

```

//get access to Console
using System;
//get access to FinMath and BasicMath
using MathServices;
//outermost level of grouping
class Program
{
    //entry point into program
    static void Main()
    {
        //call functions stored inside namespaces, and classes
        Console.WriteLine("23% of 645 is {0}", FinMath.FindInterest(645,0.23));
        Console.WriteLine("4 and 5 is {0}", BasicMath.Sum(4, 5));
    }
}

namespace MathServices
{
    class FinMath
    {
        public static double FindInterest(double prin, double rate)
        {
            double interest = prin * rate;
            return interest;
        }
    }
    class BasicMath
    {
        public static double Sum(double x, double y)
        {
            return x + y;
        }
    }
}

```