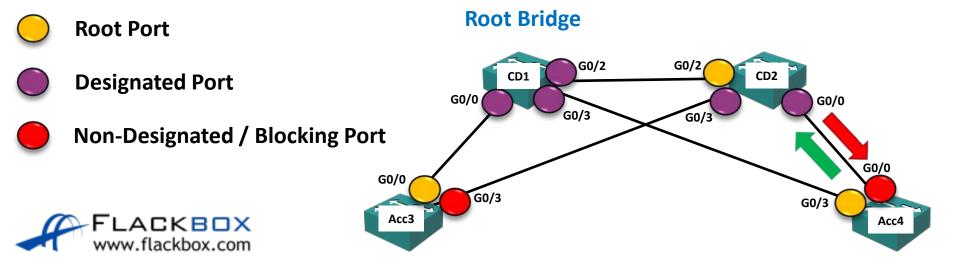
Unidirectional Link Problem

- Many Cisco switches support GBIC/SFP (Gigabit Interface Converter / Small Form-Factor Pluggable) modular ports
- The ports take copper or fiber transceivers and are typically used for switchto-switch connections
- Fiber cables typically have one strand for sending data and another strand for receiving data, with the opposite order on the other side.
- If one strand fails it results in a unidirectional link failure
- The interface status can still show as up/up, but data (including BPDUs) can only be transmitted in one direction



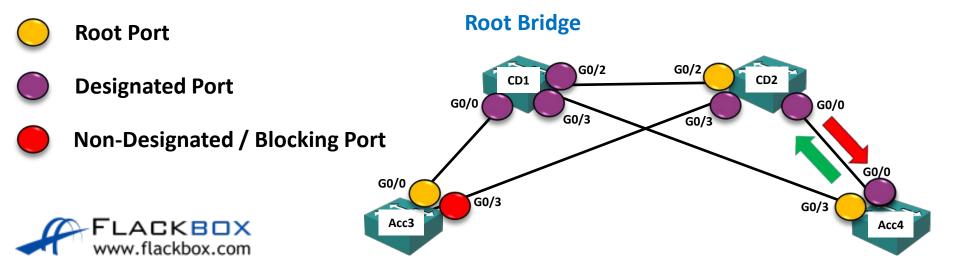
Unidirectional Link Problem Example

- The transmit strand from CD2 to Acc4 fails. Acc4 no longer receives BPDUs on the link
- The transmit strand from Acc4 to CD2 is still up. It is currently a Blocking Port so does not send BPDUs



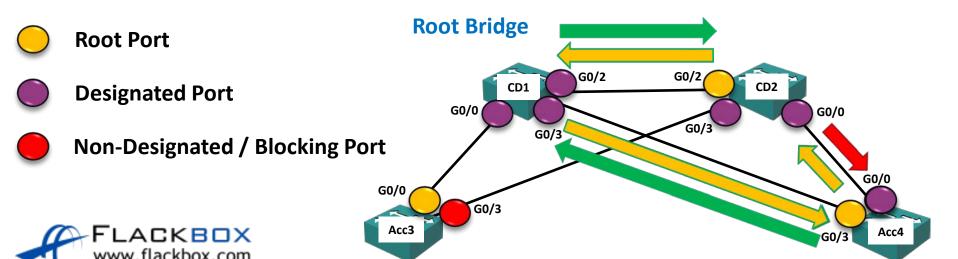
Unidirectional Link Problem Example (Cont.)

- Because G0/0 on Acc4 no longer receives BPDUs from CD2 it transitions to a forwarding Designated Port
- When a port is Up and not receiving BPDUs (e.g. a port connected to a PC) it becomes a forwarding Designated Port
- G0/0 on CD2 remains a forwarding Designated Port because it receives inferior BPDUs from Acc4



Unidirectional Link Problem Example (Cont.)

There is now a one-way loop between the switches when the Blocking Port becomes a Designated Port



Unidirectional Link Problem Solutions

Two methods are available to prevent the unidirectional link problem on Cisco switches:

- Loop Guard
 - This is a Spanning Tree feature available in PVST+, RPVST+ and MST
- UDLD Unidirectional Link Detection
 - This is a Layer 2 protocol which is not part of Spanning Tree



Loop Guard on Root and Non-Designated Ports

- BPDUs are expected to be received on Root Ports and Blocking Ports
- If BPDUs are not received on a Loop Guard protected Root Port or Blocking Port, it will be placed in the loop-inconsistent state with all traffic blocked (rather than becoming a Designated Port)
- As well as Unidirectional Link Failures, Loop Guard also protects against software failure or data corruption preventing BPDUs being sent on a link
- The port is automatically re-enabled when BPDUs are received again



Loop Guard Configuration

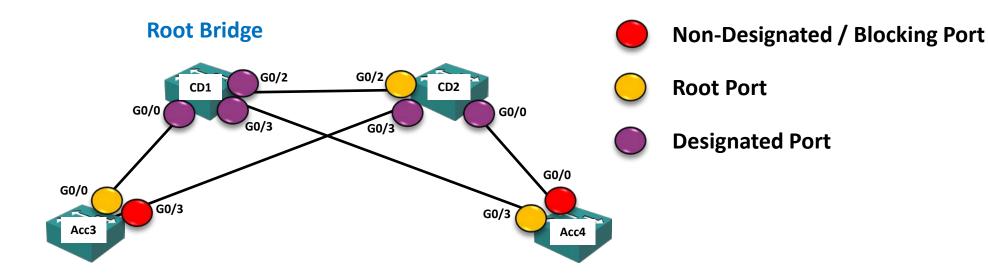
FLACKBOX www.flackbox.com

Enable on all switch ports

All Switches(config)# spanning-tree loopguard default

Can also be enabled at the interface level

Acc4(config)#interface GigabitEthernet 0/0 Acc4(config-if)#spanning-tree guard loop



Loop Guard on Designated Ports

- BPDUs are not expected to be received on Designated Ports
- Loop Guard can be enabled on an interface which is currently a Designated Port, but it will take no action when BPDUs are not received
- End hosts do not send BPDUs. There is no issue if Loop Guard is enabled on a port connected to an end host because it will be a Designated Port



Loop Guard and Root Guard

- Root Guard prevents undesired switches from becoming the Root Bridge.
- It prevents Designated Ports from becoming non-designated Root Ports.
- Loop Guard prevents unidirection link failures from causing loops.
- It prevents Non-Designated (Root and Blocking) Ports from becoming Designated.
- The features are mutually exclusive on ports.
- If Loop Guard is enabled on a port, it disables Root Guard on the port.
- If you want to enable Loop Guard and Root Guard on the same switch, configure them at the interface level (do not use spanning-tree loopguard default)



Loop Guard Verification

Acc4#show spanning-tree summary

Acc4#show spanning-tree summary

Switch is in pvst mode

Root bridge for: none

Extended system ID is enabled Portfast Default is disabled Portfast Edge BPDU Guard Default is disabled Portfast Edge BPDU Filter Default is disabled

Loopguard Default

PVST Simulation Default is enabled but inactive in pvst mode Bridge Assurance is enabled but inactive in pvst mode

is enabled

EtherChannel misconfig guard is enabled

Configured Pathcost method used is short

UplinkFast is disabled BackboneFast is disabled

Name	Blocking	Listening	Learning	Forwarding	STP Active
VLAN0001	1	0	0	3	4
1 vlan	1	0	0	3	4



Loop Guard Verification (Cont.)

Loop Guard enabled at interface level on Blocking Port:

Acc4#show spanning-tree interface g0/0 detail

```
Port 1 (GigabitEthernet0/0) of VLAN0001 is alternate blocking
Port path cost 4, Port priority 128, Port Identifier 128.1.
Designated root has priority 24577, address 5254.0003.8b86
Designated bridge has priority 28673, address 5254.0003.c6e3
Designated port id is 128.1, designated path cost 4
Timers: message age 3, forward delay 0, hold 0
Number of transitions to forwarding state: 4
Link type is point-to-point by default
Loop guard is enabled on the port
BPDU: sent 311, received 2104
```



Loop Guard Verification (Cont.)

Loop Guard default enabled globally. Forwarding Designated port connected to PC. Loop Guard does not disable port because BPDUs are not expected to be received:

Acc4#show spanning-tree interface g0/1 detail

```
Port 2 (GigabitEthernet0/1) of VLAN0001 is designated forwarding Port path cost 4, Port priority 128, Port Identifier 128.2. Designated root has priority 24577, address 5254.0003.8b86 Designated bridge has priority 32769, address 5254.001c.3e46 Designated port id is 128.2, designated path cost 4 Timers: message age 0, forward delay 0, hold 0 Number of transitions to forwarding state: 1 Link type is point-to-point by default

Loop guard is enabled by default on the port

BPDU: sent 2013, received 0
```



Loop Guard Verification (Cont.)



Acc4#show spanning-tree

VLAN0001

Spanning	tree enabled	protocol	ieee
Root ID	Priority	24577	

Address 5254.0003.8b86

Cost 8

Port 1 (GigabitEthernet0/0)

Hello Time 2 sec Max Age 20 sec Forward Delay 15 sec

Bridge ID Priority 32769 (priority 32768 sys-id-ext 1)

Address 5254.001c.3e46

Hello Time 2 sec Max Age 20 sec Forward Delay 15 sec

Aging Time 300 sec

Gi0/0 Root FWD 4 128.1 P2p Gi0/1 Desg FWD 4 128.2 P2p Gi0/2 Desg FWD 4 128.3 P2p Gi0/3 Desg BKN*4 128.4 P2p *LOOP_Inc	Interface	Role	Sts Cost	Prio.Nbr	Type
Gi0/2 Desg FWD 4 128.3 P2p	Gi0/0	Root	FWD 4	128.1	P2p
·	Gi0/1	Desg	FWD 4	128.2	P2p
Gi0/3 Desg BKN*4 128.4 P2p *LOOP_Inc	Gi0/2	Desg	FWD 4	128.3	P2p
	Gi0/3	Desg	BKN*4	128.4	P2p *LOOP_Inc