

```
1 //using is a directive
2 //System is a namespace, namespace groups related features together
3 //System is needed so we can use Console, classes
4 using static System.Console;//WriteLine
5 using static System.Math;//Power method
6 //outermost level of grouping
7 class Program
8 {
9     //Main is a method
10    //this is the entry point into program
11    static void Main()
12    {
13        double[] arr = new double[2];//length is 2, indexes go from 0 to 1
14        //i= 0 because first index inside array is 0
15        //i<arr.length because the indexes are 0,1 and not 1,2
16        //if you try to write i<=arr.length, you'll get an error
17        for (int i = 0; i < arr.Length; i++)
18        {
19            //step below reads as string with ReadLine()
20            //then it converts to numerical form with Parse
21            //then stores value at index i
22            //as the loop runs, i is first 0, and then 1
23            arr[i] = double.Parse(ReadLine());
24        }
25        //var is recognized as a double at run time
26        //item refers to each entry inside the array
27        foreach (var item in arr)
28        {
29            //line below grabs each value inside array
30            //and displays that value squared
31            WriteLine($"{item} squared is {Pow(item, 2)}");
32        }
33    }
34 }
35
36
```