```csharp
1  //using is a directive
2  //System is a namespace, namespace groups related features together
3  //System is needed so we can use Console, classes
4  using static System.Console;
5  //outermost level of grouping
6  class Employee
7  {
8      public string Name { get; set; }
9      //auto implemented property means write less code
10     //you don't need an explicit backing field here
11     public Employee(string name)
12     {
13         Name = name;//set part of auto implemented property is called here
14     }
15 }
16 class Program
17 {
18     //Main is a method
19     //this is the entry point into program
20     static void Main()
21     {
22         Employee emp1 = new Employee("John Smith");//make employee object
23         Employee emp2 = new Employee("Mary Jenkins");//make employee object
24         //make array with two employees inside
25         Employee[] emps = new Employee[] {emp1, emp2};
26         //iterate over employees array with foreach loop
27         foreach(Employee emp in emps)
28         {
29             WriteLine($"Name of employee : {emp.Name}");
30         }
31     }
32 }
33
34
```