title) throws ParseException
{
    List<Event> list = new ArrayList<Event>();
    SQLiteDatabase db = getReadableDatabase();
    String selection = "title = ?";
    String[] selectionArgs = { title };
    Cursor c = db.query(EVENT_TABLE_NAME, null, selection,
selectionArgs, null, null, null);

    while (c.moveToNext()){
        Event event = new
Event(c.getString(1),c.getString(2),c.getString(3),
            new Date(dateFormat.parse(c.getString(4)).getTime()),
new Date(dateFormat.parse(c.getString(5)).getTime()),
            new Date(dateFormat.parse(c.getString(6)).getTime()),
new Date(dateFormat.parse(c.getString(7)).getTime()));
        event.setEventId(c.getLong(0));
        list.add(event);
    }
    c.close();
    db.close();

    return list;
}
}

```

//查看所有日程操作的脚本

```
public List<Event> getAllEvent() throws ParseException {
    List<Event> list = new ArrayList<Event>();
    SQLiteDatabase db = getReadableDatabase();
    Cursor c = db.query(EVENT_TABLE_NAME, null, null, null, null, null,
"starttime");

    while (c.moveToNext()){
        Event event = new
Event(c.getString(1),c.getString(2),c.getString(3),
        new Date(dateFormat.parse(c.getString(4)).getTime()),
new Date(dateFormat.parse(c.getString(5)).getTime()),
        new Date(dateFormat.parse(c.getString(6)).getTime()),
new Date(dateFormat.parse(c.getString(7)).getTime()));
        event.setEventId(c.getLong(0));
        list.add(event);
    }
    c.close();
    db.close();

    return list;
}
```

//查看所有情景模式操作的脚本

```
public List<Mode> getAllModes() {
    List<Mode> list = new ArrayList<Mode>();
    SQLiteDatabase db = getReadableDatabase();

    Cursor c = db.query(MODE_TABLE_NAME, null, null, null, null,null,
null);
    while (c.moveToNext()){
        Mode mode = new Mode(c.getString(1), c.getInt(2), c.getInt(3));
        mode.setModeId(c.getLong(0));
        list.add(mode);
    }
    c.close();
    db.close();

    return list;
}
```

//根据事件id来查看情景模式操作的脚本

```
public Mode getModeByEventId(Integer id){
```



```
Mode mode = null;
SQLiteDatabase db = getReadableDatabase();
String selection = "eid = ?";
String[] selectionArgs = {id.toString()};
Cursor c = db.query(MODIFY_TABLE_NAME, null, selection,
selectionArgs, null, null, null);
    if (c.moveToNext()){
        long mid = c.getLong(1);
        mode = getModeById((int) mid);
    }
    c.close();
    db.close();
    return mode;
}
}
```