```csharp
1  //using is a directive
2  //System is a namespace, namespace groups related features together
3  //System is needed so we can use Console, classes
4  using static System.Console;
5  //outermost level of grouping
6  class Program
7  {
8      //Main is a method
9      //this is the entry point into program
10     static void Main()
11     {
12         string input;//declare variable for collecting input
13         double x;//used for storing numerical version
14         double sum = 0;//accumlate values
15         while(true) //create infinite loop
16         {
17             input = ReadLine();//read input from user
18             if(input.Contains("exit"))//if input contains the word "exit"
19             {
20                 break;//leave the while loop
21             }
22             else
23             {
24                 //convert input to numerical form, assume it's of the form "1", not "One"
25                 x = double.Parse(input);
26                 sum += x;//+= helps to ensure the sum grows
27                 continue;//go back to top loop
28             }
29         }
30         WriteLine($"Sum is {sum}");//runs at the end to show sum of values
31     }
32 }
```