

## Open Hash Maps Project

The project/directory for this section is called hash-maps.

To open the Cargo project in VSCode, go to File > Open Folder.... Locate and select the hash-maps directory in the learn-to-code-with-rust course folder.

Alternatively, navigate to the project directory in Terminal/PowerShell and execute code .

Write your code in the src/main.rs.

### Topics Covered in this Section

- Creating a HashMap
- Ownership Principles with HashMaps
- The remove Method
- Accessing Values by Keys
- Overwriting a Value for an Existing Key
- The entry Method