



# YOLOv4

## WHEN TO STOP TRAINING

OBJECT DETECTION

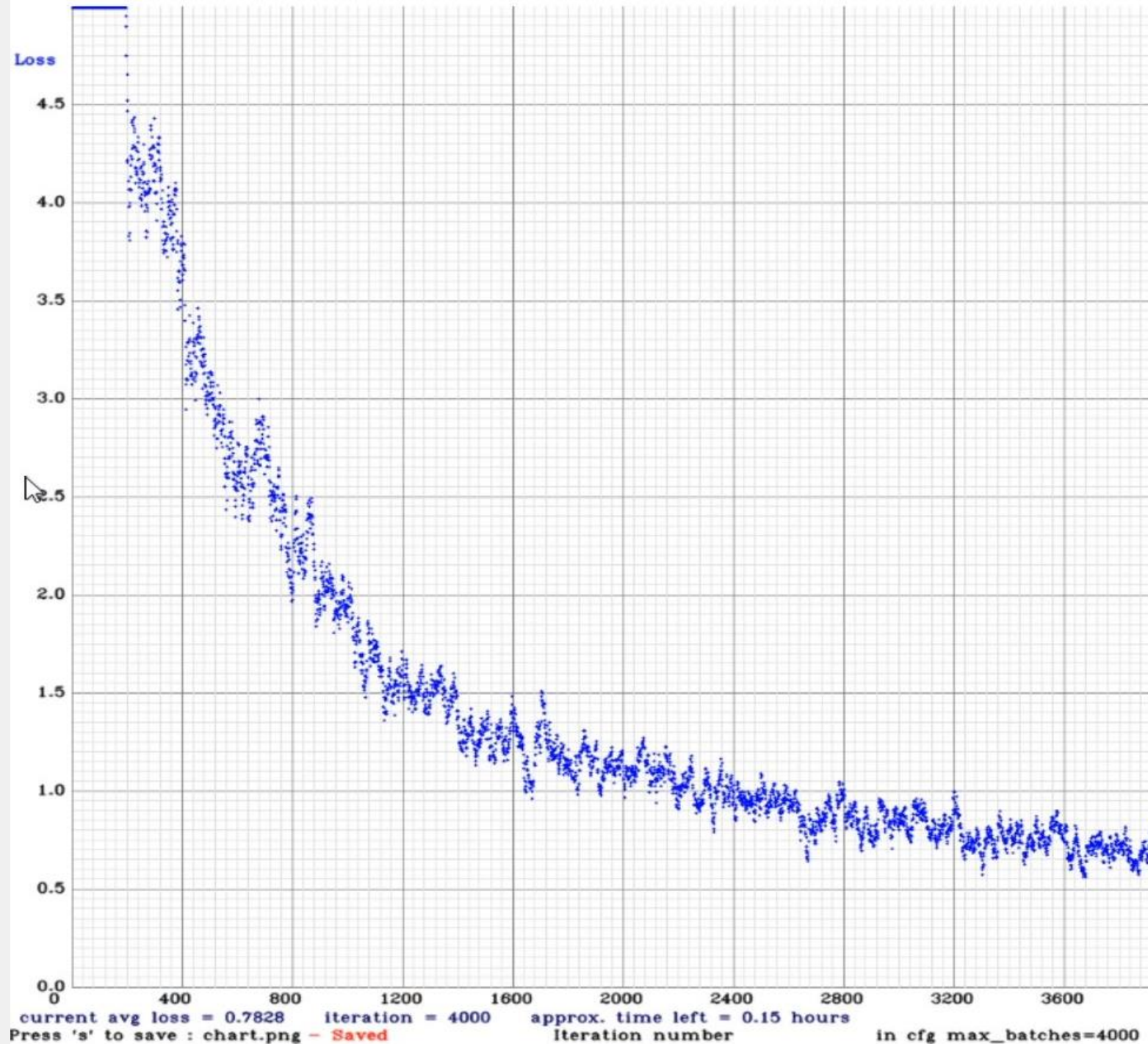
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MODULE 5 – TRAINING YOLOv4

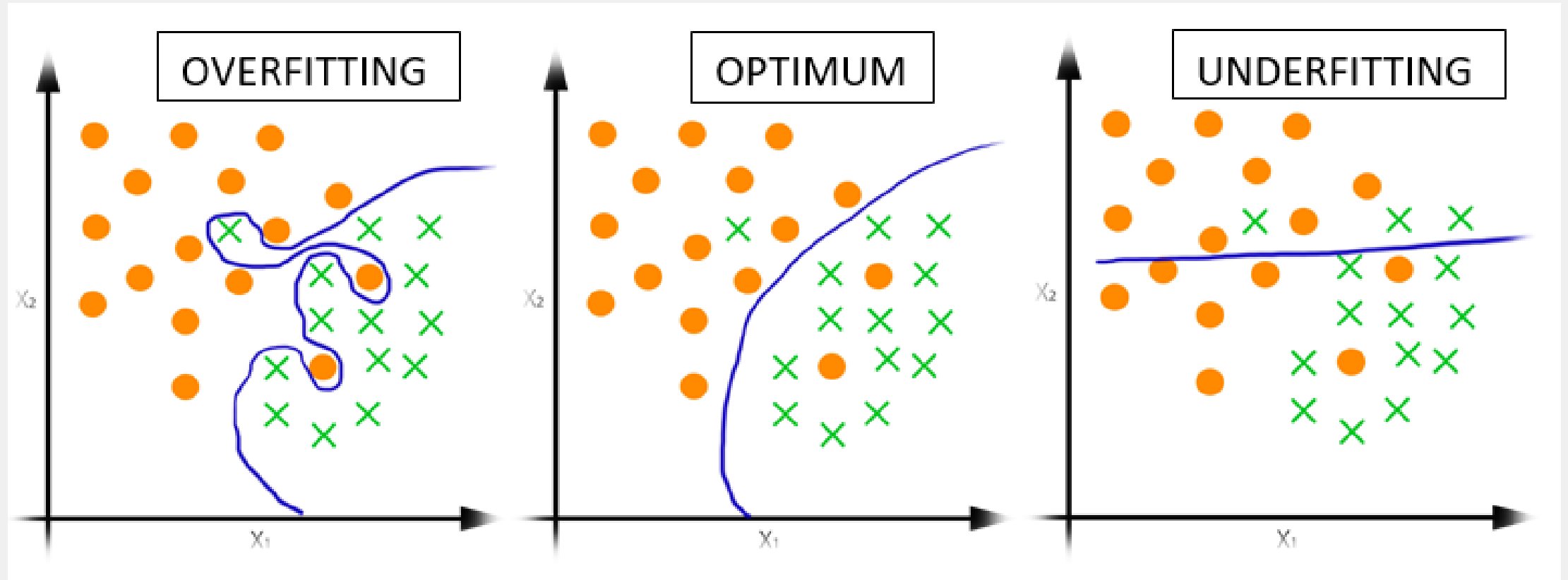
# COURSE

# Recommended Number of Iterations

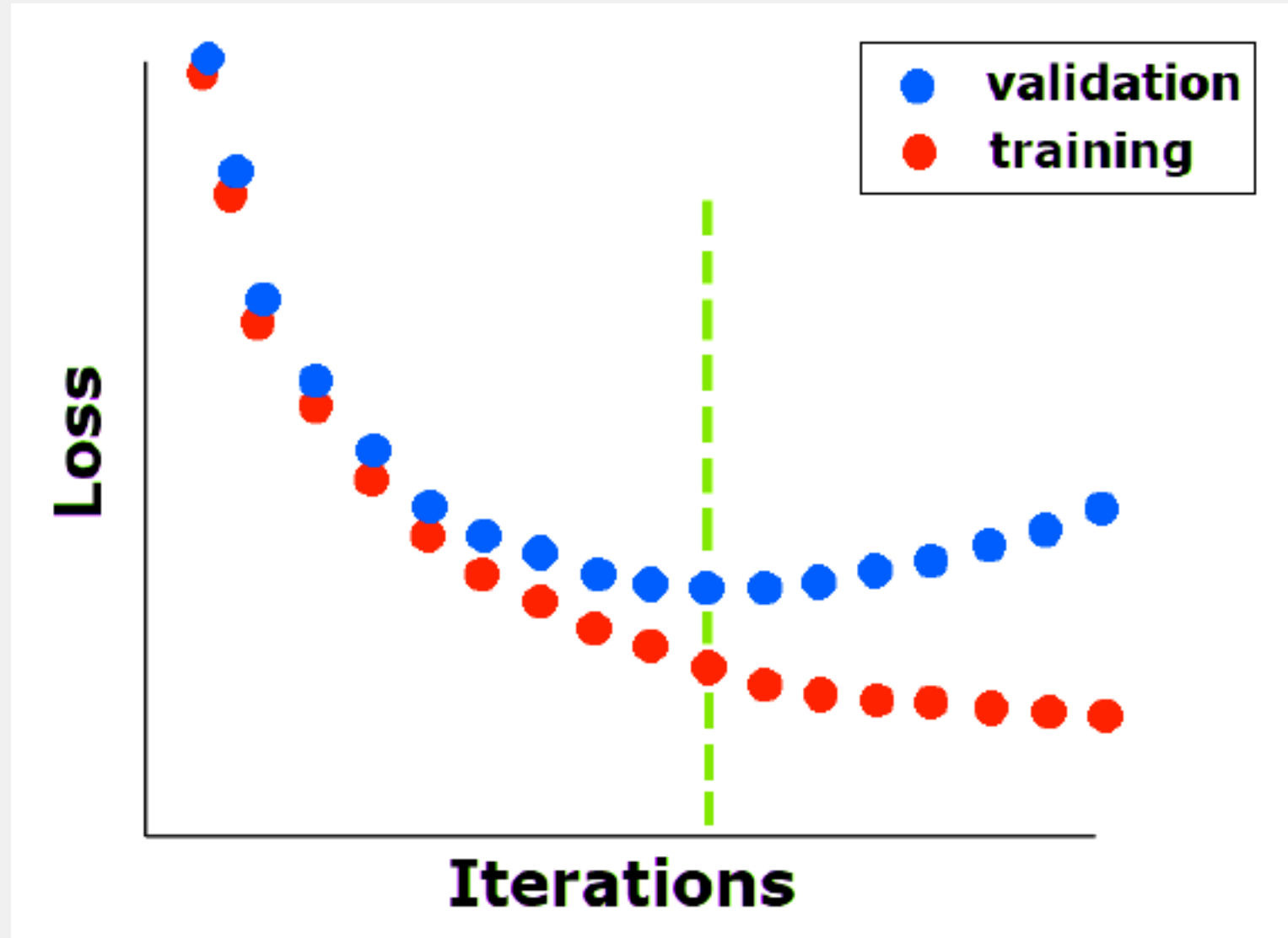
**Max\_batches = classes x 2000**



# Prevent Overfitting



# Training Validation



# Find the largest mAP

- `yolo-obj_4000.weights`  
 $\geq ?$
- `yolo-obj_3000.weights`  
 $\geq ?$
- `yolo-obj_2000.weights`  
 $\geq ?$
- `yolo-obj_1000.weights`

# How to calculate mAP for Trained Weights?

## Command to Test YOLOv4 on an Image

```
darknet.exe detector test data/obj.data cfg/yolo-obj.cfg backup/yolo-obj_1000.weights  
data/test.jpg
```

## Command to Test YOLOv4 on a Video

```
darknet.exe detector demo data/obj.data cfg/yolo-obj.cfg backup/yolo-obj_1000.weights  
data/peralta_holt_mumps.mp4 -out_filename result.avi -ext_output
```





# How to calculate mAP for Trained Weights?

- 1 **Darknet.exe**
- 2 **Detector**
- 3 **Map**
- 4 **<data file>**
- 5 **<cfg file for training>**
- 6 **yolo-obj\_4000.weights**



# How to calculate mAP for Trained Weights?

## Calculate mAP for trained weights command

```
darknet.exe detector map data\obj.data cfg\yolo-obj.cfg  
backup\yolo-obj_4000.weights
```

