

1) #include <stdio.h>
void desc()

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```
{  
    int myarr[100], myvalue, loop1, loop2, temp;  
    printf("Input myvalue:");  
    scanf("%d", &myvalue);  
    for(loop1=0; loop1<myvalue; loop1++)  
    {  
        printf("value = %d:", loop1++);  
        scanf("%d", &myarray[loop1]);  
    }  
    for(loop2=0; loop2<(myvalue-1); loop2++)  
    {  
        for(loop1=0; loop1<(myvalue-1); loop1++)  
        {  
            if(myarr[loop1++]<myarr[loop1]);  
            {  
                temp = myarr[loop1];  
                myarr[loop1] = myarr[loop1++];  
                myarr[loop1+1] = temp;  
            }  
        }  
    }  
}
```

```
printf("Descending order: \n");  
for(loop1 = myvalue; loop1 > 0; loop1--)  
{  
    printf("%d", myarr[loop1--]);  
}
```

```
return;  
}
```

```
void binarysearch()
```

```
{ int f, l, mid, n, search, arr[100];
```

```
printf("Enter no. of elements: \n");
```

```
scanf("%d", &n);
```

```
printf("Enter %d elements \n", n);
```

```
for (c = 0; c < n; c++)
```

```
{ scanf("%d", &arr[i]);
```

```
}  
printf("\nEnter value to be find: \n");
```

```
scanf("%d", &search);
```

```
f = 0
```

```
l = n - 1
```

```
mid = (f + l) / 2
```

```
}  
while (f < l)
```

```
{ if (arr[mid] < search)
```

```
{ f = mid + 1;
```

```
}  
else if (arr[mid] == search)
```

```
{ printf("%d found at location %d \n",  
search, mid + 1);
```

```
break;
```

```
}  
else
```

```

{
    l = mid - 1;
    mid = (f + l) / 2;
}

```

```

if (f < l)

```

```

{
    printf("Not found! %d isn't present in list\n", search);
}

```

```

}
}
}
void mul add()

```

```

{
    int a, b, add, mul;
    printf("Enter a location:");
    scanf("%d", &a);
    printf("Enter b location:");
    scanf("%d", &b);
    add = arr[a] + arr[b];
    mul = arr[a] * arr[b];
    printf("addition = %d", add);
    printf("Multiplication = %d", mul);
}

```

```

}
void desc()
void binarySearch()
void mul add()
main()

```

```

{
    int choice;
    while(1)
    {
        Printf("1. Descending order in");
        Printf("2. Searching element in array");
        Printf("3. add & mul\n");
        Printf("4. Quit\n");
        Printf("Enter your choice: ");
        Scanf("%d", &choice);
        switch(choice)
        {
            case 1:
                desc();
                break;

            case 2:
                binarysearch();
                break;

            case 3:
                mulAdd();
                break;

            case 4:
                exit(1);

            default:
                Printf("Wrong choice\n");
        }
    }
}

```

4
 3
 3

output

1. Descending order
2. Searching element in array.
3. add & mul
4. Quit

Enter your choice: 1

Input ~~many~~ value: 5

Value-1: 3

Value-2: 6

Value-3: 9

Value-4: 10

Value-5: 5

Descending order.

10 9 6 5 3

Enter your choice: 2

Enter no of elements 5

Enter 5 integers.

10

9

6

5

3

Enter value to find

6

6 Found at location 3

Enter your choice: 3

Enter a location: 2

Enter b location: 3

addition = 15

multiplication = 54

Enter your choice: 4

EXIT.

```

2) #include <stdio.h>
# define MAX 100
int arr1[MAX]
int arr2[MAX]
void merge (int low, int mid, int high)
{
    int i, j, k;
    for (i = low; j = mid + 1; k = low; i <= mid && j <= high; k++)
    {
        if (arr1[i] < arr1[j])
        {
            arr2[k] = arr1[i++];
        }
        else
        {
            arr2[k] = arr1[j++];
        }
    }
    while (i <= mid)
    {
        arr2[k++] = arr1[i++];
    }
    while (j <= high)
    {
        arr2[k++] = arr1[j++];
    }
    for (int l = 0; l < high + 1; ++l)
    {
        arr1[l] = arr2[l];
    }
}

void sort (int low, int high)
{

```



```
if (low < high)
```

```
{ int mid = (low + high) / 2;
```

```
  sort(low, mid);
```

```
  sort(mid + 1, high);
```

```
  merge(low, mid, high)
```

```
}
```

```
else  
  return;
```

```
}
```

```
int main(void)
```

```
{ int n;
```

```
  printf("Enter no. of elements:");
```

```
  scanf("%d", &n);
```

```
  printf("Enter %d elements", n);
```

```
  for (int i = 0; i < n; i++)
```

```
  { scanf("%d", &arr[i]);
```

```
  }
```

```
  printf("Array after sorting is:");
```

```
  sort(0, n - 1);
```

```
  for (int i = 0; i < n; i++)
```

```
  { printf("%d", arr[i]);
```

```
  }
```

```
  int k, mul = 1;
```

```
  printf("Enter k value:");
```

```
  scanf("%d", &k);
```

```
  for (i = 0; i < k; i++)
```

```
  { mul = mul * arr[i];
```

```
  }
```

```
  printf("Product of %d elements is: %d", mul);
```

```
}
```

Output:

Enter elements: 5

8

11

10

4

Array after sorting is 4 5 8 10 11

Enter k value

3

Product of kth elements is 160

3. Insertion sort

Let us take

0	1	2	3	4	5
7	3	5	4	2	6

Step-1 \rightarrow temp = 3

Compare 7 & 3 \rightarrow swap

3	7	5	4	2	6
---	---	---	---	---	---

Step-2 \rightarrow temp = 5

Compare 7 & 5

5 is less than 7 \rightarrow swap

3	5	7	4	2	6
---	---	---	---	---	---

$j = i - 1$; Step-3 \rightarrow temp = 4

while ($j > 0$ & $a[j] > \text{key}$)

{ $a[j+1] = a[j]$;

Compare 7 & 4

4 is less than 7 \rightarrow swap

$j = j - 1$;

4 is less than 5 \rightarrow swap

$a[j+1] = \text{key}$;

3	5	4	7	2	6
---	---	---	---	---	---

3	4	5	7	2	6
---	---	---	---	---	---

Step-4 temp = 2

Compare 7 & 2

2 is less than 7

2 is less than 5

2 is less than 4

2 is less than 3

2	3	4	5	7	6
---	---	---	---	---	---

Step-5 \rightarrow temp = 6

2	3	4	5	6	7
---	---	---	---	---	---

ii) Selection sort

Let us take

0	1	2	3	4	5	6
9	3	1	4	2	7	5

Step-1: index value value compare with min element, swap
 $i=0$

0	1	2	3	4	5	6
1	3	9	4	2	7	5

↑ swap

Code

```
int r, j, min, tem;
```

```
for (i=0; i<n-1; i++)  
{  
    min=i;
```

```
    for (j=i+1; j<n; j++)
```

```
    {  
        if (a[j] < a[min])  
        {  
            min=j;
```

```
        }  
    }
```

```
    temp = a[i]
```

```
    a[i] = a[min]
```

```
    a[min] = temp
```

y

Step-2: $i=1$

0	1	2	3	4	5	6
1	2	9	4	3	7	5

↑ swap

Step-3: $i=2$

0	1	2	3	4	5	6
1	2	3	4	9	7	5

Step-4: $i=3$ → it is least element swap with itself

$i=3$

0	1	2	3	4	5	6
1	2	3	4	9	7	5

Step-5: $i=4$

0	1	2	3	4	5	6
1	2	3	4	5	7	9

$i=5$

Compare itself

$i=6$

Compares itself.

1	2	3	4	5	7	9
---	---	---	---	---	---	---

```

4) #include <stdio.h>
int BubbleSort(int size, int *arr)
{
    int i, j, temp;
    for (i = size - 2; i >= 0; i--)
    {
        for (j = 0; j <= i; j++)
        {
            if (arr[j] > arr[j+1])
            {
                temp = arr[j];
                arr[j] = arr[j+1];
                arr[j+1] = temp;
            }
        }
    }
    return 1;
}

int main(void)
{
    int size, i, arr[20], sum = 0, mod = 1, m;
    printf("Enter no. of elements: \n");
    scanf("%d", &size);
    printf("Enter the %d elements: ", size);
    for (i = 0; i < size; i++)
    {
        scanf("%d", &arr[i]);
    }
    BubbleSort(size, arr);
    printf("After sorting");
    for (i = 0; i < size; i++)

```

```

{
    printf("%d", arr[i]);
}
printf("\n");
printf("alternate elements after sorting\n");
for(i=0; i<size; i++)
{
    printf("%d", arr[i++]);
}
printf("\n");
printf("Sum of elements in odd positions and mul of
        elements in even positions\n");
for(i=0; i<size; i++)
{
    if(i%2 == 0)
    {
        mul = mul * arr[i];
    }
    else
    {
        sum = sum + arr[i];
    }
}
printf("Sum of elements in odd position is %d", sum);
printf("mul of elements in even position is %d", mul);
printf("Enter n values:");
scanf("%d", &n);
for(i=0; i<size; i++)
{
    if(arr[i] % m == 0)
    {
        printf("%d", arr[i]);
    }
}
printf("\n"); return 0;
}

```

Output

Enter no. of Elements: 5

Enter 5 Elements:

5

9

9

3

11

After sorting: 3 5 7 9 11

Alternate elements after sorting

3 7 11

Sum of elements in odd positions and mul of
elements in even positions.

Sum of elements in odd position is 21

mul of elements in even position is: 45

Enter m value: 5

11


```

5) #include <stdio.h>
int binarySearch (int a[], int l, int h, int key)
{
    int mid = (l + h) / 2;
    if (l > h)
        return -1;
    if (a[mid] == key)
        return mid;
    if (a[mid] < key)
        return binarySearch(a, mid + 1, h, key);
    else
        return binarySearch(a, l, mid - 1, key);
}

```

```

2
int main (void)
{
    int a[100],
    int n, pos, i, x;
    printf ("Enter length of array:\n");
    scanf ("%d", &n);
    printf ("Enter the elements:\n");
    for (i = 0; i < n; i++)
        scanf ("%d", &a[i]);
    printf ("Enter the element to search:\n");
    scanf ("%d", &x);
    pos = binarySearch (a, 0, n - 1, x);
}

```



```
if( pos < 0 )
```

```
    printf(" cannot find %d in array \n", x);
```

```
else
```

```
    printf(" Position of %d in array is %d \n",
```

```
        x, pos+1);
```

```
    return 0;
```

y

Output

Enter the length of array: 5

Enter the array elements:

6

8

5

9

3

Enter the element to search:

5

Position of 5 in array is 3.