Figma UI/UX Design Projects: Instructions & Guidelines (Chetan Pujari)

Design Challenge 01 - Wireframe

Project Instructions: Creating Your Awesome Wireframe

Objective:
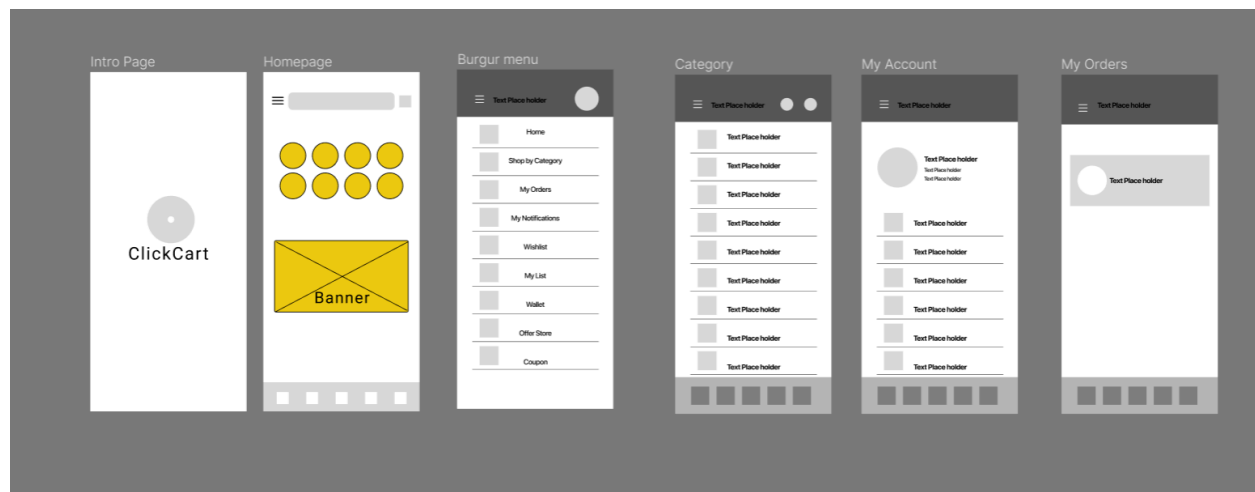Using the skills learned, craft your unique wireframe based on the following guidelines.

Requirements:
1. **Pages to Design:**
   - **Homepage**
   - **Burger Menu**
   - **Category Page**
   - **Account Page**
   - **My Orders Page**
   - **Product Details (Optional)**
   - **Checkout**
   - **Confirmation ((Optional)**

2. **Design Consistency:**

   - **Ensure your wireframe is the same as or closely resembles the provided example.**

3. **Customization:**
   - **Choose your own color palette and font for a personalized touch.**

Deliverables:

Capture Your Creation:

- **Take a screenshot of each page you design.**

Upload Your Work:

- **Share your masterpiece by uploading the screenshots.**

Design Challenge 02 - Icons & Plugins

Add Icons

- **Import the provided exercise file into your Figma project.**
- **Add all icons from the exercise file to your design.**
- **Adjust their placement and size for optimal visual appeal.**

Change Text Placeholders and Give Specific Names

- **Identify text placeholders in the design.**
- **Double-click on each text element to edit.**
- **Replace the placeholder text with the specified content.**
- **Give specific names to each text element as mentioned in the instructions.**

**Optional Step: Use Icons from Figma Community or Plugins**

- **Explore Figma Community or plugins for alternative icons.**
- **If you find suitable icons, replace the existing ones in the design.**
- **Ensure that the new icons align with the project's requirements.**

Final Step: Submit the Completed Wireframe
- **Review the entire design to ensure all icons and text are in place.**
- **Take a screenshot of the completed wireframe.**
- **Save the screenshot and prepare it for submission.**
- **If possible, provide any additional documentation or notes related to the design.**

(*Remember to check for any additional details or preferences in the provided materials, and make sure to follow the design guidelines specified for the project. If you encounter any challenges or have specific requirements, feel free to adapt these steps accordingly.)

References:
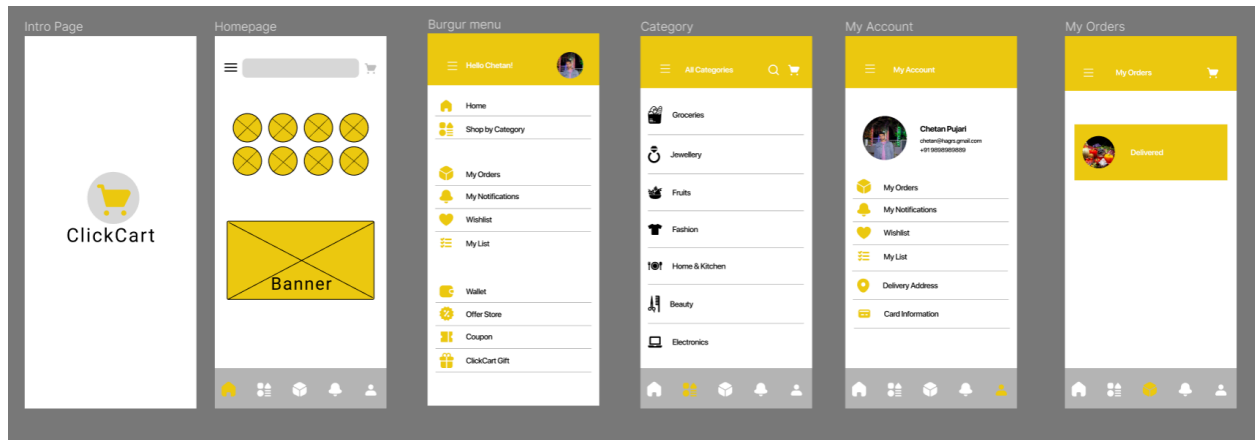
Design Challenge 03 - Mobile Design Showcase

Step 1: Download Figma Mirror
- **Head to Google Play or the App Store.**
- **If the app doesn't work, go to this URL on your phone directly: www.figma.com/mirror**

Step 2: Login with Your Figma Account
- **Use your Figma credentials to log in and unlock the full potential of your design on your phone.**

Step 3: Test Your Design
- **Take your creation for a spin on your phone. Click around, explore, and make sure everything feels just right.**

Step 4: Fine-Tune Your Design
- **Check for clickable buttons and ensure your fonts are readable. This is your chance to make any adjustments for the best user experience.**

Deliverables:
- **Capture Your Phone's Magic:**
  Snap a photo of your phone showcasing your awesome wireframe.
- **Upload it Projects section.**

  ***Note**: If you can't snap a pic, no worries. Take a screenshot from your phone.*

- **Show Me Your Prototype:**
  - **If you're feeling tech-savvy, record your screen while navigating your prototype using Figma Mirror. Convert the video into a GIF https://www.adobe.com/express/feature/video/convert/mp4-to-gif**
  - **Submit the GIF to me.**

Don't worry if you're not a pro at screen recording. A good ol' screenshot of your prototype will also do the trick.
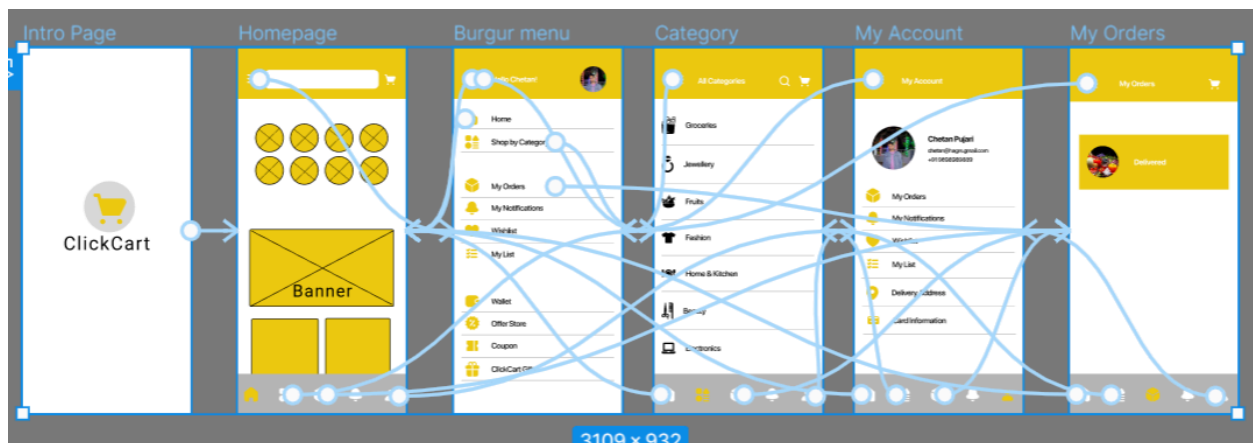
Excited to see your designs come to life on your phones! 📱✨

Design Challenge 04 - Smart Animation in Figma

Step 1: Create Your Animation
- **Navigate to the My Orders page in your Figma project.**
- **Introduce an animation.**

Step 2: Feeling Brave? Mix It Up!
- **Embrace the challenge and try a different approach while keeping it simple.**
- **Experiment with animations from the top or explore shapes, icons, or PNGs.**

Deliverables:
- **Show Off Your Creations:**
  - **Capture screenshots of multiple Confirmation Pages showcasing your animations.**
  - **Upload these images to the Projects section of this website.**
- **Optional: Record Your Animation**
  - **Feeling confident? Screen record your animation in Figma.**
  - **Convert the recording into a GIF file ([use online tools if needed]).**
  - **Submit the GIF in the Project section for that extra flair.**

Get those creative gears turning, and let's bring those My Orders Pages to life with smart animations! 🚀🎨

Design Challenge 05 - Mood board

You'll create a mood board that visually represents your company's overall aesthetic, style, and emotions. This will serve as a key reference point for future branding and design decisions.

Step 1: Craft Your Moodboard:
- **Gather inspiration: Collect images, colors, textures, patterns, and anything else that embodies your UI essence.**
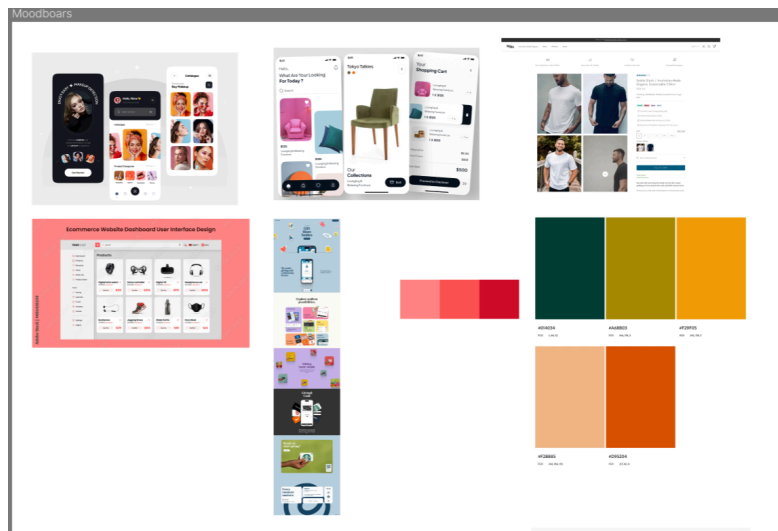
Step 2: Create a Dedicated Page:
- **Name the page "Moodboard" within your Figma project.**

Step 3: Deliverables:
Here's what you need to submit for this project:
1. **Screenshot: Take a clear and concise screenshot of your mood board.**
2. **Upload: Head over to the "Projects" section of the website.**
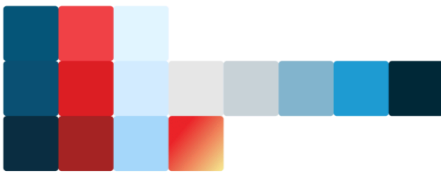3. **Submit: Upload your screenshot to that section.**

Design Challenge 06 - Colors, Styles, and Grids in Action!

Get ready to showcase your newfound design skills! This project will have you applying everything you learned about colors, styles, and grids to create a stunning mobile app layout.

Step 1: Choose Your Color Palette (3-4 colors)
- ● **Need inspiration? Explore these resources:https://colorhunt.co/**
- ● **https://www.canva.com/colors/color-palettes/**
- ● **https://color.adobe.com/**
- ● **Remember, your colors should complement each other and create a cohesive look.**

Step 2: Craft Your Color Style
- ● **Apply different variations to your chosen palette for various elements in your design (primary, accent, background, etc.).**
- ● **Experiment with shades and combinations to create a visually appealing color scheme.**
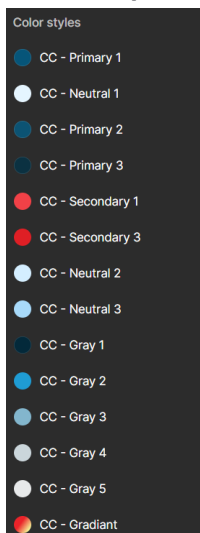
Step 3: Grid Your Mobile Layout
- ● **Utilize grids to organize your content and achieve a balanced and visually appealing design.**
- ● **Add columns and rows to your mobile app layout using your preferred grid system.**
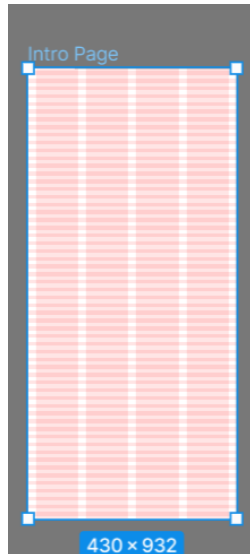
Step 4: Submit Your Creation!
- **Once you've completed all three steps, take a screenshot of your work.**
- **Head over to the "Project" section and submit your screenshot.**

Bonus Tips:
- **Don't be afraid to experiment!**
- **Remember, there are no right or wrong answers.**
- **Have fun and enjoy the creative process!**

Resources:
- **Color Hunt: https://colorhunt.co/**
- **Canva Color Palettes: https://www.canva.com/colors/color-palettes/**
- **Adobe Color: https://color.adobe.com/**

Good luck, and happy designing!

Design Challenge 07 - Text and text style

1. Text Styles: Pick 2 fonts Pair. Create styles for headings and body text in Figma.

2. Intro Page: Design your intro page. Use any font and logo you like.

3. Screenshot: Save a screenshot of your Intro Page with your text styles.

4. Submit: Upload your screenshot to the project section.
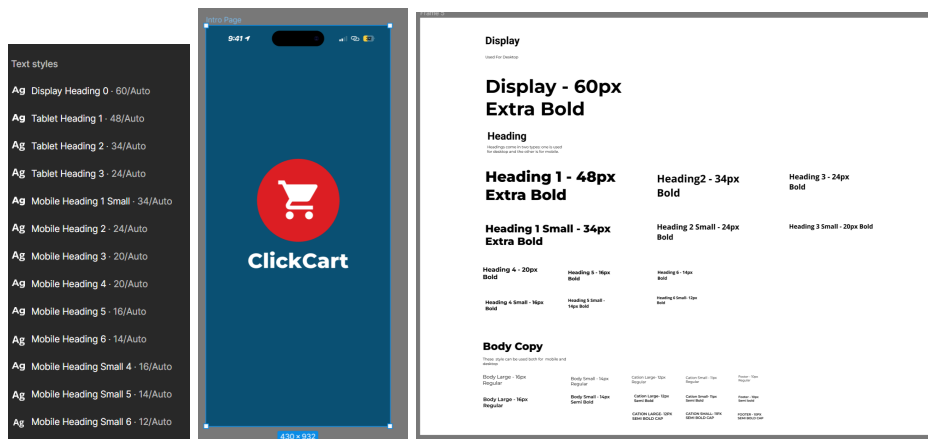
5. Don't keep the design goodness to yourself! Let the world see your skills. Share your intro page on social media.

       Instagram: @_chetan_Pujari
       LinkedIn: Chetan Pujari
       Twitter / X: @Chetanpujari51

That's it! Easy, right? Remember, consistency is key. Keep your text styles organized and your design clean. Good luck!

Design Challenge 08 - Homepage & Burger Menu Design in Figma

Welcome, Figma adventurers! This guide will equip you to design a stunning homepage and user-friendly burger menu, showcasing your Figma skills and creative spirit.

Homepage:
1. **Color: Embrace your brand's personality with a captivating color palette.**
2. **Layout & Flow: Plan your layout – grid-based, asymmetrical, or a mix? Guide users' eyes with visual hierarchy and breathing space.**
3. **Font: Select fonts that complement your design**
4. **Content & Imagery: Craft engaging headlines, subheadings, and body text. Consider adding relevant images (mockup placeholder for now).**

Burger Menu:
1. **Icon Party: Choose icons from the provided resource file to represent menu items. Each click should be an exciting adventure!**
2. **Label Love: Keep labels short, clear, and intriguing.**
3. **Hidden Hero: Design the burger menu itself – consider placement, size, and color contrast to make it easily accessible.**

Boolean Blast!
1. **Shape-Shifting Challenge: Choose two shapes from the Figma library (e.g., circle and star).**
2. **Boolean Buddies: Experiment with Union, Subtract, Intersect, and Exclude operations to create a unique shape (e.g., star within a circle).**
3. **Get Creative: Don't be afraid to play and explore! Combine Boolean operations with other Figma features to unleash your inner shape-shifting ninja.**

Remember:
- **There are no mistakes, only happy accidents! Embrace experimentation and have fun.**
- **Use the provided resources as a starting point, but let your creativity shine!**

- Capture screenshots of your homepage, burger menu, and Boolean creation for submission.

Don't keep the design goodness to yourself! Let the world see your skills. Share your intro page on social media.

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Design Challenge 09 - Images and Plugins

Mission: Add stunning visuals to your e-commerce app mock-up and make those products irresistible!

Step 1: Ditch the Blank Canvas!

- **Replace bland placeholders with eye-catching product images: hero shots, lifestyle scenes, and detailed close-ups.**
- **Think about your target audience and what would catch their eye. Show the product in action, not just sitting there.**

Step 2: Plugin Playground!

- **Explore those image plugins and experiment! Resize, crop, add filters, play with effects.**
- **But don't go overboard. Remember, your final images should be clear, relevant, and appealing to your target audience.**

Step 3: Screenshot Showcase!

- **Once you're happy with your visual masterpiece, capture its glory! Screenshot all the pages with images.**
- **Submit: Upload your screenshot to the project section.**

- **Share your creation on social media and let the world see your design skills!**

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    LinkedIn: Chetan Pujari
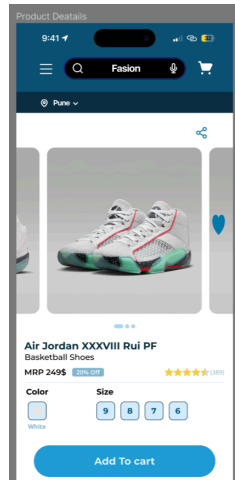   **Twitter / X: @Chetanpujari51**

Design Challenge 10 - UI Design Challenge

I. Buttons:
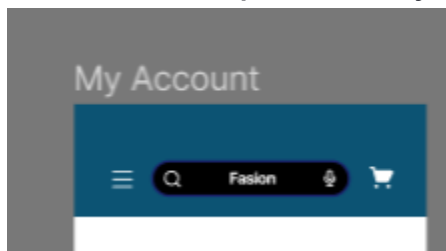
- **Expanding Buttons: Design two buttons, "Add to Cart".**

-
- **Designing a Product Details Page**

-

II. Mobile Menu List:
1. **Design a responsive text list for the Burger Menu, Search bar, and Cart.**
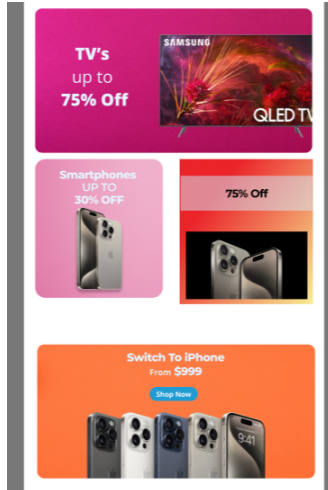2. **Ensure the list adapts seamlessly to different screen sizes and devices.**
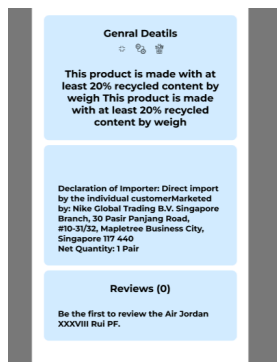

3.

III. Feature Cards:
1. **Create responsive banner cards showcasing your app's features.**
2. **Design the cards to adjust and maintain visual appeal on various screen sizes.**

3.

IV. Product Information Cards (Responsive):
1. **Design cards displaying Product Information.**
2. **Ensure the cards adapt to different screen sizes and devices.**

Deliverables:
1. **Take screenshots of all your completed designs.**
2. **Upload screenshots to the project section.**
3. **Share your designs on social media (optional but encouraged!).**

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Remember:
- **Focus on usability and intuitiveness.**
- **Make your designs visually appealing and engaging.**
- **Ensure responsiveness across different screen sizes and devices.**
- **Have fun and be creative!**

Good luck!

Design Challenge 11 - Funky Effects Fiesta

Figma Funhouse: Let's Add Shadows, Blurs, and Squishy Buttons!

**Step 1: Open your Figma design. Think playground, not test!**

Step 2: Shadow Playtime!
- **Drop shadow: Find a button, image, or text and add a little shadow under it. Boom, it pops!**
- **Inner shadow: Want some depth? Select a button or card and add a shadow inside its edge. Cool, right?**
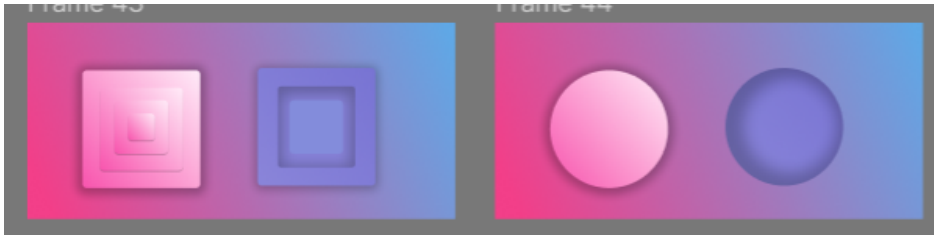
Step 3: Blur Blastoff!
- **Layer blur: Got an element you want to highlight? Add a soft blur around its edges. Like a gentle spotlight!**
- **Background blur: Make your main content shine! Blur the background and watch it take center stage.**

-
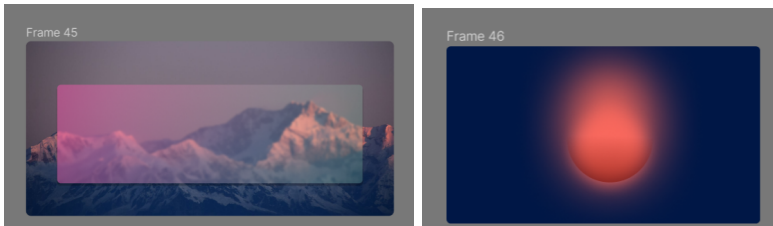
Step 4: Show & Share!
- **Take a screenshot: Capture your design masterpiece with all its new effects.**
- **Upload it: Share your creation in the project section for everyone to see.**
- **Social media magic (optional): Spread the Figma love! Post your design on social media and show off your skills.**
    - **Instagram: @_chetan_Pujari**
   - **LinkedIn: Chetan Pujari**
    - **Twitter / X: @Chetanpujari51**

Remember:
- **Be creative! This is your chance to experiment and have fun.**
- **Start small, then tweak and adjust until your design feels just right.**
- **Learn from each other! Share your tips and tricks and see what everyone else came up with.**
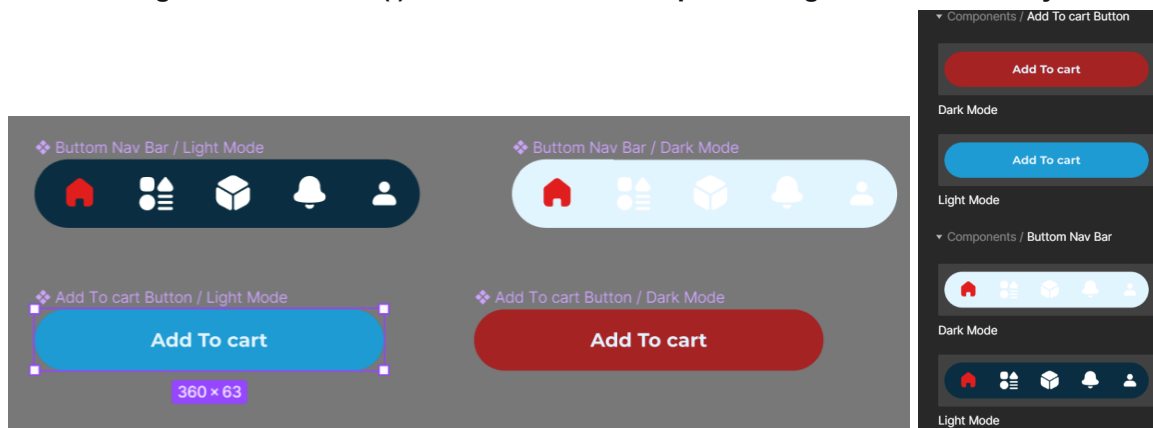
Design Challenge 12 - Crafting Components

1. Create a "Components" Page:
- **In Figma, start a new page and name it "Components." This will be our dedicated space for creating and organizing buttons.**

ClickCart Mobile App LOFI

ClickCart App HIFI

✓ Components

  ●
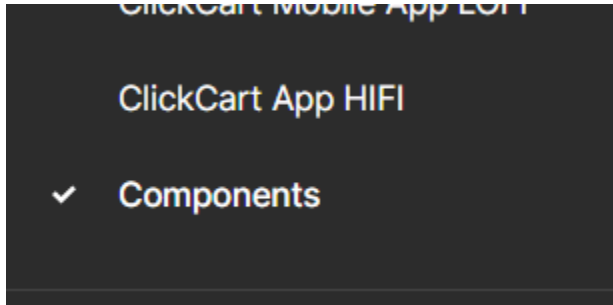
2. Group Buttons Using Slash Naming Convention:
- **In the Assets panel, group the "Add to Cart" button and button navigation bar together using a forward slash (/) in the name. This helps with organization and easy access.**

Buttom Nav Bar / Light Mode

Buttom Nav Bar / Dark Mode

Add To cart Button / Light Mode

Add To cart

360 × 63

Add To cart Button / Dark Mode

Add To cart

▼ Components / Add To cart Button

Add To cart

Dark Mode

Add To cart

Light Mode

▼ Components / Buttom Nav Bar

Dark Mode

Light Mode

3. Capture and Upload Screenshots:
- **Take a screenshot of your Assets panel, showcasing the created buttons and their grouping.**
- **Upload this screenshot to the designated assignment section.**

Bonus: Experiment with Button Styles:
- **Explore different button styles, hover effects, gradients, or sound effects to enhance user experience.**
- **Tailor your button designs to align with your overall brand aesthetic.**

Remember:
- **Use Figma's components feature to maintain consistency and make future updates easier.**
- **Consider accessibility when designing buttons, ensuring readability and usability for all users.**
- **Don't be afraid to experiment and have fun with the design process!**

Design Challenge 13 - Variants

Mission:
- **Create a design dynasty using Multi-Dimensional Variants!**

Tasks:

   Craft these buttons with different states:

- **Add to Cart**
- **Go to Cart**
- **Show Now**
- **Design a sleek Toggle Switch with:On state (vibrant, crisp)
  Off state (softer, subtle)**

Bonus Round:
- **Add extra variations to buttons (sizes, color, type).**
- **Make your toggle switch glow, change shape, or have hidden features.**

Remember:
- **Use Multi-Dimensional Variants to manage multiple buttons and switch variations.**
- **Be creative with colors, styles, and animations.**
- **Experiment and have fun!**

Submission:
- **Take screenshots of your designs.**
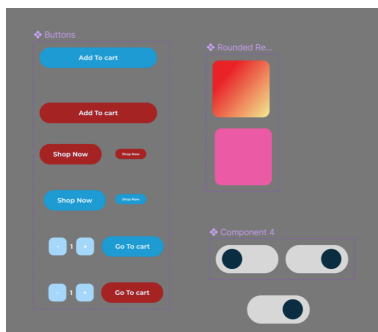- **Submit them in the project section.**

Get Help:
- **Ask for assistance if needed.**
- **Rewatch the instructional video.**

Key Tips:
- **Use variants for consistent and scalable designs.**
- **Think about button states (hover, click, etc.)**
- **Design clear and inviting buttons.**
- **Create smooth transitions and animations for the toggle switch.**

Have fun creating your design dynasty!

Design Challenge 14 - Account and Category Page

Mission: Click Cart Design Challenge!

Craft two epic pages for the Click Cart app:
- **Account Page: Design a user-friendly hub for login, profile updates, orders, and settings. Think of it as a personal shopping haven!**
- **Category Page: Create a visually captivating portal to explore products. Icons, layouts, and smooth navigation are your secret weapons!**

Show off your Figma skills:
- **Utilize components and variants for efficiency and consistency.**
- **Experiment with design elements like icons, typography, and spacing.**
- **Prioritize user experience with intuitive flows and clear visuals.**

Capture your design magic:
- **Take two screenshots: one showcasing the finished page, another highlighting your component set.**
- **Share your masterpiece in the project section!**

✨ **Bonus: Share your work on social media and inspire others!**

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Remember, have fun, unleash your creativity, and let your design imagination soar!
**Ready to build the ultimate Click Cart experience? Blast off! **

Design Challenge 15 - POP UP, Flow & Prototyping

Mission 1: Pop-Up Perfection
- **Create eye-catching pop-ups with Figma's tools. Think shapes, colors, text, and maybe even animations!**

Mission 2: Page Party
- **Connect those pop-ups to your pages with smooth prototyping magic. Clicks, swipes, transitions – make it flow! ✨**

Mission 3: T&C Time
- **Design a stunning "Terms & Conditions" overlay that's actually engaging. Visuals, icons, clear formatting – let's make it a breeze to read!**
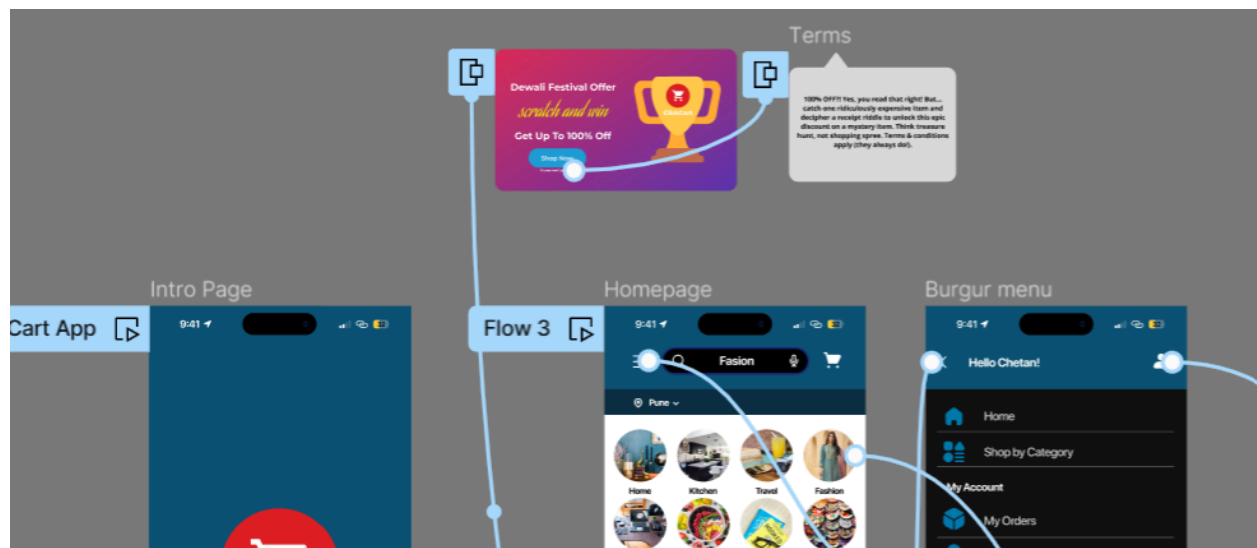
Mission 4: Prototype

Mission 5: Screenshot Showcase
- **Capture your masterpiece in a screenshot and share it in the project section! Let's celebrate those pixels!**

✨ Bonus: Share your work on social media and inspire others!

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Design Challenge 16 - Add To Cart Button Animation

1. **Click/tap "Add to cart" transforms the button into a small "Go" button.**

2. **The cart pops up with a "Go to cart" animation.**

3. **Add product increase/decrease buttons appear on the left.**

4. **Plus button adds more of the same product.**
5. **The Minus button reduces product quantity and reverts the button to "Add to cart."**
6. **Capture your masterpiece in a screenshot and share it in the project section! Let's celebrate those pixels!**

challenge

Design a toggle switch that flips your app into dark mode with a slick animation, then test the shadows and ensure the text shines bright.
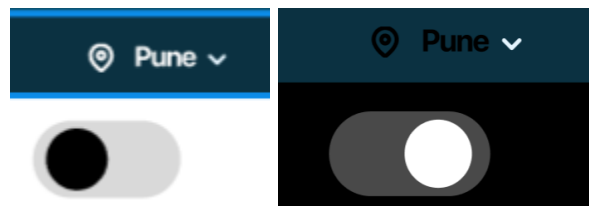
Design Challenge 17 - Dark Mode And Light Mode

Craft a captivating toggle switch that flips your app between light and dark mode using Figma's interactive components.
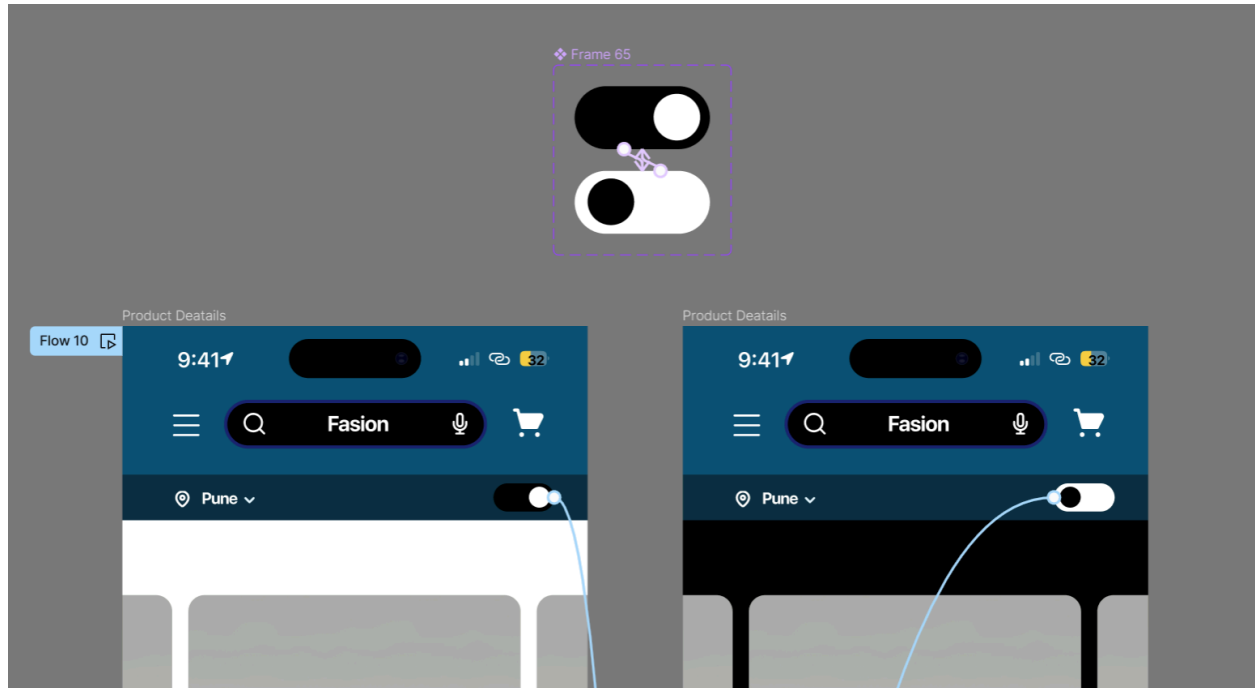
- **Capture your masterpiece in a screenshot and share it in the project section! Let's celebrate those pixels!**

✨ **Bonus: Share your work on social media and inspire others!**

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Design Challenge 18 - iPhone Product Page & Cart Design Project

Showcase the latest iPhone:
- **Captivate users with high-quality visuals.**
- **Inform clearly: Provide comprehensive specs, color variations, and accessory options using bullet points, icons, and concise language.**
- **Make it easy to purchase: Display price prominently, offer clear storage/color selection, and design an impactful "Add to Cart" button.**
- **Build trust: Showcase verified reviews, star ratings, and comparisons with other smartphone models Or color.**

Design a seamless Cart experience:
- **Clear cart overview: Show product image, name, quantity, and price for each item.**
- **Easy item editing: Allows users to adjust quantity or remove items effortlessly.**
- **Promo code integration: Facilitate applying coupons or discount codes.**

Remember:
- **This is your chance to shine! Don't be afraid to experiment and showcase your unique design vision.**
- **Prioritize user experience and make both pages intuitive and efficient.**
- **Utilize the provided resources, but remember, independent learning is key!**
- **Most importantly, have fun and enjoy the process of creating a stunning product page and cart experience for the latest iPhone in ClickCart.**

- **Capture your masterpiece in a screenshot and share it in the project section! Let's celebrate those pixels!**

✨ **Bonus: Share your work on social media and inspire others!**

  - **Instagram: @_chetan_Pujari**
    LinkedIn: Chetan Pujari
  - **Twitter / X: @Chetanpujari51**

Bonus: Share and discuss your amazing designs with the class – learn from each other's creativity!

Real-World UI/UX Project 1 - ClickCart

Mobile:
1. **Fill in the blanks: Find any missing information, like contact forms or "About Us" pages.**
2. **Keep it snazzy: Make it user-friendly and visually appealing, like the coolest app around.**

Showtime:
1. **Capture your masterpiece: Take screenshots of both of your mobile app.**
2. **Share the love: Upload them to the Projects section.**
3. **Social media blast: Share your designs on social media with a fun hashtag!**
   a. **Instagram: @_chetan_Pujari**
   b. **LinkedIn: Chetan Pujari**
   c. **Twitter / X: @Chetanpujari51**

Real-World UI/UX Project 2: StayWave

Welcome to the Real-World UI/UX Project series!

In this project, you will be designing the UI for a website called StayWave, which is a platform for booking hostels for tourists on a budget. You have the freedom to apply all the skills you have learned up until now in the course.

Instructions:

1. **Review the provided resources file for all necessary assets and information.**
2. **Start by creating a task flow and project brief for StayWave.**
3. **Design a simple wireframe for the website layout.**
4. **Apply concepts like auto layout, variants, components, smart animation, and effects in your UI design.**
5. **Once completed, submit your UI design either as screenshots or a prototype link in the project section.**
6. **If you have any doubts or need assistance, feel free to connect with me.**
7. **Share your completed project on social media to showcase your skills.**

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> **Twitter / X: @Chetanpujari51**

Remember, you have full creative freedom to choose colors, fonts, and other design elements. Have fun and let your creativity shine!

Real-World UI/UX Project 3: Food Delivery App

Steps: Ordering Food Delivery(Wireframes to UI/UX)

Step 1: User Registration and Login
- **The user opens the app.**
- **If the user is new, they can register with their email, phone number, or social media accounts.**
- **Existing users can log in using their credentials.**
- **After successful login or registration, the user is taken to the home screen.**

Step 2: Home Screen
- **The home screen displays featured restaurants and popular food items.**
- **Users can browse and select a restaurant or explore food categories.**
- **Tapping on a restaurant or food category takes the user to the menu.**

Step 3: Menu Selection
- **In the menu, users can view food items, prices, and descriptions.**
- **They can filter or search for specific dishes.**
- **Tapping on a dish opens the dish details page.**

Step 4: Dish Selection
- **In the dish details page, users can customize their order (e.g., select size, toppings, extras).**
- **They can add the dish to their cart or continue browsing.**
- **Users can see the current contents of their cart at any time.**

Step 5: Cart and Checkout
- **In the cart, users can review their selected items.**
- **They can make changes or proceed to checkout.**
- **During checkout, users enter delivery details and payment information.**
- **After successful checkout, users receive an order confirmation.**

Step 6: User Profile
- **Users can access their profile, which includes order history and preferences.**
- **They can update their account information and save payment methods.**

Additional Steps:
- **Users can log out or switch accounts.**
- **Users receive order status updates and estimated delivery times.**
- **Users can contact customer support or provide feedback.**
- **In case of errors or issues, users are guided through troubleshooting steps.**
- **Share your completed project on social media to showcase your skills.**

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LinkedIn: Chetan Pujari

Twitter / X: [@Chetanpujari51](https://twitter.com/Chetanpujari51)

Note: The task flow should ensure that the user journey is seamless, intuitive, and error-free. It's essential to prioritize user experience at every step, making the app easy to navigate and enjoyable to use.

Real-World UI/UX Project 4: Music App

Project Overview

Create a user-friendly and visually appealing UI/UX design for a music app that rivals Spotify. Your app should provide a seamless and enjoyable listening experience for music lovers of all genres.
Target Audience
The target audience for your music app is music enthusiasts of all ages and backgrounds. Your design should be intuitive and easy to navigate for both novice and experienced users.

Key Features
Your music app should include the following key features:

- **Music discovery: Users should be able to easily discover new music through personalized recommendations, curated playlists, and genre exploration.**
- **Seamless playback: Users should be able to seamlessly play, pause, skip, and rewind songs without any interruptions or glitches.**

Design Considerations
When designing your music app, consider the following factors:

- **User-centered design: Prioritize user needs and preferences throughout the design process. Conduct user research to understand their expectations and pain points.**
- **Visual appeal: Create a visually appealing and consistent design that aligns with the target audience's preferences. Use color, typography, and layout to enhance the user experience.**
- **Accessibility: Ensure that your app is accessible to users with disabilities, including those with visual, auditory, or motor impairments.**

Deliverables
Your project deliverables should include:

- **High-fidelity Figma mockups: Create detailed Figma mockups that showcase the UI and UX of your music app.**
- **User flow diagrams: Map out the user flow for key tasks, such as discovering new music, creating playlists, and managing playback.**
- **Design rationale: Provide a comprehensive explanation of your design decisions, including the rationale behind your choices for color, typography, layout, and other design elements.**
- **Share your completed project on social media to showcase your skills.**

        Instagram: @_chetan_Pujari
        LinkedIn: Chetan Pujari
        Twitter / X: @Chetanpujari51

Real-World UI/UX Project 5: DIY

UI/UX Final Project Instructions

Congratulations on reaching the final project of our UI/UX course! This is your opportunity to apply everything you've learned and showcase your creative design skills.

Follow these steps to complete your project:

Step 1: Get Inspired
- **Explore existing apps, websites, or desktop applications that you find inspiring. Take note of design elements, user interfaces, and experiences that you admire. Think about what makes these designs stand out.**

Step 2: Create a Project Brief
- **Write a project brief that outlines the concept and purpose of your design. Consider the following:**
  - **What type of application or website will you create (mobile app, website, or desktop app)?**
  - **Who is your target audience, and what are their needs?**
  - **What problem will your design solve?**
  - **What are the key features you want to include?**

Step 3: Develop a Task Flow
- **Design a task flow that outlines the user's journey through your application or website. Consider essential tasks and actions the user will perform. The flow should cover the following:**
  - **User onboarding and registration (if applicable)**
  - **Core functionalities**
  - **Navigation through your app/website**
  - **Any other critical interactions**

Step 4: Create Wireframes
- **Create wireframes for your project. These are simple, low-fidelity representations of your design that focus on layout and functionality. Use the wireframes to plan the structure of your interface and its key components.**

Step 5: Design Your UI
- **Now comes the fun part! Using Figma or your preferred design tool, start crafting the user interface for your app or website. Consider the following:**
  - **Visual design: Colors, typography, and overall style.**
  - **User experience: Intuitive navigation and interaction design.**
  - **Accessibility: Ensure your design is accessible to users with disabilities.**

Step 6: Review and Refine
- **Take the time to review your design thoroughly. Test its usability and identify areas for improvement. Make adjustments based on feedback from your own testing or from peers.**

Step 7: Document Your Design Rationale
- **In a written document, provide an explanation for your design decisions, including color choices, typography, layout, and any other significant elements. Justify how your design aligns with user preferences and needs.**

Step 8: Project Submission
- **To submit your final project, follow these steps:**
  - **Compile your wireframes, high-fidelity UI design, project brief, and task flow documents.**
  - **Compress all files into a zip folder for easy sharing.**
  - **Name your zip folder with your name and project title.**
  - **Send the zip folder via the method outlined in the attached PDF.**

Step 9: Celebrate Your Achievement
- **You've completed an incredible journey in this course. Take a moment to pat yourself on the back and acknowledge your growth as a UI/UX designer.**

Step 10: Stay Curious and Keep Designing
- **Your UI/UX journey doesn't end here. Keep honing your skills, stay curious, and continue designing innovative and user-friendly interfaces.**

We can't wait to see what you create for your final project. If you have any questions or need assistance along the way, feel free to reach out. Good luck and have fun designing!