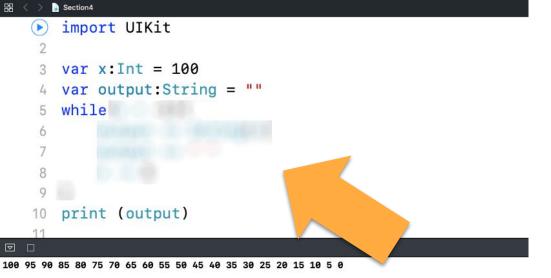




SWIFT: THE LANGUAGE OF IOS DEVELOPMENT

Section 4 Exercise





- 1. Create a new playground file and title it **Section 4.playground**.
- 2. Examine the code on the left. Review the result in the terminal area at the bottom of the screen. Using Xcode, recreate the code filling in the necessary code for the blurred area. Keep in mind that the counter (x) is an Integer variable and that the output variable is, by necessity, a String. When concatenating to the output variable in the loop, you'll need to use the String() function to convert x to a String or you will receive an error.

