

Cowabunga - its DOM time!

How do we access the DOM?

1. Global Object



The Global object in the browser is the window. If you type in "this" or "window" in the console, the output will display the window object.

```
> this
< ▶ Window {parent: Window, postMessage: f, blur: f, focus: f, close: f, ...}
```



2. Window Object

By clicking on the Window object we can look at all the properties and methods the Window contains.

If you scroll down through it's properties and methods (it should be in alphabetical order) you will find another object called document.

```
▶ crypto: Crypto {subtle: SubtleCrypto}
▶ customElements: CustomElementRegistry {}
▶ ddl: {usable: false, v: 5}
  defaultStatus: ""
  defaultstatus: ""
  devicePixelRatio: 1.25
▶ document: document
▶ external: External {}
▶ fetch: f fetch()
▶ find: f find()
▶ focus: f ()
  frameElement: null
```

3. The DOM



This is the object we use to access the DOM.



Keep this in mind because we will be looking at the document object throughout this course.