

PLACE 8 QUEENS ON A CHESSBOARD  
SO THEY DON'T KILL EACH OTHER

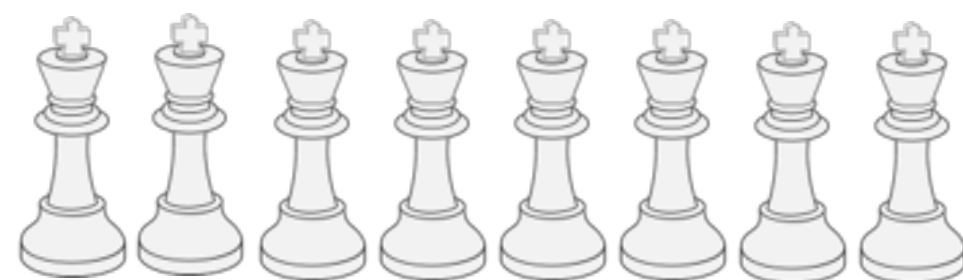
# PLACE 8 QUEENS ON A CHESSBOARD SO THEY DON'T KILL EACH OTHER

REMEMBER THE QUEENS CAN MOVE  
ALONG THEIR ROWS, COLUMNS AND  
ALONG BOTH DIAGONALS

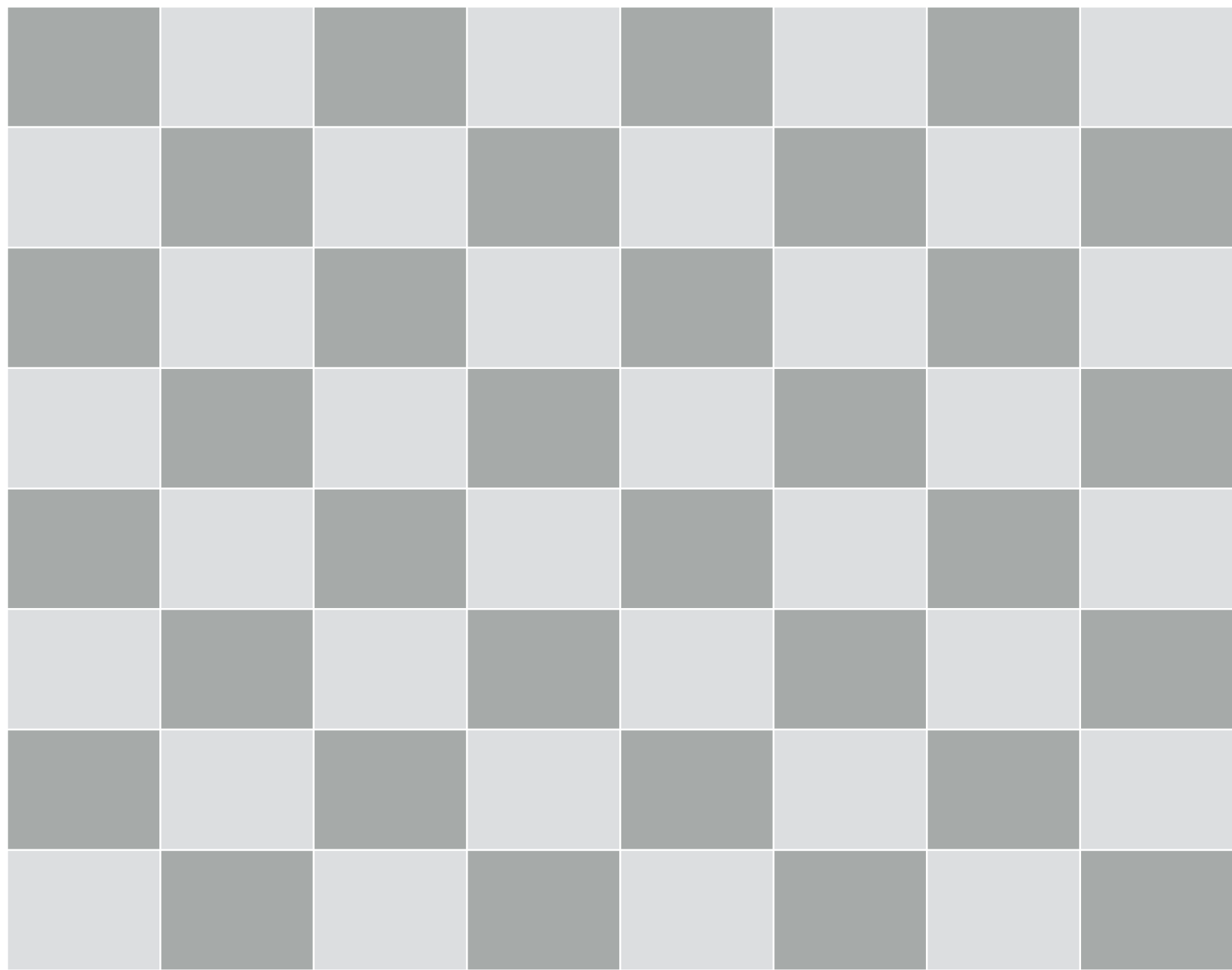
PLACE ONE QUEEN AT A TIME, ONE ON  
EACH ROW OR ONE ON EACH COLUMN

REMEMBER TO CHECK AT EVERY  
STEP TO SEE IF THE QUEEN PLACED  
IS SAFE, AND IF THE REMAINING  
QUEENS CAN BE PLACED WITH THAT  
CONFIGURATION

# EIGHT QUEENS



ROW 0



ROW 7



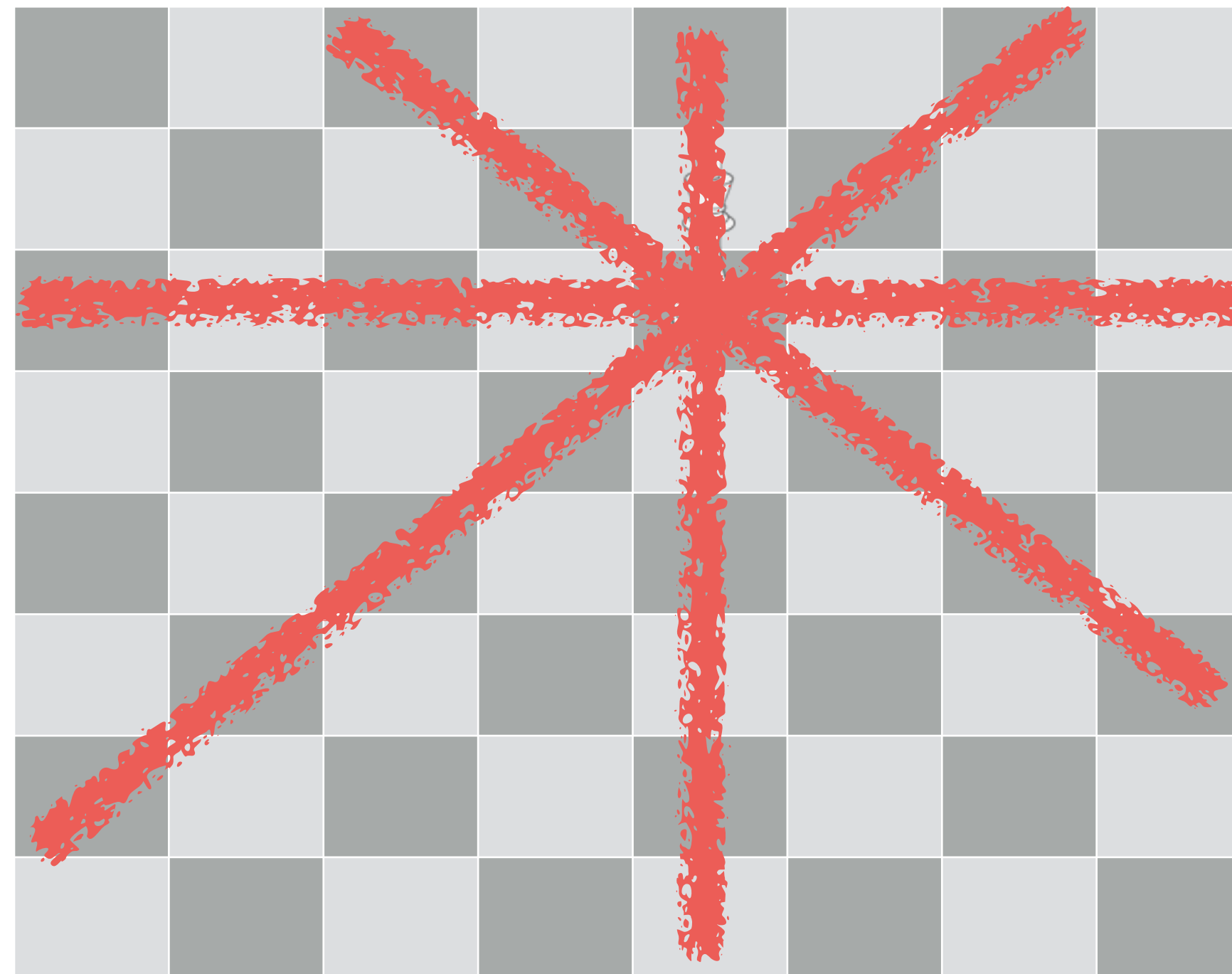
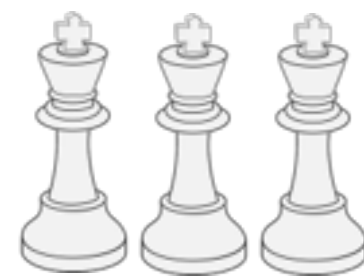
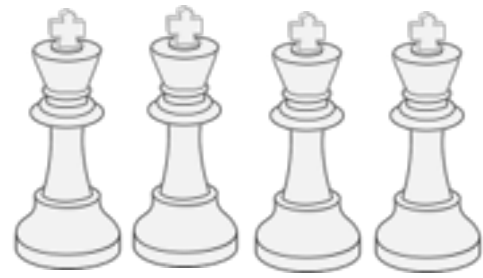
COLUMN 0



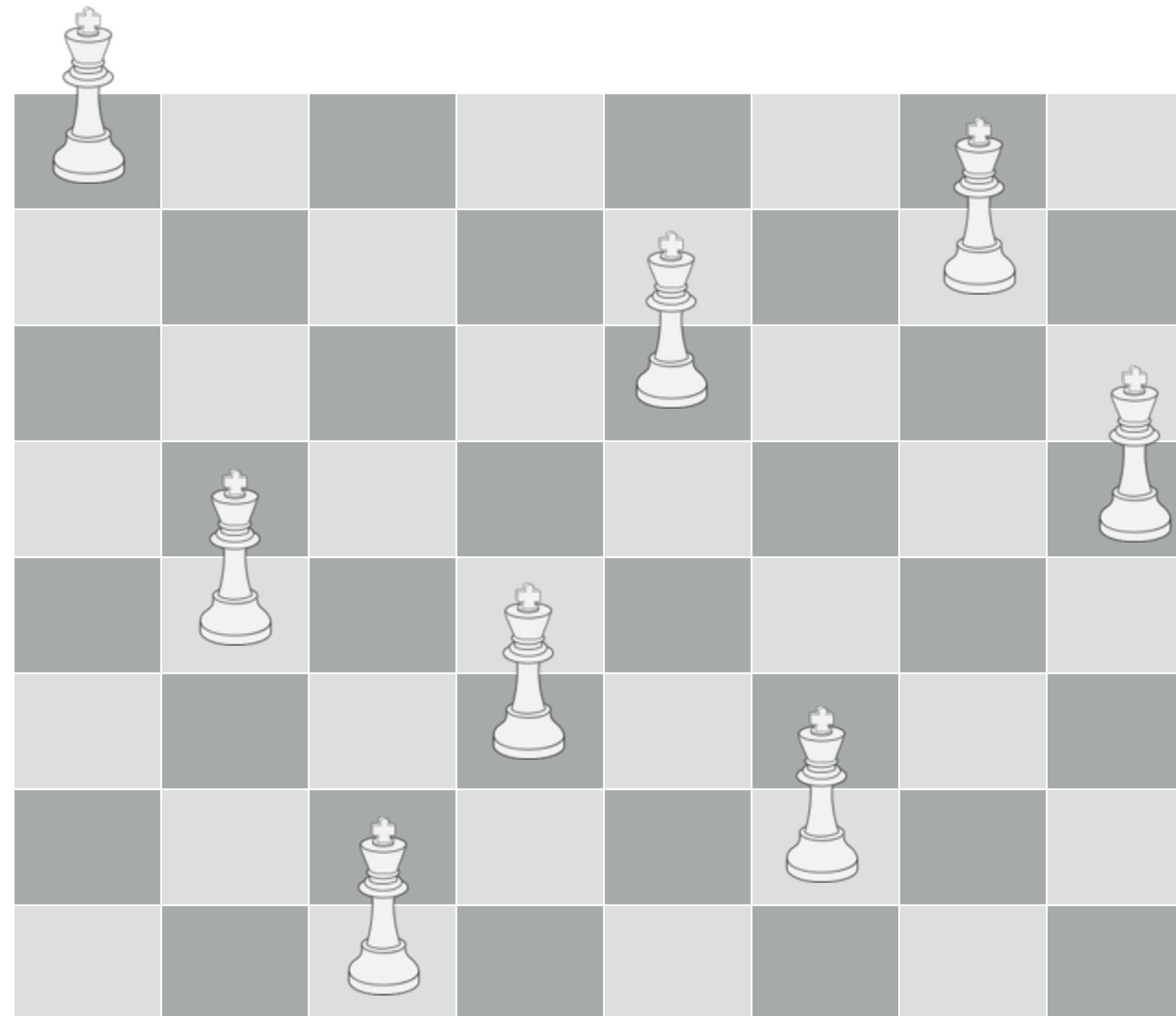
COLUMN 7



# EIGHT QUEENS



# EIGHT QUEENS



PLACE A QUEEN IN EACH ROW  
OR COLUMN IN A SAFE  
POSITION

SEE IF THE REMAINING  
QUEENS CAN BE PLACED  
SAFELY WITH THE CURRENT  
POSITION OF THE QUEEN

RECURSIVELY DO THIS TILL  
THE RIGHT POSITIONS FOR  
ALL QUEENS HAVE BEEN  
FOUND

# WHAT IS THE BASE CASE?

1. THE QUEENS HAVE BEEN ALL PLACED AND WE'RE BEYOND THE BOUNDARY OF THE CHESSBOARD

# WHAT IS THE RECURSIVE CASE?

KEEP PLACING QUEENS IN DIFFERENT POSITIONS OF THE SAME ROW OR COLUMN

CHECK WHETHER THE REMAINING QUEENS CAN BE SUCCESSFULLY PLACED

THERE ARE MANY  
APPROACHES TO THIS  
PROBLEM, WE'LL IMPLEMENT  
ONE APPROACH WHICH IS  
PRETTY INTUITIVE

FIRST WE'LL SET UP A WHOLE  
BUNCH OF HELPER METHODS  
TO CHECK WHETHER A  
PARTICULAR POSITION IS SAFE

HELPER METHODS FOR  
CHECKING THE SPECIFIED, ROW,  
COLUMN AS WELL AS BOTH  
DIAGONALS



# CHECK IF THE CURRENT QUEEN POSITION IS SAFE

```
public static boolean isSafe(int[][] chessBoard, int row, int col) {  
    if (!isColumnSafe(chessBoard, col)) {  
        return false;  
    }  
    if (!isRowSafe(chessBoard, row)) {  
        return false;  
    }  
    if (!isLeftDiagonalSafe(chessBoard, row, col)) {  
        return false;  
    };  
  
    return isRightDiagonalSafe(chessBoard, row, col);  
}
```

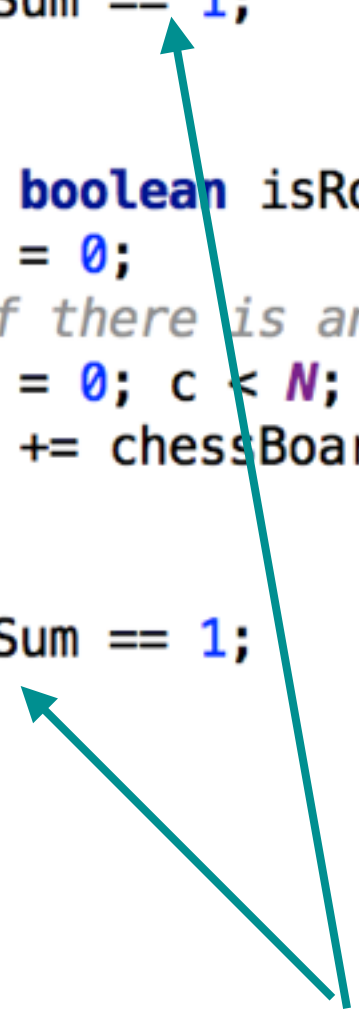
NOTE THE CHESSBOARD IS AN INTEGER MATRIX

1 IN A CELL INDICATES THE PRESENCE OF A QUEEN

CHECK IF THE ROW, COLUMN AND NEITHER OF THE DIAGONALS HAVE A QUEEN ALREADY PRESENT

# CHECK THE ROW AND THE COLUMN

```
private static boolean isColumnSafe(int[][] chessBoard, int col) {  
    int colSum = 0;  
    // Check if there is another queen in the same column.  
    for (int r = 0; r < N; r++) {  
        colSum += chessBoard[r][col];  
    }  
  
    return colSum == 1;  
}  
  
private static boolean isRowSafe(int[][] chessBoard, int row) {  
    int rowSum = 0;  
    // Check if there is another queen in the same row.  
    for (int c = 0; c < N; c++) {  
        rowSum += chessBoard[row][c];  
    }  
  
    return rowSum == 1;  
}
```



JUST SUM THE CELLS IN THE  
ROW OR COLUMN, IT SHOULD BE  
EXACTLY 1 MEANING ONE QUEEN  
IS PRESENT

# CHECK THE LEFT DIAGONAL

```
private static boolean isLeftDiagonalSafe(int[][] chessBoard, int row, int col) {  
    // Check if there is another queen in the same left diagonal.  
    int leftDiagSum = 0;  
    int r = 0;  
    int c = 0;  
    if (row > col) {  
        r = row - col;  
    } else {  
        c = col - row;  
    }  
    while (r < N && c < N) {  
        leftDiagSum += chessBoard[r++][c++];  
    }  
  
    return leftDiagSum == 1;  
}
```

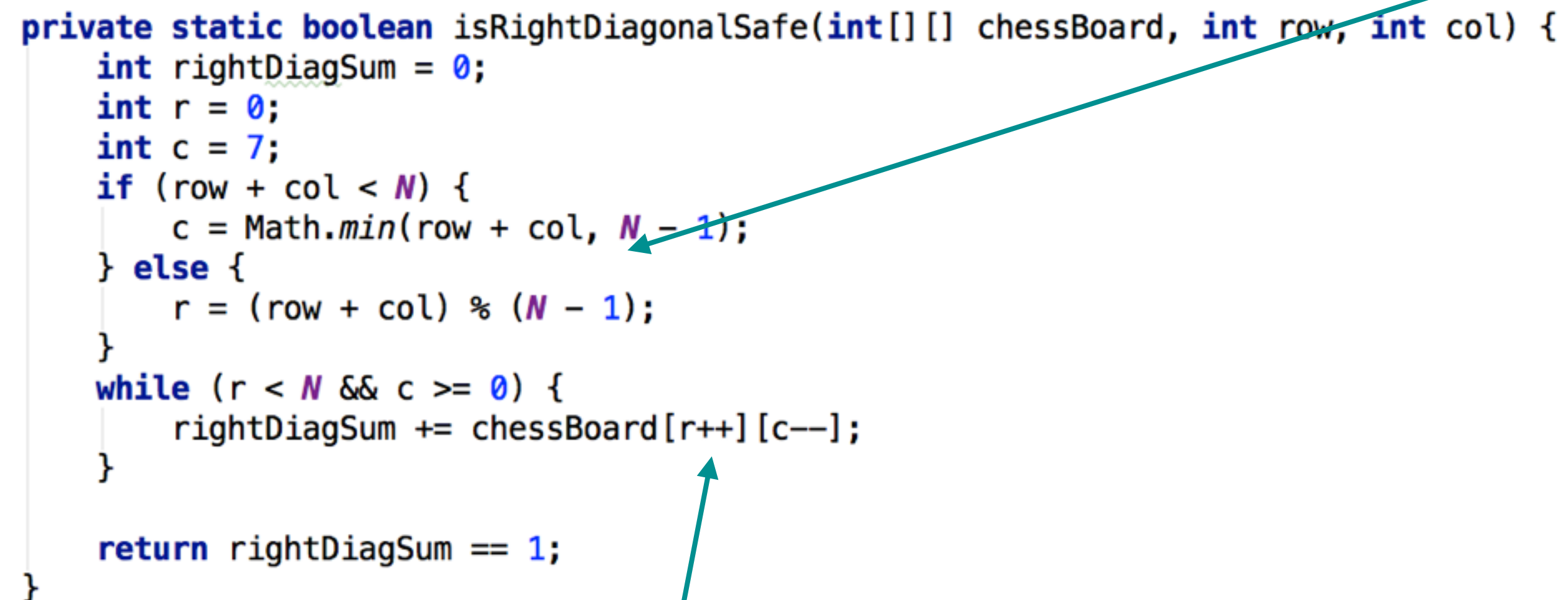
FIND THE INITIAL POSITION  
TRACING THE LEFT DIAGONAL  
FROM THE FIRST CELL IN THE  
LINE OF THE PLACED QUEEN

VISIT EACH CELL IN THE DIAGONAL AND CHECK  
THAT THERE IS EXACTLY ONE QUEEN IN THAT  
DIAGONAL

# CHECK THE RIGHT DIAGONAL

FIND THE INITIAL POSITION  
TRACING THE RIGHT DIAGONAL  
FROM THE FIRST CELL IN THE  
LINE OF THE PLACED QUEEN

```
private static boolean isRightDiagonalSafe(int[][] chessBoard, int row, int col) {  
    int rightDiagSum = 0;  
    int r = 0;  
    int c = 7;  
    if (row + col < N) {  
        c = Math.min(row + col, N - 1);  
    } else {  
        r = (row + col) % (N - 1);  
    }  
    while (r < N && c >= 0) {  
        rightDiagSum += chessBoard[r++][c--];  
    }  
    return rightDiagSum == 1;  
}
```



INCREMENT ROWS AND DECREMENT COLUMNS  
TO TRAVERSE THE RIGHT DIAGONAL



# NOW PLACE THE QUEENS

```
public static boolean placeQueen(int[][] chessBoard, int col) {  
    if (col >= N) {  
        return true;  
    }  
  
    for (int row = 0; row < N; row++) {  
        chessBoard[row][col] = 1;  
        if (isSafe(chessBoard, row, col)) {  
            if (placeQueen(chessBoard, col + 1)) {  
                return true;  
            }  
        }  
        chessBoard[row][col] = 0;  
    }  
    return false;  
}
```

PLACE QUEENS ONE IN EACH COLUMN, IF WE GO BEYOND THE NUMBER OF COLUMNS, THAT IS THE BASE CASE - ALL QUEENS HAVE BEEN PLACED

IF THE CURRENT POSITION IS SAFE, PLACE THE QUEEN

CHECK WHETHER THE REMAINING QUEENS CAN BE PLACED, WITH THE CURRENT CONFIGURATION

RETURN TRUE IF THE QUEENS WERE SUCCESSFULLY PLACED, FALSE OTHERWISE

IF NOT, THEN REMOVE THE QUEEN FROM THE CURRENT POSITION AND TRY A NEW ONE

THE COMPLEXITY OF THIS  
ALGORITHM IS  $O(N!)$ , WE'RE  
TRYING EVERY POSSIBLE  
POSITION FOR THE QUEENS

IT IS POSSIBLE TO IMPROVE ON  
THIS IN LITTLE WAYS, THERE  
ARE LOT'S OF SMALL  
MODIFICATIONS TO THIS  
APPROACH