Chapter 1

기본용어 Terms in graph theory

A graph G = (V, E) consists of the set of vertices and the collection of edges (cf. multiple edges, weighted graph, digraph).

1.1 Vertices and edges

- 1. If there is an edge e joins vertices x and y, then we say
 - (a) x and y are adjacent; x is adjacent to y.
 - (b) e is incident with x and y.
- 2. An edge joining a vertex x to itself is called a loop.
- 3. Two graphs are isomorphic, if there is a bijection

$$\phi: V_{G_1} \longrightarrow V_{G_2}$$

such that for all pairs of vertices v, w in G_1 , the number of edges between v and w in G_1 is equal to the number of edges between $\phi(v)$ and $\phi(w)$ in G_2 .

- 4. A graph is simple, if it has no loops or multiple edges.
- 5. The degree deg(v) of a vertex $v \in V(G)$ is the number of edges incident with a vertex v. If loops are allowed, count each loop twice.
- 6. If deg(v) = 1 then v is called <u>end vertex</u> or pendant.
- 7. Write $\delta(G)$ for the minimum degree and $\Delta(G)$ for the maximum degree.

- 8. A graph is <u>regular</u>, if deg(v) = deg(w) for all $v, w \in V$. A graph is <u>r-regular</u>, if deg(v) = r for all vertices v.
- 9. A graph is called a (p,q)-graph, if it has p vertices and q edges.

Theorem 1.1 (Handshaking lemma). For every graph G = (V, E),

$$\sum_{v \in V} deg(v) = 2|E|.$$

Proof. The identity easily follows from the observation that each edge contributes twice to the degree sum.

$$(+1) \bullet \longrightarrow \bullet (+1)$$

Alternatively, we can use the <u>double counting technique</u>. Assume that G contains no loops. Let us count the cardinality of the following set in two different ways.

$$S = \{(v, e) \in V \times E \mid v \text{ is incident with } e\}$$

1. First,

$$|S| = \sum_{v \in V} (\text{for each } v \in V, \text{ the number of } e \text{ such that } (v, e) \in S),$$

which is $\sum_{v \in V} deg(v)$.

2. Second,

$$|S| = \sum_{e \in E} (\text{for each } e \in E, \, \text{the number of} \, v \, \, \text{such that} \, \, (v,e) \in S),$$

which is $\sum_{e \in E} 2 = 2|E|$.

3. Now we can attach loops to vertices and note that the above equality still holds.

Corollary 1.2. The number of vertices with odd degree should be even.

Example 1.3. 1. K_n : complete graph with n vertices. It is (n-1)-regular.

- 2. P_n : path of length n-1.
- 3. C_n : cycle of length n. It is 2-regular.
- 4. What is |E| for K_n ? Ans1: $\binom{n}{2}$, Ans2: It is (n-1)-regular. Use the handshaking lemma.

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1.2 Subgraphs

- 1. A graph $H = (V_H, E_H)$ is a subgraph of $G = (V_G, E_G)$ if $V_H \subseteq V_G$ and $E_H \subseteq E_G$.
- 2. The <u>complement</u> of a simple graph G, denoted by \bar{G} , is the graph with $V_{\bar{G}} = V_G$ and $xy \in E_{\bar{G}}$ if and only if $xy \notin E_G$. In other words, \bar{G} is a graph on the same vertices such that two distinct vertices of \bar{G} are adjacent if and only if they are not adjacent in G.
- 3. For a vertex v of G, G v is the graph obtained from G by removing the vertex v and all the edges incident with v.
- 4. For an edge e of G, G e is the graph obtained from G by removing only the edge e.
- 5. A <u>walk</u> is a sequence of edges of the form

$$v_0v_1, v_1v_2, ..., v_{n-1}v_n.$$

(if G has multiple edges then we need to specify edges). v_0 is called the initial vertex and v_n is called the final vertex. If G is simple then we can just write

$$v_0 \to v_1 \to \cdots \to v_n$$
.

- 6. A trail is a walk with all distinct edges.
- 7. A path is a trail with all distinct vertices (except possibly v_0 and v_n).
- 8. A cycle is a closed path.
- 9. A graph with no cycle is acyclic.

1.3 Graphs

- 1. Recall that a graph is simple, if it has no loops or cycles.
- 2. A graph is bipartite, if its vertex set can be partitioned into two sets V_1 and V_2 in such a way that every edge of the graph joins a vertex in V_1 to a vertex in V_2 .
- 3. $K_{m,n} = (V_m \cup V_n, E)$: complete bipartite graph (see §3.1).
- 4. A graph is <u>planar</u>, if it can be embedded in the plane, i.e., it can be drawn on the plane in such a way that its edges intersect only at their endpoints. In other words, it can be drawn in such a way that no edges cross each other. Such a drawing is called a <u>plane graph</u> or planar embedding of the graph.

- 5. A graph is <u>connected</u> if for every $v, w \in V$, there is a path in G from v to w. One can impose an equivalence relation on the vertex set as $v \sim w$ if there is a path from v to w. The equivalence classes derived from this relation are connected components of the graph.
- 6. A <u>tree</u> is a connected simple graph with no cycle.
- 7. A <u>forest</u> is a collection of one or more trees.
- 8. A $\underline{\text{leaf}}$ is an end vertex of a tree.