FUNCTIONS

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IN JAVASCRIPT CAN BE TREATED JUST LIKE NUMBERS OR STRINGS

YOU CAN STORE A FUNCTION IN A VARIABLE

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YOU CAN HAVE A FUNCTION RETURN A FUNCTION

YOU CAN STORE A FUNCTION IN A VARIABLE YOU CAN HAVE A
FUNCTION RETURN A
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YOU CAN HAVE A FUNCTION TAKE IN A FUNCTION AS AN ARGUMENT

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THESE 3 PROPERTIES COLLECTIVELY ARE CALLED "FIRST CLASS FUNCTIONS"

YOU CAN HAVE A FUNCTION TAKE IN A FUNCTION AS AN ARGUMENT

YOU CAN A VANGUAGE THAT SUPPORTS

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FUFUNCTIONS

YOU CAN
TAKE IN A FUNCTION AS
AN ARGUMENT

"AN OBJECT IS A SET OF KEY-VALUE PAIRS, WHERE THE VALUES CAN ALSO BE FUNCTIONS"

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REMEMBER THAT FUNCTIONS IN JAVASCRIPT ARE VALUES JUST LIKE STRINGS OR NUMBERS!

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REMEMBER THAT FUNCTIONS IN JAVASCRIPT AFFRST CLASS FUNCTIONS

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"AN OBJECT IS A SET OF KEY-VALUE PAIRS, WHERE THE VALUES CAN ALSO BE FUNCTIONS"

(ONCE YOU REMEMBER THIS, IT MAKES COMPLETE SENSE THAT VALUES IN AN OBJECT CAN BE FUNCTIONS, JUST AS THEY COULD BE STRINGS, OR NUMBERS OR WHATEVER)

```
var rectangle = {
  length : 5.0,
  breadth : 3.5,
  color : 'Red',
  area : function() {
    return this.length * this.breadth;
  }
};
```

HERE IS AN OBJECT CREATED THE SIMPLE (JSON-LIKE) WAY

```
var rectangle = {
  length : 5.0,
  breadth : 3.5,
  color : 'Red',
  area : function() {
    return this.length * this.breadth;
  }
};
```

IT HAS 4 PROPERTIES..

```
var rectangle = {
  length : 5.0,
  breadth : 3.5,
  color : 'Red',
  area : function() {
    return this.length * this.breadth;
  }
};
```

ONE OF WHICH IS A FUNCTION!

UNDER THE HOOD, FUNCTIONS ARE OBJECTS TOO.

console.log("our rectangle has area = " +
rectangle.area()):

our rectangle has area = 17.5

```
console.log("our rectangle has area = " +
rectangle["area"]);
```

```
our rectangle has area = function () {
    return this.length * this.breadth;
}
```

UNDER THE HOOD, FUNCTIONS ARE OBJECTS TOO.

rectangle["area"]);

```
our rectangle has area = function () {
    return this.length * this.breadth;
}
```

ACCESSING THE FUNCTION WITH THIS SYNTAX PRINTS OUT THE ACTUAL FUNCTION - IT DOES NOT EXECUTE THE FUNCTION!