Do the Work: Add Attributes to the Stripes

We are creating a SVG rectangle for every point in our data array. Those rectangles are going to need to be positioned, and sized, and styled correctly so they look like the color stripes in the final visualization.

In this exercise, you'll try writing code to make each rectangle the correct size. By default, each rectangle is 0 pixels in width and 0 pixels in height.

You already know how to size a SVG element using the `attr()` method. See if you can use the `attr()` method size the rectangles too. You'll need to add on two calls to the `attr()` method just below where we've created and appended the rectangle in the selection:

```
1.  let stripes = svg.selectAll("rect")
2.      .data(data)
3.      .enter()
4.      .append("rect")
5.      // your new code here
6.      ;
```

Test your code and make sure each rectangle is the correct size: 4 pixels wide by 300 pixels tall.