

The BLOCK

of consideration

- ☒ Node: Collection
- ☐ Node: Choose
- ☐ Node: Merge "one argument nodes" into inline

The WINDOW

of light consideration

- ☐ Design: Too similar to Adobe XD
- ☐ Usability: Add existing define to graph
- ☐ Usability: Is left drag = group or = move screen?



background



title font



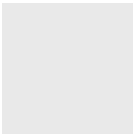
node header



node header font



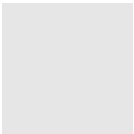
node body



background



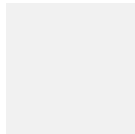
title font



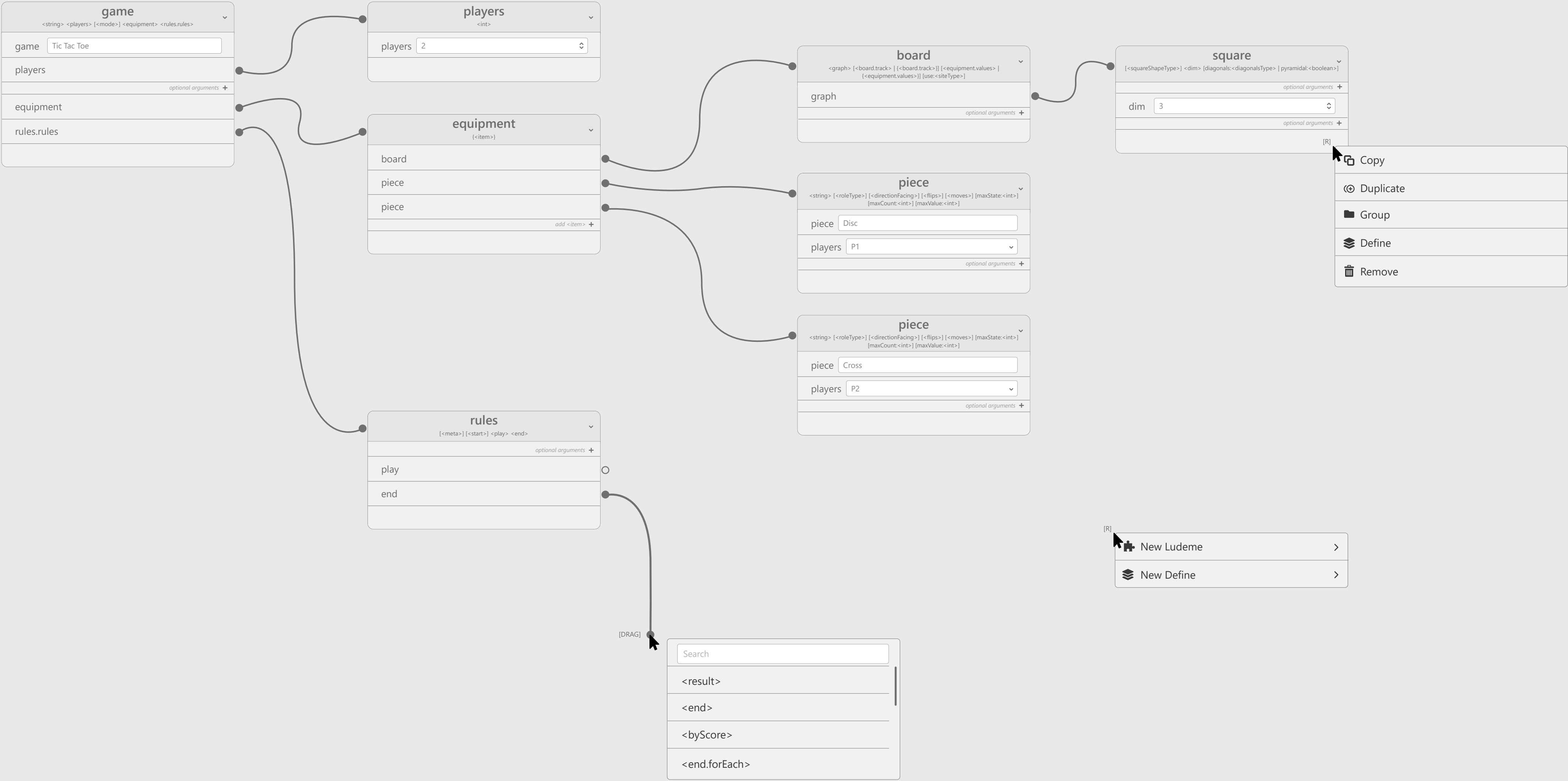
node header

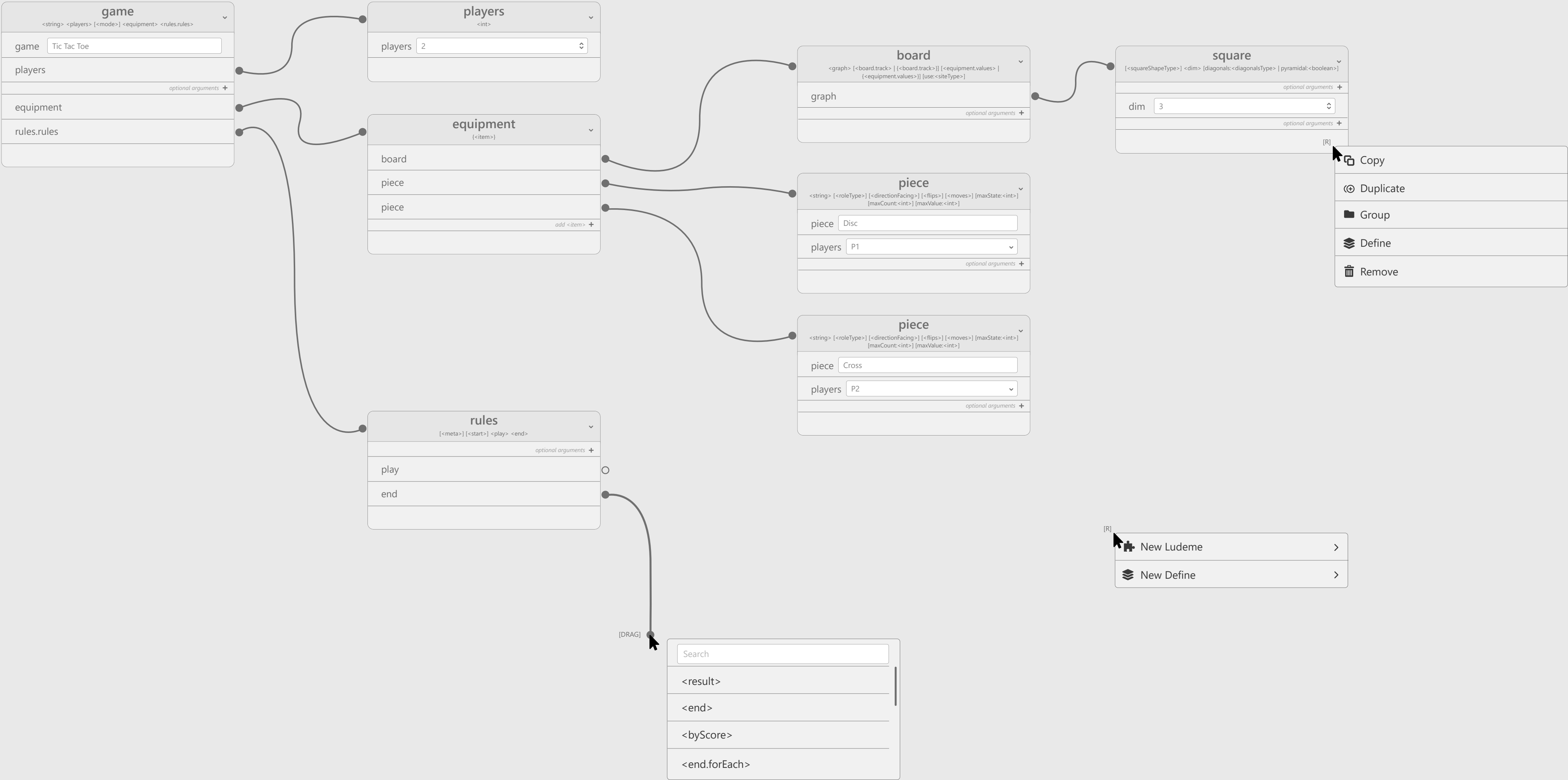


node header font

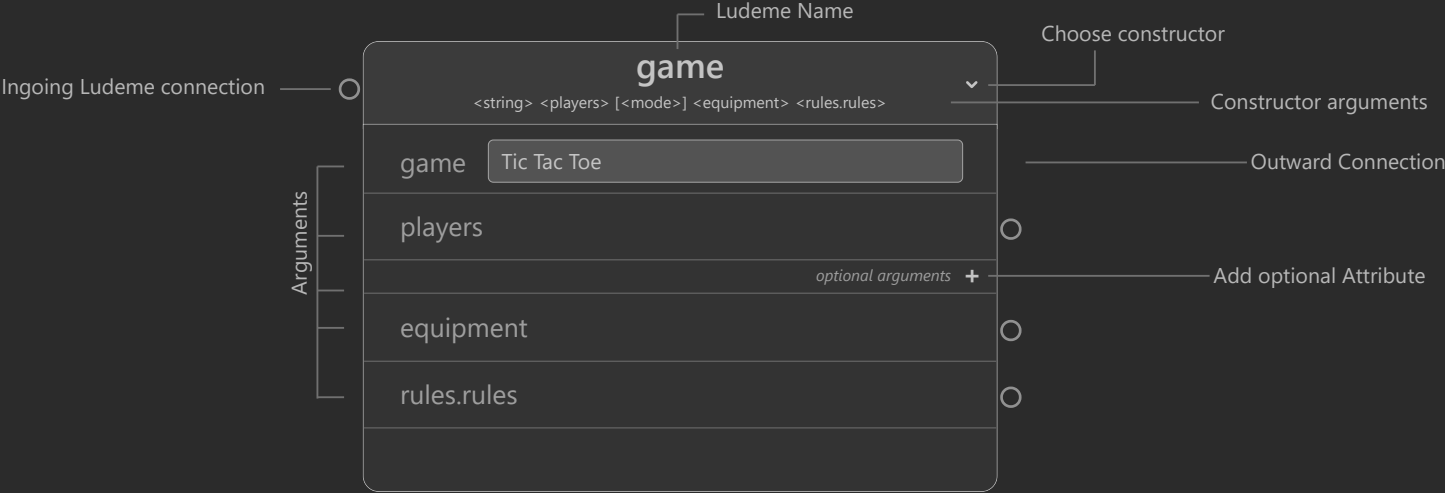


node body

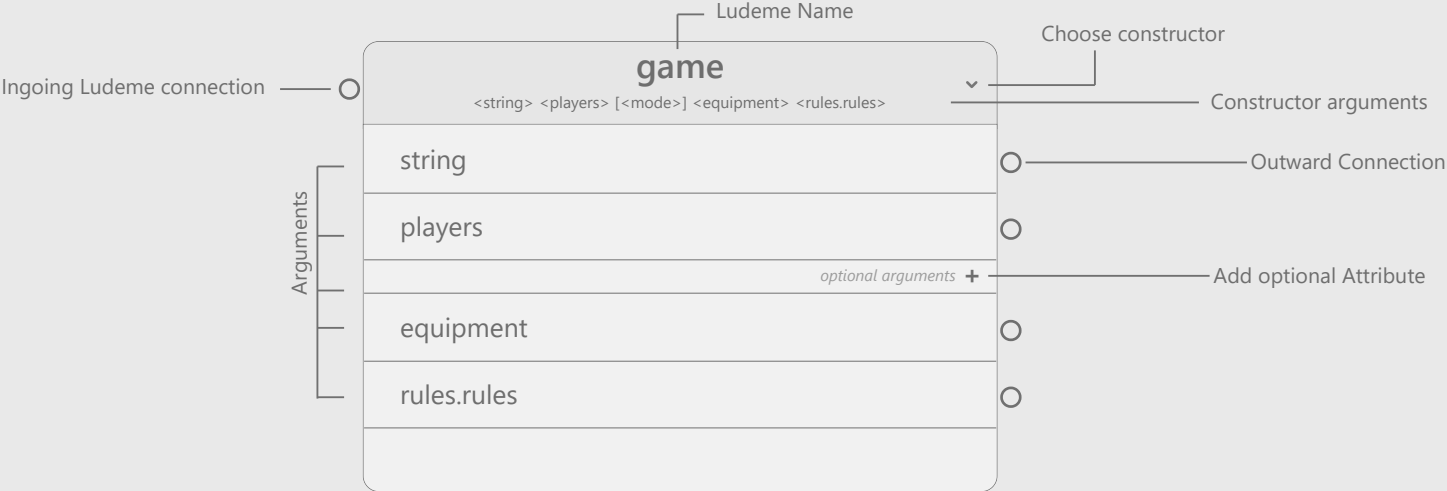




Ludeme Block



Ludeme Block



Search

if

byScore

ludeme3

ludeme4

 Copy

 Duplicate

 Group

 Define

 Remove



New Ludeme



New Define



Ludii Visual Game Editor

—

×

Visual Game Editor

Text Editor

Board editor

Defines

1

(game "Tic-Tac-Toe"

2

(players 2)

3

(equipment {

4

(board (square 3))

5

(piece "Disc" P1)

6

(piece "Cross" P2)

7

})

8

(rules

9

(play (move Add (to (sites Empty))))

10

(end (if (is Line 3) (result Mover Win))))

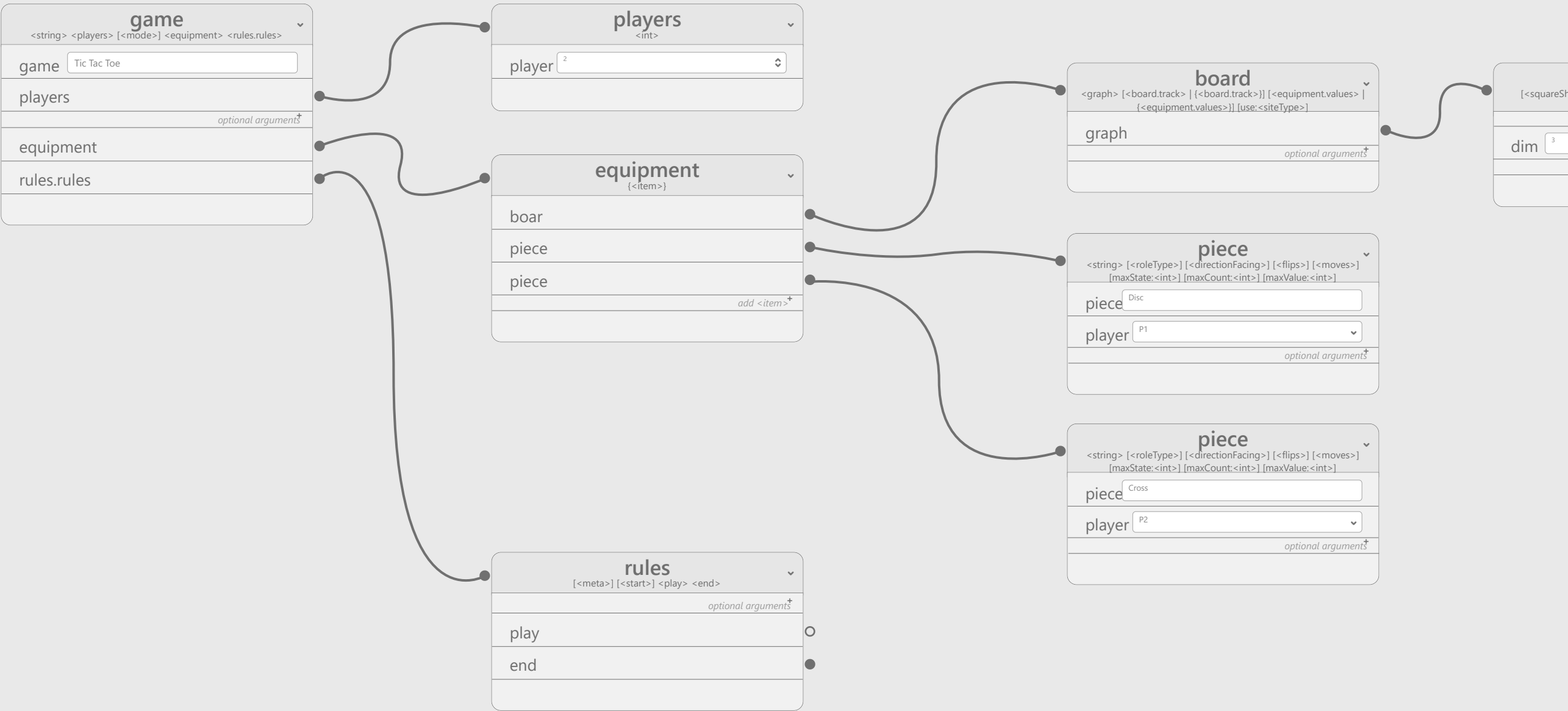
11

)

12

)

13



```
1  (game "Tic-Tac-Toe"
2    (players 2)
3    (equipment {
4      (board (square 3))
5      (piece "Disc" P1)
6      (piece "Cross" P2)
7    })
8  (rules
9    (play (move Add (to (sites Empty))))
10   (end (if (is Line 3) (result Mover Win)))
11 )
12 )
13
```

Define1

×

Define2

×

MyCustomDefine

×

+

