

# **Episode: Maintaining Mobile Devices**

Core 1: 1.4 Given a scenario, configure basic mobile-device network connectivity and application support.

Objective(s):

Core 2: 2.7 Explain common methods for securing mobile and embedded devices.

Core 2: 3.5 Given a scenario, troubleshoot common mobile OS and application security issues.

#### **Episode Description**

Mobile devices are surprisingly selfmaintaining these days, but there are a few issues that come up occasionally. A big part of this is understanding the names and functions of certain settings unique to smartphones.

- 0:32 Objective term- Code division multiple access (CDMA) phones
- 0:38 Objective term Global System for Mobile Communications (GSM)
- 1:27 Firmware
- 1:44 Baseband updates
- 1:50 Broadband updates and radio firmware updates
- 2:10 Objective term Preferred Roaming List (PRL)

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- 2:42 Product Release Information (PRI)
- 4:05 International Mobile Subscriber Identity (IMSI)
- 4:14 International Mobile Equipment Identity (IMEI)
- 6:04 Objective term Virtual private network (VPN)
- 7:02 1. Give it a name 2. Set up VPN3. Know the server IP address
- 7:21 Objective term Remote backups/syncing data

- 7:54 Objective term Antivirus/Anti-malware
- 9:12 Objective term Android Package Kit (APK) are for Android files
- 9:27 Objective term Android phones can be configured with root access for more (possibly unsafe) options. Similarly, you can jailbreak iPhones.
- 9:39 Objective term Trusted sources from the store are safer. Untrusted sources can introduce malicious applications or malware.
- 9:47 Objective term Firewalls

# **Quick Review**

- CDMA phones do not use SIM cards; GSM phones use SIM cards
- IMSI defines critical SIM information, IMEI defines the phone itself
- All mobile OSes have built-in VPN and backup software
- Anti-malware is common for Android, less so for IOS

# Episode: Mobile Devices and E-mail

Core 1: 1.4 Given a scenario, configure basic mobile-device network connectivity and application support

Core 1: 2.1 Compare and contrast Transmission Control Protocol (TCP) and User Datagram Protocol (UDP) ports, protocols, and their purposes.

Objective(s):

Core 1: 2.4 Summarize services provided by networked hosts.

Core 2: 2.1 Summarize various security measures and their purposes.

Core 2: 2.7 Explain common methods for securing mobile and embedded devices.

#### **Episode Description**

Corporate or ISP e-mail setup requires various configuration options, such as POP or IMAP for incoming mail and SMTP for outgoing mail. S/MIME was a way to encrypt e-mail attachments. Standard Google or Apple accounts set up with a simple username and password. This episode explores these options.

- 0:33 Two different protocols for incoming email: POP3 or IMAP
- 0:40 Outgoing protocol: SMTP
- 1:01 Objective term Corporate email configuration
- 2:20 Objective term 1. FQDN of SMTP mail server
- 2:30 2. Username & password

- 2:35 Objective term 3. Port number for SMTP (usually port 25)
- 2:44 4. FQDN for IMAP mail server
- 2:56 5. Username & password
- 3:00 Objective term 6. Port Number for IMAP (usually port 143)
- 4:35 SSL STARTTLS
- 4:39 SMTP encrypted port: 465 or 587
- 4:46 IMAP encrypted port: 993

- 4:49 Objective term POP3 encrypted port: 995
- 4:53 Point-to-point encryption (P2PE)
- 5:44 Secure/Multipurpose Internet Mail Extensions (S/MIME)
- 6:14 ASCII code
- 7:17 ProtonMail
- 8:11 Objective term Mobile account setup (Example: Google, Yahoo, iCloud, Microsoft 365 etc.)

# **Quick Review**

- E-mail setup on smartphones always means adding an email account
- Traditional emails require SMTP and an IMAP/POP mail server address and account passwords
- Most traditional e-mail servers use encrypted port numbers
- Mobile cloud account setup is as easy as typing in your username and password

# **Episode: Mobile Device Security**

Core 1: 1.4 Given a scenario, configure basic mobile-device network connectivity and application support.

Objective(s):

Core 2: 2.1 Summarize various security measures and their purposes. Core 2: 2.4 Explain common social-engineering attacks, threats, and vulnerabilities.

Core 2: 2.7 Explain common methods for securing mobile and embedded devices.

#### **Episode Description**

Mobile device security starts with a lock screen but goes beyond with multifactor authentication (MFA) and remote find, lock, and wipe. Corporate environments use mobile device management (MDM) services for even more control over mobile devices.

- 0:49 Objective term Screen lock
- 1:27 Objective term Screen lock options can include facial recognition, PIN codes, fingerprints, patterns, or swipe
- 1:58 Objective term Face recognition
- 2:16 Objective term Multifactor authentication (MFA)/Two-factor authentication (2FA)

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- 2:34 Objective term MFA can include requiring a voice call or code verification via SMS text
- 3:07 Objective term Failed login attempt restrictions
- 3:22 Objective term Some failed login security settings will remotely erase/wipe your device
- 3:34 Objective term Authenticator apps
- 4:43 Objective term Locator apps
- 5:36 Device lockout

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- 5:51 Objective term Erase/remote wipe device
- 6:12 Objective term Mobile device management (MDM)
- 6:25 Objective term Bring Your Own Device (BYOD)

- 6:37 Objective term Corporate-Owned Personally-Enabled (COPE)
- 7:14 Objective term Corporate devices can also control applications with mobile application management (MAM)

# **Quick Review**

- Screen locks prevent others from accessing your phone using facial recognition, PIN codes, fingerprints, patterns, or swipe
- Multifactor authentication (MFA) means using more than one way to authenticate
- Authenticator apps add an extra layer of security
- Location apps like Find My Phone help locate lost devices



#### **Episode Description**

Mobile devices can encounter problems ranging from unresponsive touchscreens to complete system lockout. This episode explores common symptoms, such as slow performance (caused by excessive apps running) or overheating, and their solutions.

- 0:30 Objective term Inaccurate/nonresponsive touchscreen or digitizer
- 1:06 Objective term Try to calibrate the touch sensors
- 1:22 Dim display
- 2:17 Cannot display to external monitor
- 2:58 No sound from speakers

- 3:25 Intermittent/no wireless connectivity
- 4:33 Objective term No Bluetooth connectivity
- 5:09 Objective term Apps fail to launch/update, log errors, crashing
- 6:03 Slow performance/slow to respond
- 6:22 Extremely short battery life
- 6:55 Objective term Overheating

- 7:19 Objective term (Overcharging overheating can lead to swollen batteries that can explode...watch out!)
- 7:43 Frozen system
- 8:35 System lockout
- Swollen battery
- 3:38 Digitizer issues

# **Quick Review**

- Take time to memorize the many troubleshooting scenarios described in the episode
- Keep in mind that many troubleshooting scenarios are simple misconfiguration
- Practice these scenarios on both Android and iOS if possible