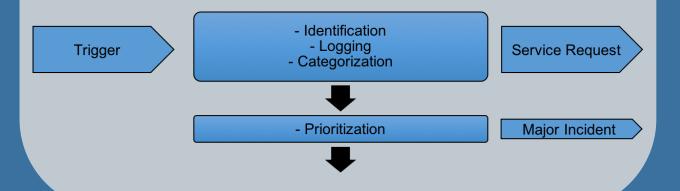


### **Detection/Identification**

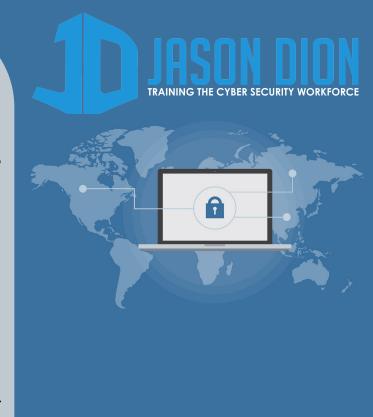
- Occurs when a trigger happens
  - Exception occurs in Event Management
  - Technician discovers an issue
  - System auto-detects and issue and creates a service ticket
  - User calls to complain

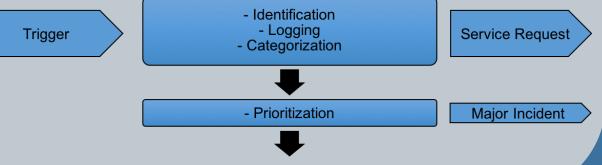




## Logging

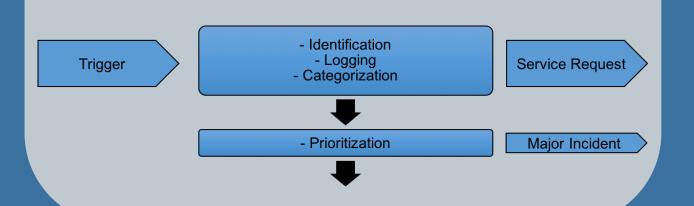
- Service desk logs all incidents
  - Help Desk Analyst creates a ticket with as much detailed information as they can gather on the incident





## Classification/Categorization

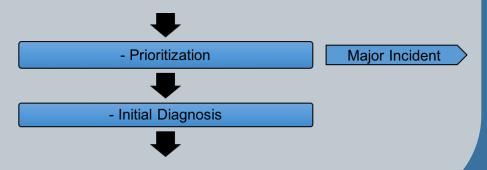
- Service desk determines if an incident or just a service request
  - Push ticket to service request (OR)
  - Continue incident process per SLAs





### **Prioritization**

- Service occurs based on triage of events and priority
  - Impact
    - What is effect on the business?
  - Urgency
    - How long before impact is considered significant?





### **Prioritization**

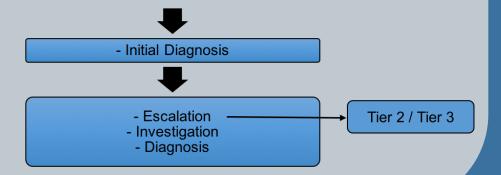
- Priority is determined by the SLA
- Also determines timeline to correct

Priority	Category	Time to Correct
1	Critical	1 hour
2	High	4 hours
3	Medium	48 hours
4	Low	96 hours
5	When able	N/A



## **Initial Diagnosis & Escalation**

- Tier 1 Support is all about triage
  - What can I fix quickly?
  - What needs a specialist?
- If the Service Desk can't fix it fast, escalate to a higher tier or a specialist





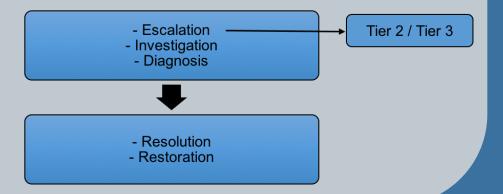
### **Escalation**

- Functional
  - Most common escalation
  - Incident requires a specialist or skills beyond initial Tier of the Service Desk
- Hierarchal
  - Referred to management due to severity, persons affected, or permission to obtains replacement components due to cost threshold
- Remember:
  - Service Desk still owns the incident...



# **Resolution and Recovery**

- Complete investigation and appropriate incident correction occurs
- Incident solution is reported back to the Service Desk and the user





### Closure

- Just because the technician says it is fixed, doesn't mean you close it
- Check with the end user that it works
- Close the ticket and detail what was wrong and how it was fixed

