Machine Learning Techniques for Text

Module 6: Teaching Machines to Translate

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- Module 0: Python Crash Course
- Module 1: Intro to Machine Learning
- Module 2: Detecting Spam Emails
- Module 3: Classifying Topics of Newsgroup Posts
- Module 4: Extracting Sentiments from Product Reviews
- Module 5: Recommending Music Titles

- Module 6: Teaching Machines to Translate
- Module 7: Summarizing Wikipedia Articles
- Module 8: Detecting Hateful and Offensive Language
- Module 9: Generating Text in Chatbots
- Module 10: Clustering Speech-to-Text Transcriptions

Overview



- Systems for unhindered translation between languages have not been fully realized
- This shortcoming comes as no surprise, given human languages' fluidity, inherent ambiguity, and flexibility
- This module seeks to present the different methods for machine translation and, at the same time, enhance your skillset with many standard techniques for NLP
 - The differences in the methods presented are an excellent opportunity to contrast the design philosophy of top-down and bottom-up approaches
 - We will focus on the evolution of machine translation systems over the years in terms of four main category types
 - There will be a special focus on understanding complex architectures for sequence-to-sequence learning
 - Finally, we will present specific evaluation methods and metrics to assess the performance of relevant systems

Module objectives



After completing this module, you should be able to:

- Understanding machine translation
- Introducing rule-based machine translation
- Introducing statistical machine translation
- Introducing sequence-to-sequence learning
- Measuring translation performance

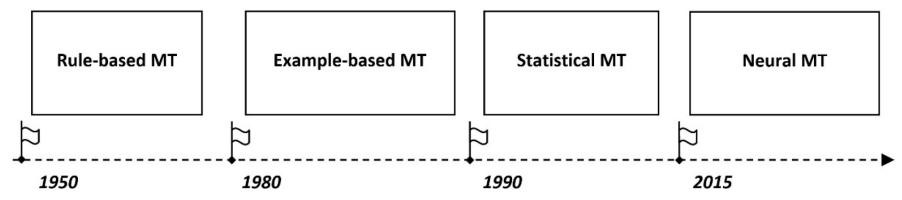
Machine Learning Techniques for Text

Section 1: Understanding machine translation

Introduction



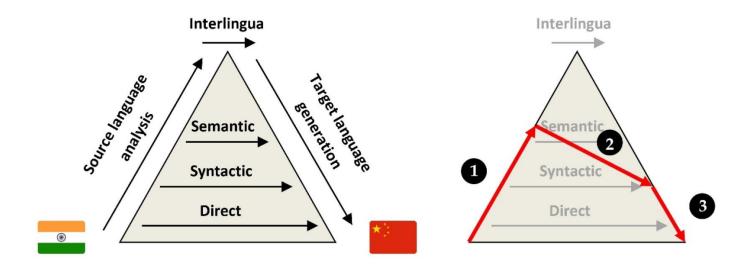
- Machine translation (MT) is the process automatically converting a piece of text from a source into a target language without human intervention
- MT demands the synergy of various emerging fields to address the peculiarities of human language
- The technology, however, is not new. In the 50s, it was part of the first computing applications



The Vauquois triangle



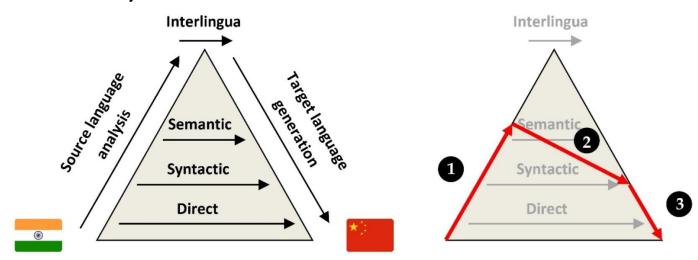
- The *Vauquois triangle* is a representation that acts as a roadmap for translating a source sentence into the correct target
- At a high level, the MT algorithm needs to perform three distinct steps, shown schematically in the plots



The Vauquois triangle



- 1. First, ascend the left-hand side of the triangle and create an internal representation of the source sentence (*Source language analysis*)
- 2. Then, traverse the triangle and transfer the source representation to the target one. The different levels inside the triangle signify different levels of analysis
- 3. Finally, descend to the right-hand side and generate the target sentence (*Target language generation*)



Machine Learning Techniques for Text

Section 2: Introducing MT techniques

Rule-based machine translation



- Rule-based machine translation (RBMT), aims to exploit linguistic information about the source and target languages
- RBMT techniques fall under the broad category of knowledge-based systems, which mainly aim to capture the knowledge of human experts to solve complex problems

Source sentence (Ef	N)	Target sentence (FR)
The sky is blue		Le ciel est bleu
The		Le
sky		ciel
is		est
blue		bleu

Rule-based machine translation



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A word-for-wor	d
translation rare	ly

works in practice

Source sentence (EN	٧)	Target sentence (FR)
The sky is blue		Le ciel est bleu
The	→	Le
sky		ciel
is	\longrightarrow	est
blue	\longrightarrow	bleu

Part-of-speech tagging



- The first task in the Vauquois triangle focuses on analyzing the source sentence
- We parse the source sentences to extract richer internal representations:
 - identify how words are combined to form constituents (linguistic parts of a larger sentence, phrase, or clause)
 - how words relate to other words, and other
- Part-of-speech (POS) tagging categorizes words in a piece of text with a particular tag, based on their definition and context



Context-free grammar



- A more insightful representation is the *parse tree*, which provides information on how a word joins with the other words of the sentence
- We can quickly build our parse tree in Python using a context-free grammar (CFG)
 - A CFG is a set of recursive rules used to parse or generate patterns of strings

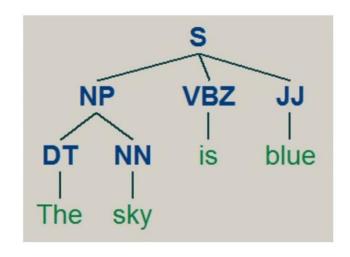
```
analysis_grammar = nltk.CFG.fromstring("""
    S -> NP VBZ JJ
    NP -> DT NN
    DT -> 'The'
    NN -> 'sky'
    VBZ -> 'is'
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    """")
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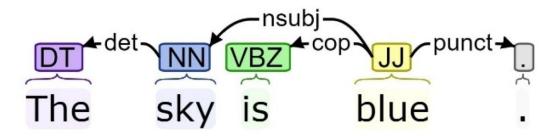
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Dependency grammar



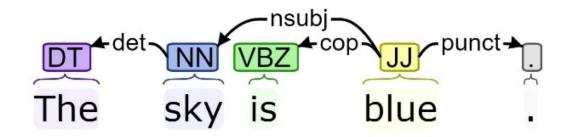
- While CFG is concerned with how words and sequences of words combine to form constituents, a dependency grammar focuses on how words relate to other words
- Using a dependency parser, we can analyze the grammatical structure of a sentence and obtain the relationships between words



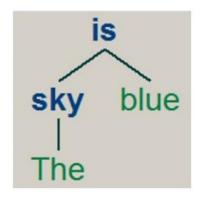
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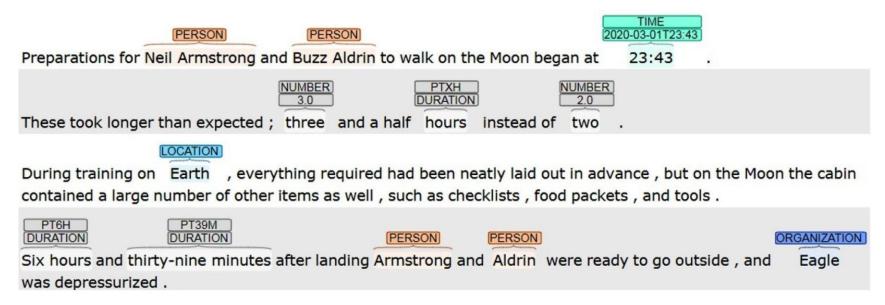
Dependency tree



Named-entity resolution



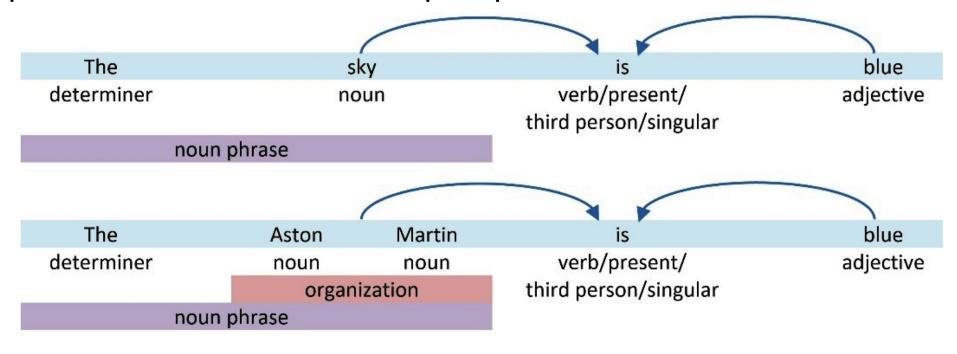
- During any translation task, we can encounter words in the source language that should not be translated into the target
 - E.g.: names of people, organizations, expressions of times, locations, and so
- Named-entity resolution (NER) seeks to locate and classify named entities in text into predefined categories



Final source representation



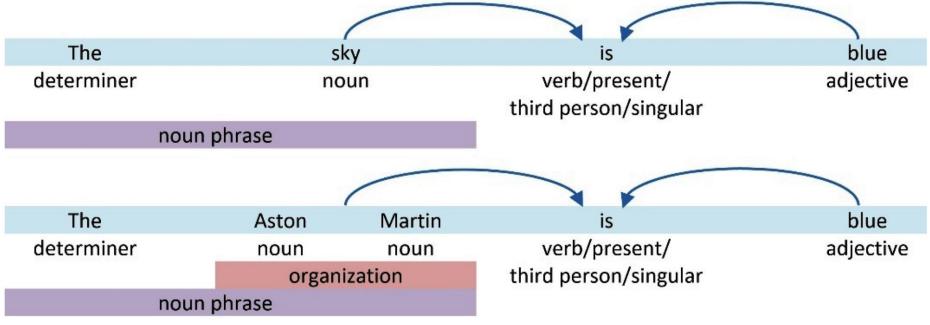
 All the different steps for analyzing a source sentence let us create the representations for two examples phrases

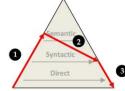


Final source representation



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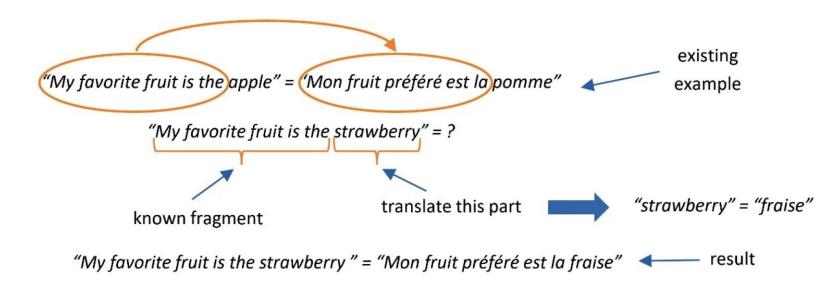


Need to create rules that can *transfer* the source representation to the target one and rules to *generate* the translation emitted

Example-based machine translation



- In *example-based machine translation* (EBMT) we use a corpus of already-translated examples could serve as a model to base the translation task on
- Split the source into smaller fragments, and translate the pieces by analogy into previous examples
- Finally, recombine those translations into the target sentence



Statistical machine translation



- RBMT techniques follow a top-down approach, and domain experts are required to create models that can replicate the data
- Conversely, data-driven approaches are bottom-up, and the data derives the model
- Statistical machine translation (SMT) involves exploiting models whose parameters are learned from bilingual text corpora
- SMT systems work on the assumption that every sentence in one language can be translated into any sentence in the target one
- The overarching goal is to find the most probable translation in each case
- Starting from the source sentence, different alternative paths are constructed

Low-probability paths are pruned until we reach the most probable outcome



Let's practice!



Tasks

MT techniques



https://colab.research.google.com/git hub/PacktPublishing/Machine-Learning-Techniques-for-Text/blob/main/chapter-06/machinetranslation.ipynb

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Machine Learning Techniques for Text

Section 3: Introducing sequence-to-sequence learning

Introduction



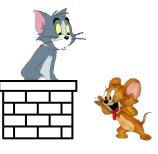
- Many kinds of problems in machine learning involve transforming an input sequence into an output one
- **Sequence-to-sequence** (seq2seq) learning has proven useful in applications that demand this transformation
- Seq2seq, pronounced as seek-to-seek, learning falls under the category of neural MT, and unlike solutions based on RBMT and SMT, no domain knowledge of the languages involved is necessary
- You can treat the translation problem as the association between input and output tokens of words or characters
- Moreover, the translation is end-to-end, which means that one model is required instead of many

Context persistence



- A common problem in seq2seq learning is *context persistence*, especially when the sequences become too lengthy
- Why does this matter?
- Consider, for instance, the following:

Tom and Jerry are playing outside. They like it a lot!

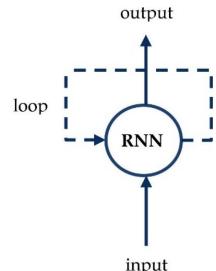


- In this case, we must read the first sentence to make sense of the word
 They in the second
- While reading this slide, you constantly do a similar task, keeping track of information far beyond adjacent sentences

Recurrent neural networks



- Context is crucial for choosing the correct translation in an MT system
 - E.g.: the word *back* can be either a noun, verb, adjective, or adverb
- Recurrent neural networks (RNNs) alleviate this problem as they are suitable for sequential data and have loops for persisting information
- The main difference with a feed-forward neural network is the presence of a memory loop, thus the name recurrent
- RNNs have a memory to register all information that has been extracted so far
- The loop feeds the context back to the model at every timestep



Teaching Machines to Translate

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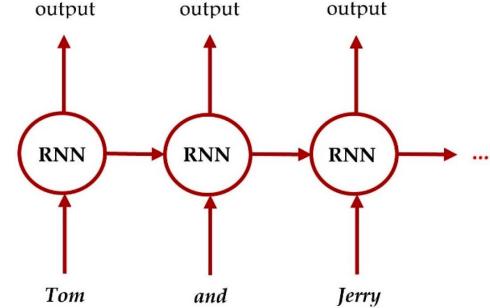
Recurrent neural networks



During the first timestep, the RNN receives the word *Tom* as input without any context

 Then, the RNN produces some kind of output, depending on the task, and a context vector that is passed in the second timestep, along with the word and

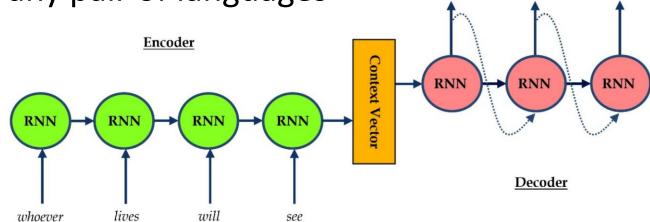
- This process repeats until the last word in the input sentence is consumed
- By the end of this process, the propagated message should contain enough information to associate *Tom* and *Jerry* with the word *They*



The encoder/decoder architecture

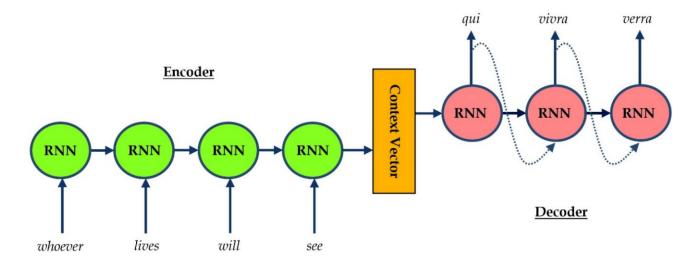


- We model the source and target sequences with a separate recurrent network that can extract the necessary dependencies
- The first network encodes the source sentence, hence the name encoder, while the second network decodes the input into the target language, hence the name decoder
- Gluing these networks together creates an end-to-end translation pipeline for any pair of languages



The encoder/decoder architecture





- The *encoder* (left part) consumes words sequentially from the input sentence. The first RNN cell processes the first source word and emits a hidden state that is fed to the subsequent cell
- The *context vector* (middle part) is essentially the final hidden state of the encoder. It aims to encapsulate the information from all input elements
- The *decoder* (right part) predicts a word as output (translation) at each timestep. The first RNN cell utilizes the context vector to produce an output and a hidden state. Both are fed to the subsequent cell, which repeats similar processing



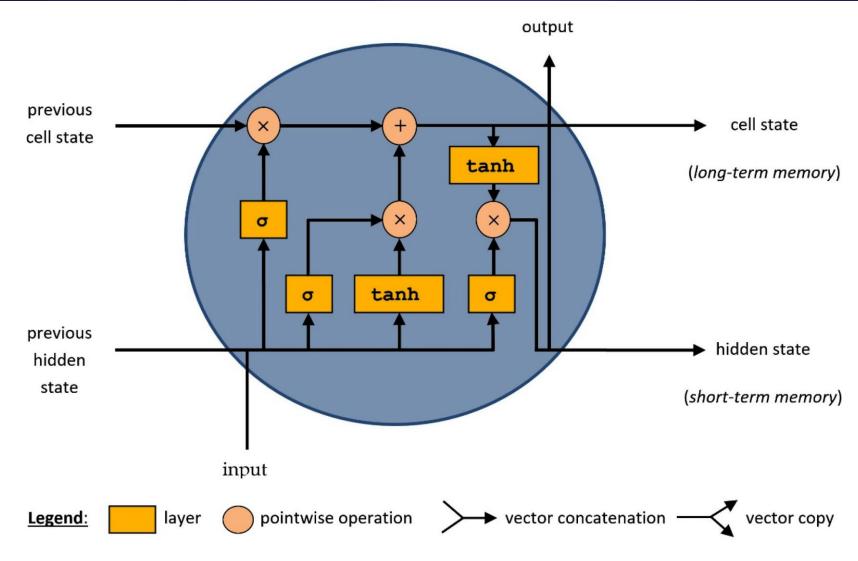
- Although, in theory, RNNs can handle long-term dependencies, they can effectively process sequences with a length of less than 10 tokens
- The solution is to use another recurrent layer type called long shortterm memory (LSTM) units
- The basic principle behind these units is analogous to RNN: at each timestep, use a token from the data sequence, along with input from the previous timestep
- The distinctive feature of LSTM, however, is its ability to remember information for long periods
- For this reason, the structure of an LSTM is much more complex compared to the structure of an RNN

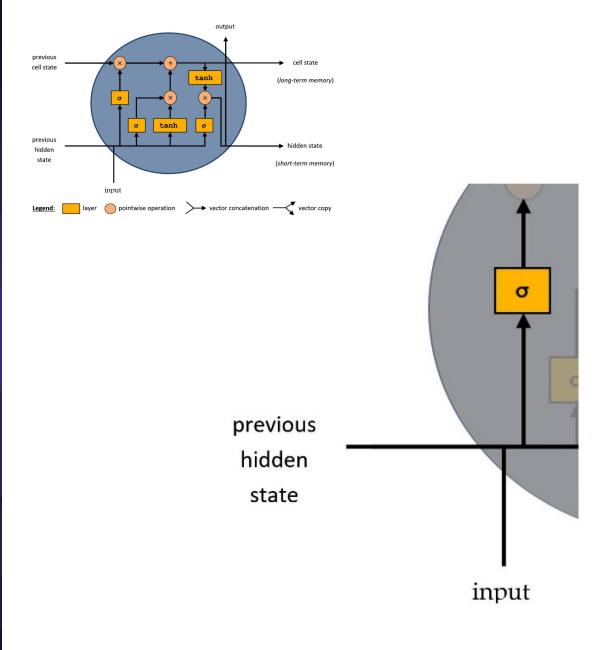


An analogy for LSTM

- Consider reading a book one word at a time, and for each word, you update your understanding based on the current word and what you've read so far
- The reader maintains an internal memory state that evolves as new words (or tokens) are processed
- As each word is read, this person considers the current input, updates its memory state, and decides what information to remember or forget
- This enables to capture dependencies and relationships in sequential data, like understanding the meaning of a word in the context of preceding words in a sentence





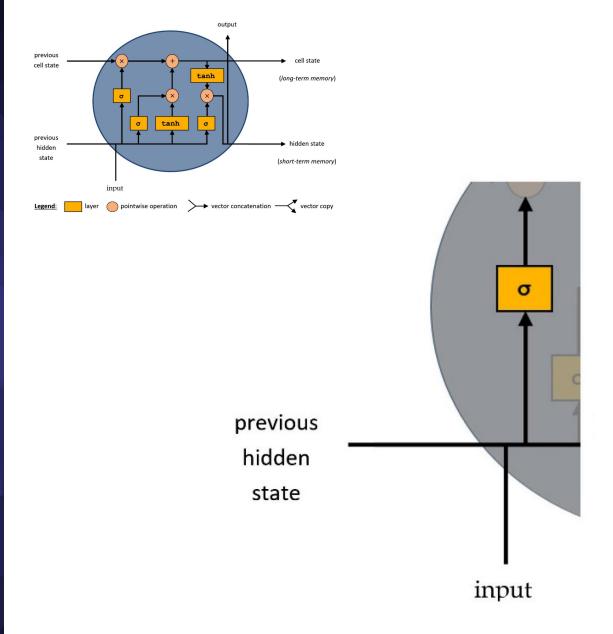


This step decides whether we should keep the information from the previous timestamp or forget it

The sigmoid layer (σ) outputs numbers between 0 and 1 and determines the amount of information to pass in the next step

An output of **0** from the sigmoid layer means that any input should be discarded entirely

Conversely, an output of **1** lets everything pass through



For example, if the network encounters a feminine name such as Alice, and after a few sentences, a male name such as Bob appears, it makes sense to forget the first person

Memorizing information in this way allows the proper gender pronoun to be applied later in the process

For this reason, the structure shown in this figure is called a *forget gate*



- LSTM aims to keep track of both long and short-term dependencies in the input sequence
- As the learning process evolves, the network needs to memorize important information and throw away information that is not relevant anymore
- Essentially, it is a gate that allows or blocks information from passing through the next layer



Let's practice!



Tasks

- MT techniques
- Sequence-to-sequence MT



https://colab.research.google.com/git hub/PacktPublishing/Machine-Learning-Techniques-for-Text/blob/main/chapter-06/seq2seq-LSTM.ipynb

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Machine Learning Techniques for Text

Section 4: Measuring translation performance

Using standard metrics





... and in the rain your letters flow in the rivers

Reference: "et sous la pluie tes lettres coulent dans les rivières"

Prediction: "sous la pluie les lettres coulent dans la rivière"

2-gram 3-gram

Using standard metrics





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Prediction: "sous la pluie les lettres coulent dans la rivière"

2-gram

3-gram

• Here, we can make the following calculations:

$$Precision = \frac{correct_words}{\#words_prediction} = \frac{6}{9} = 67\%$$

$$Recall = \frac{correct_words}{\#words_reference} = \frac{6}{10} = 60\%$$

$$F-score = 2 * \frac{precision * recall}{precision + recall} = 2 * \frac{0.67 * 0.6}{0.67 + 0.6} = 63\%$$

Using standard metrics





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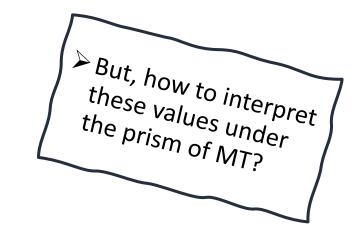
3-gram

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$$F$$
— $score = 2 * \frac{precision * recall}{precision + recall} = 2 * \frac{0.67 * 0.6}{0.67 + 0.6} = 63\%$



The BLEU score



- A more appropriate metric for evaluating the quality of MT systems is the BiLingual Evaluation Understudy (BLEU) score
- Using BLEU, we compare the generated prediction to a reference sentence by counting matching n-grams in both cases
 - For each n-gram whose size is between 1 and 4 in the prediction, we count the number of times they appear in the reference
 - Notice that the order of the n-grams does not play any role
 - A brevity penalty is also added to the score to prevent very short candidates from receiving too high BLEU values
 - This way, predictions closer to the length of the reference translation get a higher score

The BLEU score



The formula of BLEU is as follows:

$$BLEU = \min(1, \frac{\#words_prediction}{\#words_reference}) (\prod_{i=1}^{4} precision_i)^{\frac{1}{4}}$$

- A score of 1 indicates a perfect match, while a score of 0 indicates a perfect mismatch
- The benefits of BLEU are that it is easy to apply and understand and correlates well with human evaluation
- The more common patterns that are found in both the prediction and reference, the more confident we are about the translation
- To compare two different MT models, we calculate BLEU using a large corpus of annotated examples and pick the one with the highest score

The BLEU score



Reference: "et sous la pluie tes lettres coulent dans les rivières"

Metric	Prediction 1 "sous la pluie les lettres coulent dans la rivière "	Prediction 2 "sous la pluie tes lettres coulent dans la rivière "
Precision 1-gram	6/9	7/9
Precision 2-gram	4/8	6/8
Precision 3-gram	2/7	5/7
Precision 4-gram	0/6	4/6
Brevity penalty	9/10	9/10
BLEU score	0%	65%

- Prediction 2 receives a higher score and is preferable compared to Prediction 1
- Notice that the absence of one common 4-gram in the first case is sufficient to yield a score of 0%



Let's practice!



Tasks

- MT techniques
- Sequence-to-sequence MT
- Performance



https://colab.research.google.com/git hub/PacktPublishing/Machine-Learning-Techniques-for-Text/blob/main/chapter-06/seq2seq-LSTM.ipynb

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- Part-of-speech tagging
- Parse trees
- Name Entity Resolution



ML algorithms & models

- Rule-based MT
- Example-based MT
- Statistical MT
- Recurrent Neural Networks



Performance metrics

• BLEU score

Machine Learning Techniques for Text

Questions?