Financial Technology with a Processing Unit

QueenField

1. INTRODUCTION

A Processing Unit (PU) is an electronic system within a computer that carries out instructions of a program by performing the basic arithmetic, logic, controlling, and I/O operations specified by instructions. Instruction-level parallelism is a measure of how many instructions in a computer can be executed simultaneously. The PU is contained on a single Metal Oxide Semiconductor (MOS) Integrated Circuit (IC).

An Automation Financial Method (AFM) is the technology and innovation that aims to compete with Traditional Financial Methods in the delivery of financial services. It is an emerging industry that uses technology to improve activities in finance. AFM is the new applications, processes, products, or business models in the financial services industry, composed of complementary financial services and provided as an end-to-end process via the Internet.

1.0. DO-254

1.0.1. HARDWARE PLANNING PROCESS

- 1.0.1.1. Plan for Hardware Aspects of Certification
- 1.0.1.2. Hardware Design Plan
- 1.0.1.3. Hardware Validation Plan
- 1.0.1.4. Hardware Verification Plan
- 1.0.1.5. Hardware Configuration Management Plan
- 1.0.1.6. Hardware Process Assurance Plan
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- 1.0.2.1 Requirements Capture Process
- 1.0.2.2 Conceptual Design Process
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|--|
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- 1.1.1.1.3. Composite diagram
- 1.1.1.1.4. Deployment diagram
- 1.1.1.1.5. Object diagram
- 1.1.1.1.6. Package diagram
- 1.1.1.1.7. Profile diagram

1.1.1.2. Behavioral UML diagrams

- 1.1.1.2.1. Activity diagram
- 1.1.1.2.2. Communication diagram
- 1.1.1.2.3. Interaction diagram
- 1.1.1.2.4. Sequence diagram
- 1.1.1.2.5. State diagram
- 1.1.1.2.6. Timing diagram
- 1.1.1.2.7. Use case diagram

1.1.2. Rust Language

1.1.2.1. Structural UML diagrams

- 1.1.2.1.1. Class diagram
- 1.1.2.1.2. Component diagram
- 1.1.2.1.3. Composite diagram
- 1.1.2.1.4. Deployment diagram
- 1.1.2.1.5. Object diagram
- 1.1.2.1.6. Package diagram
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1.1.2.2. Behavioral UML diagrams

- 1.1.2.2.1. Activity diagram
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- 1.1.2.2.4. Sequence diagram
- 1.1.2.2.5. State diagram
- 1.1.2.2.6. Timing diagram
- 1.1.2.2.7. Use case diagram

- 1.2. Design
- 1.2.1. VHDL
- 1.2.2. Verilog
- 1.3. Verification
- 1.3.1. OSVVM-VHDL
- 1.3.1.1. OSVVM Checker
- 1.3.1.2. OSVVM Stimulus
- 1.3.1.3. OSVVM Testbench
- 1.3.2. UVM-Verilog
- 1.3.2.1. UVM Agent
- 1.3.2.2. UVM Driver
- 1.3.2.3. UVM Environment
- 1.3.2.4. UVM Monitor
- 1.3.2.5. UVM Scoreboard
- 1.3.2.6. UVM Sequence
- 1.3.2.7. UVM Sequencer
- 1.3.2.8. UVM Subscriber
- 1.3.2.9. UVM Test
- 1.3.2.10. UVM Testbench
- 1.3.2.11. UVM Transaction

2. PROJECTS

2.1. INSTRUCTION CACHE

2.1.1 Instruction INPUTS/OUTPUTS AMBA4 AXI-Lite Bus

2.1.1.1. Signals of the Read and Write Address channels

| Write Port | Read Port | Size | Direction | Description |
|------------|-----------|----------------|-----------|--|
| AWID | ARID | AXI_ID_WIDTH | Output | Address ID, to identify multiple streams |
| AWADDR | ARADDR | AXI_ADDR_WIDTH | Output | Address of the first beat of the burst |
| AWLEN | ARLEN | 8 | Output | Number of beats inside the burst |
| AWSIZE | ARSIZE | 3 | Output | Size of each beat |
| AWBURST | ARBURST | 2 | Output | Type of the burst |
| AWLOCK | ARLOCK | 1 | Output | Lock type, to provide atomic operations |
| AWCACHE | ARCACHE | 4 | Output | Memory type, progress through the system |
| AWPROT | ARPROT | 3 | Output | Protection type |
| AWQOS | ARQOS | 4 | Output | Quality of Service of the transaction |
| AWREGION | ARREGION | 4 | Output | Region identifier, physical to logical |
| AWUSER | ARUSER | AXI_USER_WIDTH | Output | User-defined data |
| AWVALID | ARVALID | 1 | Output | xVALID handshake signal |
| AWREADY | ARREADY | 1 | Input | xREADY handshake signal |

2.1.1.2. Signals of the Read and Write Data channels

| Write Port | Read Port | Size | Direction | Description |
|------------|-----------|-----------------------------|-----------|---|
| WID | RID | AXI_ID_WIDTH AXI DATA WIDTH | Output | Data ID, to identify multiple streams |
| WDATA | RDATA | | Output | Read/Write data |
| | RRESP | 2 | Output | Read response, current RDATA status |
| WSTRB | | AXI_STRB_WIDTH 1 | Output | Byte strobe, WDATA signal |
| WLAST | RLAST | | Output | Last beat identifier |
| WUSER | RUSER | AXI_USER_WIDTH | Output | User-defined data |
| WVALID | RVALID | 1 | Output | xVALID handshake signal xREADY handshake signal |
| WREADY | RREADY | 1 | Input | |

2.1.1.3. Signals of the Write Response channel

| Write Port | Size | Direction | Description |
|------------|----------------|-----------|---|
| BID | AXI_ID_WIDTH | Input | Write response ID, to identify multiple streams |
| BRESP | 2 | Input | Write response, to specify the burst status |
| BUSER | AXI_USER_WIDTH | Input | User-defined data |
| BVALID | 1 | Input | xVALID handshake signal |
| BREADY | 1 | Output | xREADY handshake signal |

2.1.2. Instruction INPUTS/OUTPUTS AMBA3 AHB-Lite Bus

| Port | Size | Direction | Description |
|------------|------|-----------|---------------------------------------|
| | | | |
| Port | Size | Direction | Description |
| HRESETn | 1 | Input | Asynchronous Active Low Reset |
| HCLK | 1 | Input | System Clock Input |
| IHSEL | 1 | Output | Instruction Bus Select |
| IHADDR | PLEN | Output | Instruction Address Bus |
| IHRDATA | XLEN | Input | Instruction Read Data Bus |
| IHWDATA | XLEN | Output | Instruction Write Data Bus |
| IHWRITE | 1 | Output | Instruction Write Select |
| IHSIZE | 3 | Output | Instruction Transfer Size |
| IHBURST | 3 | Output | Instruction Transfer Burst Size |
| IHPROT | 4 | Output | Instruction Transfer Protection Level |
| IHTRANS | 2 | Output | Instruction Transfer Type |
| IHMASTLOCK | 1 | Output | Instruction Transfer Master Lock |
| IHREADY | 1 | Input | Instruction Slave Ready Indicator |
| IHRESP | 1 | Input | Instruction Transfer Response |

2.1.3. Instruction INPUTS/OUTPUTS Wishbone Bus

| Port | Size | Direction | Description |
|-------|------|-----------|---------------------------------|
| rst | 1 | Input | Synchronous Active High Reset |
| clk | 1 | Input | System Clock Input |
| iadr | AW | Input | Instruction Address Bus |
| idati | DW | Input | Instruction Input Bus |
| idato | DW | Output | Instruction Output Bus |
| isel | DW/8 | Input | Byte Select Signals |
| iwe | 1 | Input | Write Enable Input |
| istb | 1 | Input | Strobe Signal/Core Select Input |
| icyc | 1 | Input | Valid Bus Cycle Input |
| iack | 1 | Output | Bus Cycle Acknowledge Output |
| ierr | 1 | Output | Bus Cycle Error Output |
| iint | 1 | Output | Interrupt Signal Output |

2.2. DATA CACHE

2.2.1. Data INPUTS/OUTPUTS AMBA4 AXI-Lite Bus

2.2.1.1. Signals of the Read and Write Address channels

| Write Port | Read Port | Size | Direction | Description |
|----------------|----------------|-----------------------------|------------------|---|
| AWID AWADDR | ARID ARADDR | AXI_ID_WIDTH AXI_ADDR_WIDTH | Output Output | Address ID, to identify multiple streams Address of the first beat of the burst |
| AWLEN | ARLEN | 8 | Output | Number of beats inside the burst |
| AWSIZE | ARSIZE | 3 | Output | Size of each beat |
| AWBURST | ARBURST | 2 | Output | Type of the burst |
| AWLOCK | ARLOCK | 1 | Output | Lock type, to provide atomic operations |

| Write Port | Read Port | Size | Direction | Description |
|------------|-----------|----------------|-----------|--|
| AWCACHE | ARCACHE | 4 | Output | Memory type, progress through the system |
| AWPROT | ARPROT | 3 | Output | Protection type |
| AWQOS | ARQOS | 4 | Output | Quality of Service of the transaction |
| AWREGION | ARREGION | 4 | Output | Region identifier, physical to logical |
| AWUSER | ARUSER | AXI_USER_WIDTH | Output | User-defined data |
| AWVALID | ARVALID | 1 | Output | xVALID handshake signal |
| AWREADY | ARREADY | 1 | Input | xREADY handshake signal |

2.2.1.2. Signals of the Read and Write Data channels

| Write Port | Read Port | Size | Direction | Description |
|---------------------------|---------------------------|-------------------------------|----------------------------|---|
| WID WDATA | RID RDATA RRESP | AXI_ID_WIDTH AXI_DATA_WIDTH 2 | Output Output Output | Data ID, to identify multiple streams Read/Write data Read response, current RDATA status |
| WSTRB WLAST | RLAST | AXI_STRB_WIDTH | Output Output | Byte strobe, WDATA signal Last beat identifier |
| WUSER WVALID WREADY | RUSER RVALID RREADY | AXI_USER_WIDTH 1 | Output Output Input | User-defined data xVALID handshake signal xREADY handshake signal |

2.2.1.3. Signals of the Write Response channel

| Write Port | Size | Direction | Description |
|------------|----------------|-----------|---|
| BID | AXI_ID_WIDTH | Input | Write response ID, to identify multiple streams |
| BRESP | 2 | Input | Write response, to specify the burst status |
| BUSER | AXI_USER_WIDTH | Input | User-defined data |
| BVALID | 1 | Input | xVALID handshake signal |
| BREADY | 1 | Output | xREADY handshake signal |

${\bf 2.2.2.}$ Data INPUTS/OUTPUTS AMBA3 AHB-Lite Bus

| Port | Size | Direction | Description |
|------------|------|-----------|--------------------------------|
| HRESETn | 1 | Input | Asynchronous Active Low Reset |
| HCLK | 1 | Input | System Clock Input |
| DHSEL | 1 | Output | Data Bus Select |
| DHADDR | PLEN | Output | Data Address Bus |
| DHRDATA | XLEN | Input | Data Read Data Bus |
| DHWDATA | XLEN | Output | Data Write Data Bus |
| DHWRITE | 1 | Output | Data Write Select |
| DHSIZE | 3 | Output | Data Transfer Size |
| DHBURST | 3 | Output | Data Transfer Burst Size |
| DHPROT | 4 | Output | Data Transfer Protection Level |
| DHTRANS | 2 | Output | Data Transfer Type |
| DHMASTLOCK | 1 | Output | Data Transfer Master Lock |
| DHREADY | 1 | Input | Data Slave Ready Indicator |
| DHRESP | 1 | Input | Data Transfer Response |

2.2.3. Data INPUTS/OUTPUTS Wishbone Bus

| Port | Size | Direction | Description |
|-------|------|-----------|---------------------------------|
| rst | 1 | Input | Synchronous Active High Reset |
| clk | 1 | Input | System Clock Input |
| dadr | AW | Input | Data Address Bus |
| ddati | DW | Input | Data Input Bus |
| ddato | DW | Output | Data Output Bus |
| dsel | DW/8 | Input | Byte Select Signals |
| dwe | 1 | Input | Write Enable Input |
| dstb | 1 | Input | Strobe Signal/Core Select Input |
| dcyc | 1 | Input | Valid Bus Cycle Input |
| dack | 1 | Output | Bus Cycle Acknowledge Output |
| derr | 1 | Output | Bus Cycle Error Output |
| dint | 1 | Output | Interrupt Signal Output |

2.3. FUNCTIONALITY

```
class classes {
  private:
    int number_pu;

public:
    void method_0(); // method 0
    void method_1(); // method 1
    void method_2(); // method 2
    void method_3(); // method 3
};
```

2.3.1. Philosophers T-DNC/NTM-PU

```
class philosophers : private classes {
   private:
     int number_p_pu;

public:
    void method_p0(); // method 0
    void method_p1(); // method 1
    void method_p2(); // method 2
    void method_p3(); // method 3
};
```

2.3.1.1. PU-NTM

2.3.2. Soldiers T-DNC/NTM-PU

```
class soldiers : private classes {
   private:
      int number_s_pu;
```

```
public:
      void method_s0(); // method 0
      void method_s1(); // method 1
      void method_s2(); // method 2
      void method_s3(); // method 3
};
2.3.2.1. PU-NTM
2.3.3. Workers T-DNC/NTM-PU
class workers : private classes {
   private:
      int number_w_pu;
   public:
      void method_w0(); // method 0
      void method_w1(); // method 1
      void method_w2(); // method 2
      void method_w3(); // method 3
};
#### 2.3.3.1. PU-NTM
# 3. WORKFLOW
**1. System Level (SystemC/SystemVerilog)**
The System Level abstraction of a system only looks at its biggest building blocks like processing un
**2. Behavioral & Register Transfer Level (VHDL/Verilog)**
At the Behavioural Level abstraction a language aimed at hardware description such as Verilog or VHDI
A design in Register Transfer Level representation is usually stored using HDLs like Verilog and VHDI
**3. Logical Gate**
At the Logical Gate Level the design is represented by a netlist that uses only cells from a small nu
**4. Physical Gate**
On the Physical Gate Level only gates are used that are physically available on the target architectu
**5. Switch Level**
A Switch Level representation of a circuit is a netlist utilizing single transistors as cells. Switch
## 3.1. FRONT-END OPEN SOURCE TOOLS
```

3.1.1. Modeling System Level of Hardware

*A System Description Language Editor is a computer tool that allows to generate software code. A Sys **System Description Language Editor** type: git clone https://github.com/emacs-mirror/emacs ### 3.1.2. Simulating System Level of Hardware *A System Description Language Simulator (translator) is a computer program that translates computer **SystemVerilog System Description Language Simulator** type: git clone http://git.veripool.org/git/verilator cd verilator autoconf ./configure make sudo make install cd sim/verilog/regression/wb/vtor source SIMULATE-IT cd sim/verilog/regression/ahb3/vtor source SIMULATE-IT cd sim/verilog/regression/axi4/vtor source SIMULATE-IT ### 3.1.3. Verifying System Level of Hardware *A UVM standard improves interoperability and reduces the cost of repurchasing and rewriting IP for e **SystemVerilog System Description Language Verifier** type: git clone https://github.com/QueenField/UVM ### 3.1.4. Describing Register Transfer Level of Hardware *A Hardware Description Language Editor is any editor that allows to generate hardware code. Hardware **Hardware Description Language Editor** type: git clone https://github.com/emacs-mirror/emacs ### 3.1.5. Simulating Register Transfer Level of Hardware *A Hardware Description Language Simulator uses mathematical models to replicate the behavior of an a **VHDL Hardware Description Language Simulator**

```
type:
git clone https://github.com/ghdl/ghdl
cd ghdl ./configure -prefix=/usr/local make sudo make install
cd sim/vhdl/regression/wb/ghdl source SIMULATE-IT
cd sim/vhdl/regression/ahb3/ghdl source SIMULATE-IT
cd sim/vhdl/regression/axi4/ghdl source SIMULATE-IT
**Verilog Hardware Description Language Simulator**
type:
git clone https://github.com/steveicarus/iverilog
cd iverilog sh autoconf.sh ./configure make sudo make install
cd sim/verilog/regression/wb/iverilog source SIMULATE-IT
cd sim/verilog/regression/ahb3/iverilog source SIMULATE-IT
cd sim/verilog/regression/axi4/iverilog source SIMULATE-IT
### 3.1.6. Synthesizing Register Transfer Level of Hardware
*A Hardware Description Language Synthesizer turns a RTL implementation into a Logical Gate Level imp
**Verilog Hardware Description Language Synthesizer**
type:
git clone https://github.com/YosysHQ/yosys
cd yosys make sudo make install
cd synthesis/yosys source SYNTHESIZE-IT
### 3.1.7. Optimizing Register Transfer Level of Hardware
*A Hardware Description Language Optimizer finds an equivalent representation of the specified logic
**Verilog Hardware Description Language Optimizer**
type:
```

```
git clone https://github.com/YosysHQ/yosys
cd yosys make sudo make install
cd synthesis/yosys source SYNTHESIZE-IT
### 3.1.8. Verifying Register Transfer Level of Hardware
*A Hardware Description Language Verifier proves or disproves the correctness of intended algorithms
**Verilog Hardware Description Language Verifier**
type:
git clone https://github.com/YosysHQ/SymbiYosys
## 3.2. BACK-END OPEN SOURCE TOOLS
**Library**
type:
sudo apt update sudo apt upgrade
sudo apt install bison cmake flex freeglut3-dev libcairo2-dev libgsl-dev
libncurses-dev libx11-dev m4 python-tk python3-tk swig tcl tcl-dev tk-dev tcsh
**Back-End Workflow Qflow**
type:
git clone https://github.com/RTimothyEdwards/qflow
cd qflow ./configure make sudo make install
mkdir qflow cd qflow
### 3.2.1. Planning Switch Level of Hardware
*A Floor-Planner of an Integrated Circuit (IC) is a schematic representation of tentative placement of
**Floor-Planner**
type:
git clone https://github.com/RTimothyEdwards/magic
cd magic ./configure make sudo make install
### 3.2.2. Placing Switch Level of Hardware
*A Standard Cell Placer takes a given synthesized circuit netlist together with a technology library
```

Standard Cell Placer

```
cd graywolf mkdir build cd build cmake .. make sudo make install
### 3.2.3. Timing Switch Level of Hardware
*A Standard Cell Timing-Analizer is a simulation method of computing the expected timing of a digital
**Standard Cell Timing-Analizer**
type:
git clone https://github.com/The-OpenROAD-Project/OpenSTA
cd OpenSTA mkdir build cd build cmake .. make sudo make install
### 3.2.4. Routing Switch Level of Hardware
*A Standard Cell Router takes pre-existing polygons consisting of pins on cells, and pre-existing wir
**Standard Cell Router**
type:
git clone https://github.com/RTimothyEdwards/qrouter
cd qrouter ./configure make sudo make install
### 3.2.5. Simulating Switch Level of Hardware
*A Standard Cell Simulator treats transistors as ideal switches. Extracted capacitance and lumped res
**Standard Cell Simulator**
type:
git clone https://github.com/RTimothyEdwards/irsim
cd irsim ./configure make sudo make install
### 3.2.6. Verifying Switch Level of Hardware LVS
*A Standard Cell Verifier compares netlists, a process known as LVS (Layout vs. Schematic). This step
**Standard Cell Verifier**
type:
git clone https://github.com/RTimothyEdwards/netgen
cd netgen ./configure make sudo make install
```

type:

git clone https://github.com/rubund/graywolf

cd synthesis/qflow source FLOW-IT

3.2.7. Checking Switch Level of Hardware DRC

*A Standard Cell Checker is a geometric constraint imposed on Printed Circuit Board (PCB) and Integra

Standard Cell Checker

type:

git clone https://github.com/RTimothyEdwards/magic cd magic ./configure make sudo make install

3.2.8. Printing Switch Level of Hardware GDS

*A Standard Cell Editor allows to print a set of standard cells. The standard cell methodology is an

Standard Cell Editor

type:

git clone https://github.com/RTimothyEdwards/magic cd magic ./configure make sudo make install

4. CONCLUSION

4.1. OPEN SOURCE TOOLS FOR WINDOWS USERS!

4.1.0. Install Prerequisites

1. Settings \rightarrow Apps \rightarrow Apps & features \rightarrow Related settings, Programs and Features \rightarrow Turn Windows features on or off \rightarrow Windows Subsystem for Linux

2. Microsoft Store → INSTALL UBUNTU

Library

type:

sudo apt update sudo apt upgrade

sudo apt install bison c
make flex freeglut3-dev libcairo2-dev libgsl-dev lib
ncurses-dev libx11-dev m4 python-tk python3-tk swig tcl tcl-dev tk-dev tc
sh

4.1.1. Front-End

type:

sudo apt install verilator sudo apt install iverilog sudo apt install ghdl cd /mnt/c/../sim/verilog/regression/wb/iverilog source SIMULATE-IT

sudo apt install yosys

cd /mnt/c/../synthesis/yosys source SYNTHESIZE-IT

4.1.2. Back-End

type:

mkdir qflow cd qflow

git clone https://github.com/RTimothyEdwards/magic git clone https://github.com/rubund/graywolf git clone https://github.com/The-OpenROAD-Project/OpenSTA git clone https://github.com/RTimothyEdwards/qrouter git clone https://github.com/RTimothyEdwards/irsim git clone https://github.com/RTimothyEdwards/netgen git clone https://github.com/RTimothyEdwards/qflow

cd /mnt/c/../synthesis/qflow source FLOW-IT

4.2. OPEN SOURCE SYNTHESIZER FOR WINDOWS USERS!

4.2.0. Install Prerequisites

4.2.0.1. For WINDOWS Users!

- 1. Settings → Apps → Apps & features → Related settings, Programs and Features → Turn Windows features
- 2. Microsoft Store → INSTALL UBUNTU

4.2.0.2. For WINDOWS and LINUX Users

sudo apt update sudo apt upgrade

sudo apt -y install build-essential clang bison flex libreadline-dev gawk tcl-dev libffi-dev git make gnat graphviz xdot pkg-config python3 libboost-system-dev libboost-python-dev libboost-filesystem-dev zlib1g-dev

4.2.1. Install GHDL

git clone https://github.com/ghdl/ghdl

cd ghdl ./configure -prefix=/usr/local make sudo make install

4.2.2. Install Yosys

git clone https://github.com/YosysHQ/yosys

cd yosys make sudo make install

4.2.3. Install Synthesizer Plugin

git clone https://github.com/ghdl/ghdl-yosys-plugin cd ghdl-yosys-plugin make GHDL=/usr/local sudo yosys-config -exec mkdir -p -datdir/plugins sudo yosys-config -exec cp "ghdl.so" -datdir/plugins/ghdl.so ""