

Chapter 1: References

- [1] Richard Saul Wurman. *Information Anxiety 2*. Indianapolis, IN: Que, 2001.
- [2] Dirk Knemeyer. “Richard Saul Wurman: The InfoDesign Interview.” *InfoDesign*, January 2004. [https://www.informationdesign.org/special_wurman/]
- [3] Peter Morville and Louis Rosenfeld. *Information Architecture for the World Wide Web*. Sebastopol, CA : O’Reilly Media, Inc., 1998.
- [4] Pabini Gabriel-Petit. “UXmatters Glossary.” *UXmatters*, undated. [<https://www.uxmatters.com/glossary/>]
- [5] Peter Pirolli and Stuart K. Card. “Information Foraging.” (PDF) *Psychological Review*, 1999, Vol. 106, No. 4. [<https://packt.link/DGhQh>]
- [6] Jared M Spool. “As the Page Scrolls.” *UIE*, July 1, 1998. [https://articles.ui.e.com/page_scrolling/]
- [7] Jorge Arango. *Living in Information: Responsible Design for Digital Spaces*. Brooklyn, NY: Two Waves Books, 2018.
- [8] Wikipedia. “Information Overload.” *Wikipedia*, undated. [https://en.m.wikipedia.org/wiki/Information_overload]
- [9] Bernard Marr. “How Much Data Do We Create Every Day? The Mind-Blowing Stats Everyone Should Read.” *Forbes*, May 21, 2018. [<https://www.forbes.com/sites/bernardmarr/2018/05/21/how-much-data-do-we-create-every-day-the-mind-blowing-stats-everyone-should-read/#4b77c2b360ba>]
- [10] Daniel Tunkelang. *Faceted Search*. San Rafael, CA: Morgan & Claypool, 2009.
- [11] Richard Saul Wurman. *Information Anxiety 2*. Indianapolis, IN: Que, 2001.
- [12] John B. Horrigan. “Information Overload.” (PDF) *Pew Research Center*, December 7, 2016. [<https://pewrsr.ch/30jFmzC>]
- [13] Wikipedia. “Ecosystem.” *Wikipedia*, undated. [<https://en.m.wikipedia.org/wiki/Ecosystem>]
- [14] Peter Morville and Louis Rosenfeld. *Information Architecture for the World Wide Web*. 3rd ed. Sebastopol, CA: O’Reilly Media, Inc., 2007.
- [15] David A. Aaker. *Developing Business Strategies*. Sixth ed. New York: John Wiley & Sons, Inc., 2001.

- [16] Peter Morville and Louis Rosenfeld. *Information Architecture for the World Wide Web*. 3rd ed. Sebastopol, CA: O'Reilly Media, Inc., 2007.
- [17] Richard Saul Wurman. *Information Anxiety 2*. Indianapolis, IN: Que, 2001.
- [18] Peter M. Senge, Art Kleiner, Charlotte Roberts, Richard B. Ross, and Bryan J. Smith. *The Fifth Discipline Fieldbook: Strategies and Tools for Building a Learning Organization*. New York: Doubleday, 1994.
- [19] Pabini Gabriel-Petit. "13 Human Qualities You Must Have to Succeed in Work and Life." *UXmatters*, September 2, 2014. [<https://www.uxmatters.com/mt/archives/2014/09/13-human-qualities-you-must-have-to-succeed-in-work-and-life.php>]
- [20] Jim Ross. "Comparing User Research Methods for Information Architecture." *UXmatters*, June 7, 2011. [<https://www.uxmatters.com/mt/archives/2011/06/comparing-user-research-methods-for-information-architecture.php>]
- [21] Pabini Gabriel-Petit. "Design Is a Process, Not a Methodology." *UXmatters*, July 19, 2010. [<https://www.uxmatters.com/mt/archives/2010/07/design-is-a-process-not-a-methodology.php>]
- [22] Peter Morville, Louis Rosenfeld, and Jorge Arango. *Information Architecture: For the Web and Beyond*. 4th ed. Sebastopol, CA: O'Reilly Media, Inc., 2015.
- [23] Bob Boiko. *Content Management Bible*. New York: Wiley Publishing, Inc., 2002.
- [24] Bob Boiko. *Content Management Bible*. New York: Wiley Publishing, Inc., 2002.