EXAMPLE 53: REACT TO BUTTON CLICKS AND OTHER EVENTS VIA EVENT HANDLERS



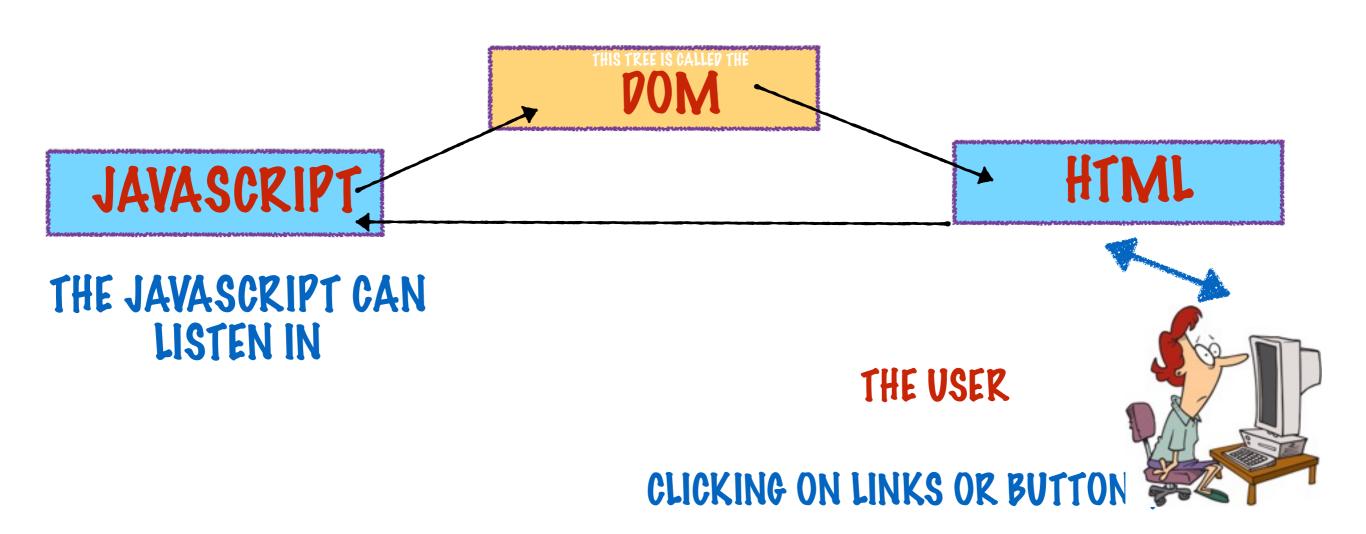
CLICKING ON LINKS OR BUTTONS, MOVING THE MOUSE

THE USER INTERACTS WITH THE HTML

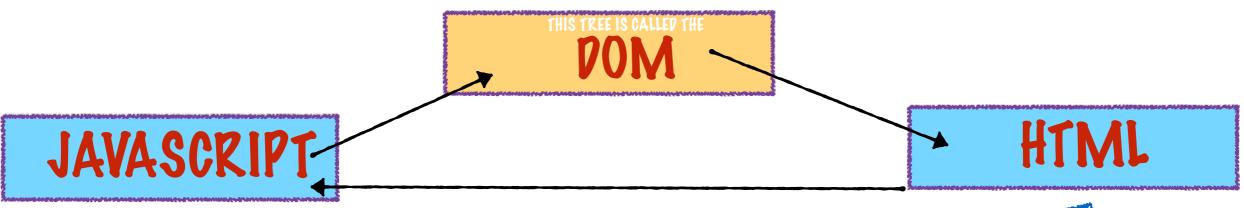


BY HANDLING EVENTS

BY HANDLING EVENTS



```
var noButton =
document.getElementById("noButton");
noButton.onclick = countNoVotes;
```



WHEN USER CLICKS BUTTON WITH ID = "NOBUTTON", CALL FUNCTION



```
var noButton =
document.getElementById("npButton");
noButton.onclick = countNoVotes;
THIS LINE OF COPE SPECIFIES THE
```

EVENT HANDLER

```
var noButton =
documentrgetEtementById("noButton");
noButton.onclick = countNoVotes;
THIS LINE OF COPE SPECIFIES THE
EVENT HANDLER
```

EVENT = "onClick"

```
var noButton =
document.getElementById("noButton");
noButton.onclick = countNoVotes;
```

THIS LINE OF CODE SPECIFIES THE EVENT HANDLER

EVENT = "onClick"

EVENT SOURCE = "noButton"

```
var noButton =
document.getElementById("noButton");
noButton.onclick = countNoVotes;
```

THIS LINE OF CODE SPECIFIES THE EVENT HANDLER

```
EVENT = "onClick"
```

EVENT SOURCE =

```
AGITHALLYNYSEGHAVELUSEROAN) EVENT HANDLER IN EVERY
 SINGLE JAVASCRIPT EXAMPLE WE HAVE DISCUSSED
   var yesButton = document.getElementById("yesButton")
   var noButton = document.getElementById("noButton");
   var yesVotes = 0;
   noButton.onclick = countNoVotes;
   yesButton.onclick = function() {
     yesVotes++;
     var yesVotesMessage =
 document.getElementById("yesVotes");
     yesVotesMessage.innerHTML = "# Yes votes = <b>" +
 yesVotes + "</b><br/>";
```

AGTIVALLY, WSG HAVE UNSEROAN) EVENT HANDLER IN EVERY SINGLE JAVASCRIPT EXAMPLE WE HAVE DISCUSSED

var yesButton = document.getElementById("yesButton"
 var noButton = document.getElementById("noButton");
 var vesVotes = 0;

THIS SPECIFIES THE EVENT HANDLER TO MAKE OUR CODE RUN WHEN THE PAGE LOADS!

```
EVENTyeconload.onclick = function() {
    yesVotes++; EVENT SOURCE = "window"
    var yesVotesMessage =
```

EVENT HANDLER = AN ANONYMOUS tes");
FUNCTION IN WHICH WE WROTE OUR CODE! # Yes votes = "

EVENT SOURCE = "window"

BTW, WINDOW IS A SPECIAL OBJECT IN JAVASCRIPT THAT REFERS TO THE BROWSER WINDOW.

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var yesButton = document.getElementById("yesButton"
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