

# Photoshop Fundamentals for Digital Design

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## Mark Hannon, Instructor

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In this program, you'll learn the fundamentals of Photoshop while creating projects that allow you to express yourself creatively and also learn digital design aesthetics.

This is a participatory course, and you will get the most out of it if you learn actively and participate in the class community.

## Section 002: Selections

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In this section of the course, you'll learn how to make selections in images. The tools and techniques reviewed include:

## Downloads

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There are many files you'll need for this section of the course. They have been zipped for you, and you may download them at <https://goo.gl/UAPZig>.

You will need to unzip the document into a folder so you can use the files for the video lecture and activities.

The following files are included for use in this:

- ☐ blue-sky-and-clouds-1376494355INB.jpg
- ☐ cowboy-horse-riding-water.jpg
- ☐ Utah\_Landscape.jpg

## Watch This

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Before watching this weeks video, make sure you download the files as instructed above. Follow along as Mark demonstrates the techniques for this section.



The video is available at <https://www.youtube.com/watch?v=U957vVC0e0I>. Please be kind and **like** our video and channel.

Once you have reviewed the video and worked through it using the Mondrian file, you may move on to the activities.

## Activities

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Download the images you'll need for the activities and unzip the file from <https://goo.gl/7dkpBa>.

### Winter Wonderland

1. Load the file `winter-landscape-PKSQ5K4.jpg` from the zip into Photoshop. (You may need to append the .psd extension to the filename if you can't load it.)

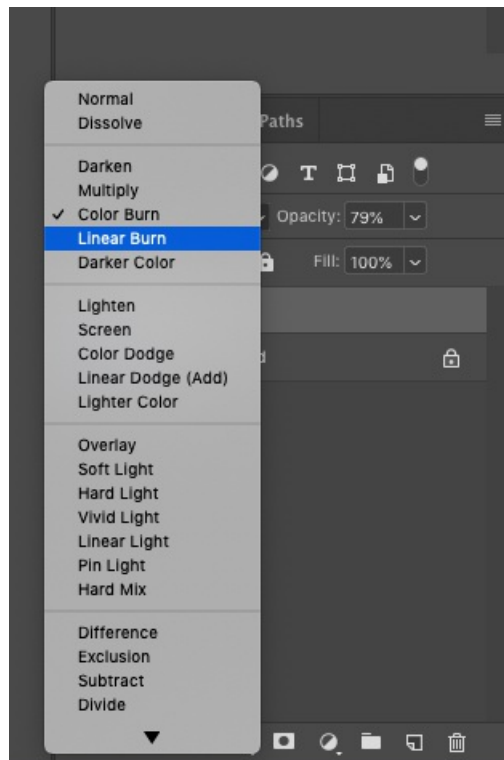


We'll use this as your destination document.

2. Open `winter4.jpg` This will be your source document.



3. Using the techniques demonstrated in the first two course lectures, select the boat and isolate it onto its own layer. Move that layer to the destination document. Once the layer is in the destination document use the layer blending modes and opacity in the layer palette to make the destination composition exciting or artistic.



Make sure you have the correct layer selected when adjusting the blending mode and opacity.

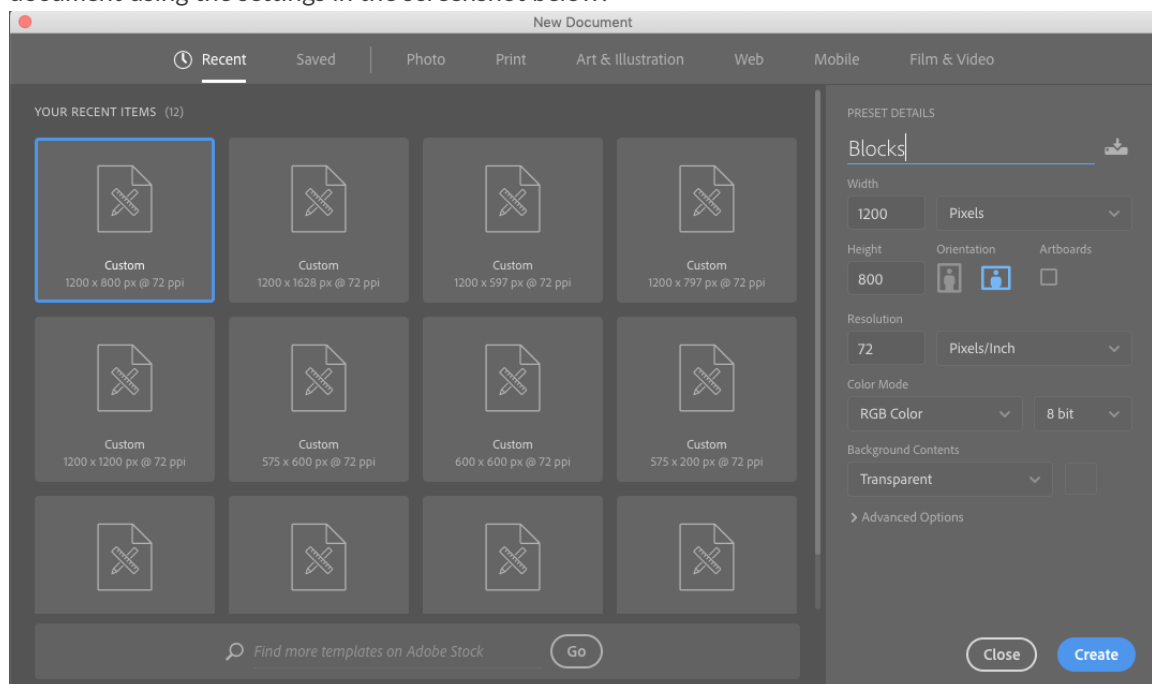
4. Once your destination document is complete, save it with File-> Save in a place you'll remember, with a recognizable file name.
5. Choose File --> Export --> Quick Export as PNG to export the file into PNG format. (This is a non-editable format, so make sure you save your PSD).
6. Upload your exported document to Slack by dragging it into the Slack channel conversation for the Photoshop Course.

## Cartoon People.

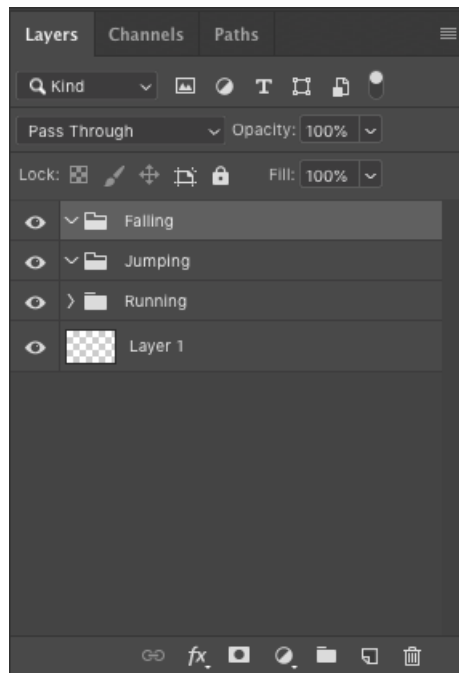
1. Open `t037-03.jpg`. This will be your source document.



2. Create a destination file in Photoshop by clicking File --> New from the drop downs. Create the new document using the settings in the screenshot below:



3. In the new destination document, use the layer palette to create layer folders called "Running," "Jumping," and "Falling." You'll create a folder by clicking the folder icon at the bottom of the Layers Panel. Once you create the folder, you'll be able to name the folder in the panel.



3. Being careful to ensure the correct folder is selected, construct the character from the parts available in the source document to appear like he's falling, jumping or running. Select the individual components and place the layer in the individual folder.



4. When you're done, the character should appear to be falling, running and jumping with the parts isolated for each version of the character in the correct layer folder. By clicking the visibility eyeball icon next to each folder, the entire character (and the corresponding set of layers in the folder) should appear or disappear.

Remember you can move the parts between layer folders by dragging the layers directly on to the individual folders in the layers palette.

## Review The Work of Others and Read Your Reviews

As the week progresses periodically check in on the course community discussion. Provide reviews of the

work of others and read the reviews others leave for you. This type of collaboration is one of the best ways for you to learn.

### **Review Format**

1. What is something that you like about the work from a technical or design perspective?
2. What is something that can be improved about the work from a technical or design perspective?
3. (Optional) How did the member who designed the piece show creativity?

Remember to keep the environment supportive and warm as your work will also be reviewed by others!

The review process can be intimidating at first; however, you will quickly grow accustomed to it. If you are constructive, others in the program will gladly be constructive in return.