

Quiz – Generics

1. What are generics?
 - a. Async values
 - b. Classes without types
 - c. Classes that can use multiple types
 - d. Classes that use only numbers

Answer: c

2. Where can generics be used?
 - a. Only in classes
 - b. Only in functions
 - c. In classes and functions
 - d. In functions and only abstract classes

Answer: c

3. Why use generics?
 - a. Code speed
 - b. Code re-use
 - c. Code completion
 - d. Code validation

Answer : b

4. What is the common problem with generics?
 - a. Only one type can be used
 - b. Only one generic per function is allowed
 - c. Code speed is reduced
 - d. Code complexity increases

Answer: d