

# **Scrum Master Roles: How to Improve the Developers**

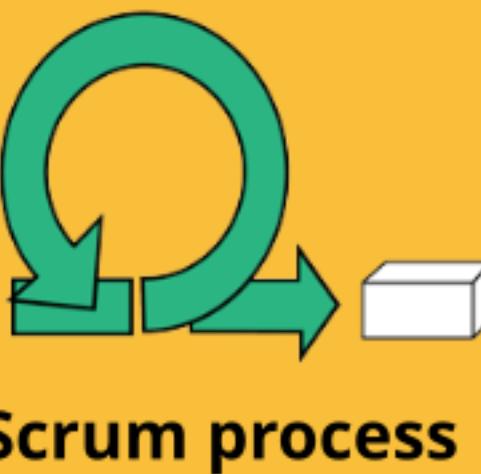




- **The Scrum Master is the scrum expert**



**Scrum Master**



**Product owner**



**Product**

- This position means a scrum master has to know a lot about scrum
- When you are a scrum master, although you have no authority over the team, you have it over the process

# The Scrum Master does this through the following:





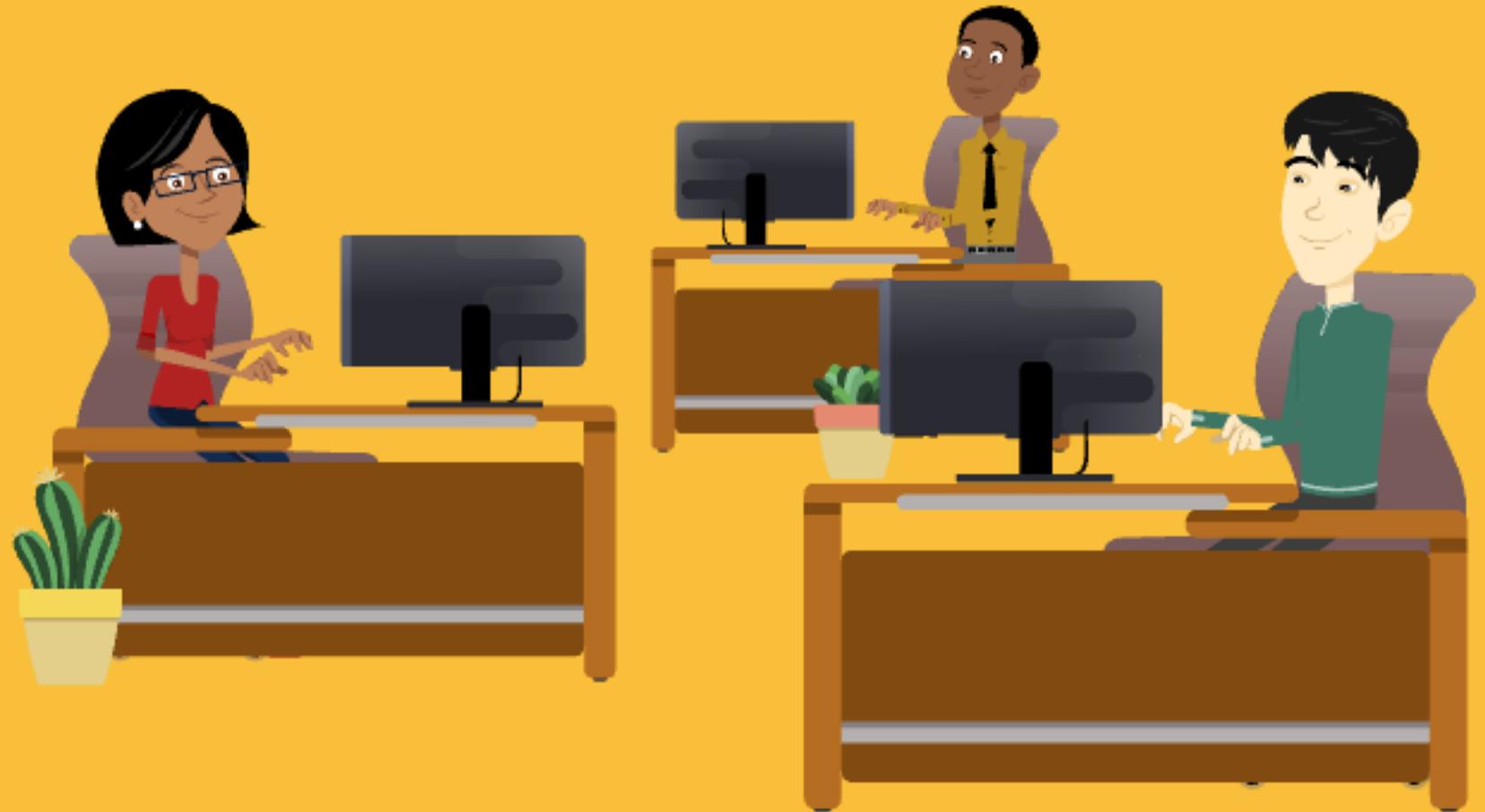
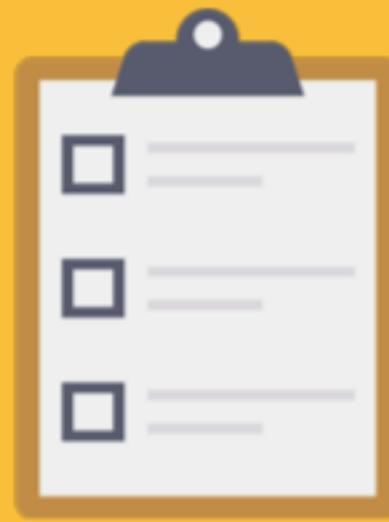
- Ensuring the scrum team works as well as they possibly can within the scrum framework.
- Encourages the team by facilitating daily stand-up meetings that re-enforce the product owner's product vision



**Being a capable “process owner” through keeping the team on track by ensuring they follow due and recognized procedures**



- **Making sure the development team is not distracted when it's working on a sprint**
- **The Scrum Master has to provide a buffer between the team and all external distractions**



- **Helping the team watch over and take care of their Scrum tools**
- **Helping the team to find and work on a suitable definition of done**



**Protecting the team  
from complacency**

**By being a good role model to  
the team through embodying  
Agile and Scrum values**



- **Giving constant reminders to the team pertaining to their arrangements and procedural commitments**
- **Helping the team continuously improve their process by 'workshopping' them and through improving own knowledge of processes**



- Observing process and process implementation without the team to enable the practical reflection of issues to the team
- Asking the team members open questions that warrant analysis, which promotes serious considerations of situations



- **Checking all the models the team uses and showing the differences between those models and the actual world**
- **Suggesting tools the team can use as stimuli to improve and change**



**Organizing exchange events where the team can meet other scrum teams and exchange ideas**