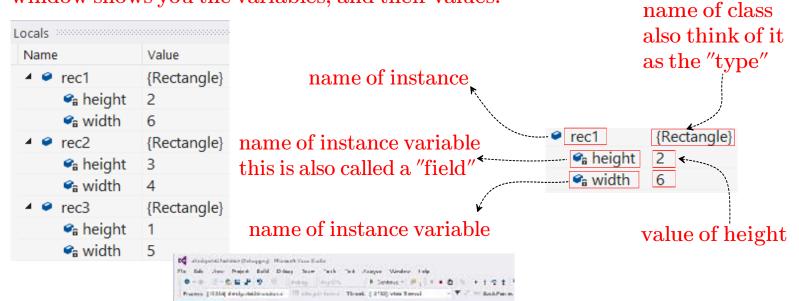
Check point 24 sample solution:

```
using static System.Console;
class Rectangle //1. Name of class is Rectangle
{
    private double height, width;//2. Instance variables
    public Rectangle(double h, double w)//3. Parametrized constructor
    {
        height = h;//4. Sets height
        width = w;//5. Sets width
    }
    static void Main()
    {
        Rectangle rec1 = new Rectangle(2, 6);//6. Makes instance
        Rectangle rec2 = new Rectangle(3, 4);//7. Makes instance
        Rectangle rec3 = new Rectangle(1, 5);//8. Makes instance
    }
}
```

4. When you step through the program, you should see the Locals window. This window shows you the variables, and their values.



code window

locals window

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