

EXAMPLE 25: PATERNITY TESTS FOR OBJECTS USING `instanceof`

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TO TELL IF AN OBJECT WAS BUILT USING A
PARTICULAR CONSTRUCTOR, USE `instanceof`

THE `instanceof` OPERATOR WILL RETURN
TRUE OR FALSE, DEPENDING ON WHETHER IT WAS.

TO TELL IF AN OBJECT WAS BUILT USING A
PARTICULAR CONSTRUCTOR, USE **instanceof**

SAY WE HAVE AN OBJECT CONSTRUCTOR

```
function Rectangle(length,breadth,color) {  
    this.length = length;  
    this.breadth = breadth;  
    this.color = color;  
}
```

AND WE HAVE SOME OBJECTS, NOT SURE
WHAT TYPE

TO TELL IF AN OBJECT WAS BUILT USING A PARTICULAR CONSTRUCTOR, USE **instanceof**

SAY WE HAVE AN OBJECT

```
function Rectangle(length,breadth,color) {  
  this.length = length;  
  this.breadth = breadth;  
  this.color = color;  
}
```

AND WE HAVE SOME OBJECTS,
NOT SURE WHAT TYPE

CARRY OUT A PATERNITY TEST

```
console.log("Was rectangle2 instantiated with constructor  
Rectangle? " +  
            (rectangle2 instanceof Rectangle));  
console.log("Was rectangle instantiated with constructor  
Rectangle? " +  
            (rectangle instanceof Rectangle));
```

```
console.log("Was rectangle2 instantiated with constructor  
Rectangle? " +  
           (rectangle2 instanceof Rectangle));  
console.log("Was rectangle instantiated with constructor  
Rectangle? " +  
           (rectangle instanceof Rectangle));
```

```
Was rectangle2 instantiated with constructor Rectangle? true
```

```
Was rectangle instantiated with constructor Rectangle? false
```

TO TELL IF AN OBJECT WAS BUILT USING A
PARTICULAR CONSTRUCTOR, USE **instanceof**

```
console.log("Was rectangle2 instantiated with constructor  
Rectangle? " +  
            (rectangle2 instanceof Rectangle));  
console.log("Was rectangle instantiated with constructor  
Rectangle? " +  
            (rectangle instanceof Rectangle));
```

```
Was rectangle2 instantiated with constructor Rectangle? true
```

```
Was rectangle instantiated with constructor Rectangle? false
```

TO TELL IF AN OBJECT WAS BUILT USING A
PARTICULAR CONSTRUCTOR, USE **instanceof**

TO TELL IF AN OBJECT WAS BUILT USING A PARTICULAR CONSTRUCTOR, USE **instanceof**

NO MATTER HOW MUCH YOU CHANGE AN OBJECT
- ADD OR DELETE PROPERTIES - ITS **instanceof**
BEHAVIOUR WILL REMAIN UNCHANGED.

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TO TELL IF AN OBJECT WAS BUILT USING A PARTICULAR CONSTRUCTOR, USE **instanceof**

NO MATTER HOW MUCH YOU CHANGE AN OBJECT - ADD OR DELETE PROPERTIES - ITS **instanceof** BEHAVIOUR WILL REMAIN

SO - DON'T EXPECT **instanceof** TO TELL YOU EVERYTHING ABOUT AN OBJECT - MERELY WHAT CONSTRUCTOR IT CAME FROM.