

```
1 //using is a directive
2 //System is a namespace, namespace groups related features together
3 //System is needed so we can use Console, classes
4 using static System.Console;
5 //outermost level of grouping
6 class Program
7 {
8     //Main is a method
9     //this is the entry point into program
10    static void Main()
11    {
12        //describe a table
13        ushort numberOfLegs = 4; //number of legs 0 or more
14        WriteLine($"Number of legs:{numberOfLegs}");
15        bool extendible = true; //either a table can be made longer, or it can't
16        WriteLine($"Extendible:{extendible}");
17        decimal price = 399.65M; //decimal is good for money
18        WriteLine($"Price:{price:C}"); //format price as currency
19        double height = 45.58; //double is good for measured values
20        WriteLine($"Height:{height}"); //display height
21        //string is good for written text
22        string desc = "This is an oak table from France.";
23        WriteLine(desc);
24    }
25 }
```