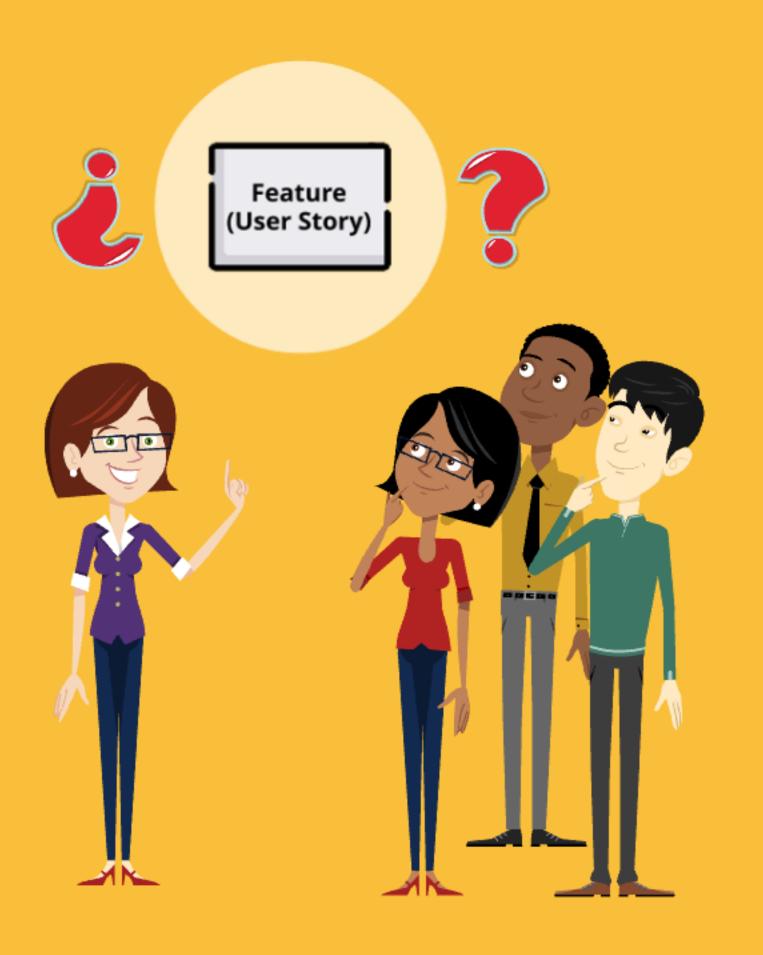# Tip 22 - Manage unfinished user stories

- **Try as much as you possibly can to limit the amount of un-finished user stories in the backlog**

Closely work with your team so that you can all understand the reason behind the failure to complete the story and the available ways to ensure there is no repeat performance

- Re-evaluate the position it now has on the backlog

- Have a discussion to decide the future of the user story

- If it still has it, does it still add value to the overall product and is there any chance that it can still be a priority to work on?

- Should you approach it differently this time or still do the same approach?

- Discuss the outstanding work and find out how best the team can work on it (if that is the decision) to ensure it poses no more risks

In Summary

- **Manage unfinished user stories**