\*\*I am excited to announce the TFR 3.6.0.0 Update on behalf of TeamMoeg! This is a large update that focuses on bug-fixes, localization-fixes, quality-of-life changes, and a lot of new content. More than 60 bugs or suggestions have been fixed or accepted from this update! We appreciate your patience for waiting this update. Visit either of these websites to download: \*\*

https://www.curseforge.com/minecraft/modpacks/terrafirma-rescue

https://www.technicpack.net/modpack/terra-firma-rescue.1727928

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Content Changes:

- Added multi-block aquatic farm

- Added dozens of new metal scaffolds

- Added dozens of new metal builder's wands

- Added clay pattern for all GT ceramic products

- Added clay molds for all GT ceramic molds

- Added magic diamond can be obtained by diamond powder

- Added GT food can now be made through substance maker

- Added GT recipes now have separators for the numbers shown in the recipe

- Added Iridium-Platinum asteroids

- Updated the English of TFC Auto Bellow Add-on

- Changed the processing of Limonite

- Optimized the quest line of Electric Age

- Chaos Dragons now present on Dracona

- Increased density of chromite veins

- Increased generation probability of kaolinite and kimberlite veins.

- Increased probability of magma pool generation

- Reduced time for pit firing and charcoal firing.

- Slightly increased the rate at which all items heat up.

- Infinity Ingot now requires Heart of the Dragon synthesis

- Fixed potassium alkaline water and gray dye recipe conflict

- Fixed some of the quests does not display the content

- Fixed the conflict of cobble stone conversion

As usual, please report Bugs at the Issue Tracker in our Github found in #tfr-info . Whole Changelog: <https://github.com/TerraFirmaRescue/TerraFirma-Rescue-Modpack/blob/master/changelog_en_US.txt>

【群峦：救援更新】3.6.0.0 —— 春之诞

· 新增多方块水产养殖场

· 新增几十种金属的脚手架

· 新增几十种金属的建筑法杖

· 新增所有GT陶瓷制品的粘土样式

· 新增魔力钻石可以通过钻石粉获得

· 新增GT食物可以通过物质制造机制造了

· 新增GT配方里的显示的数字现在有分隔符了

· 新增钾盐可以在碎石机处理了

· 新增化肥可以通过多种肥料转换

· 新增铱-铂小行星

· 移除制作塔克袋的配方，因为他们会造成服务器崩溃

· 更改了褐铁矿的处理方式

· 修复钾碱水和灰色染料合成冲突

· 修复做玻璃消耗鼓风嘴

· 修复原版金粒不可以获得

· 修复基因工业的升级框架无法合成

· 修复部分任务不显示内容

· 修复红石根无法合成

更新日志：https://github.com/TerraFirmaRescue/TerraFirma-Rescue-Modpack/blob/master/changelog\_zh\_CN.txt