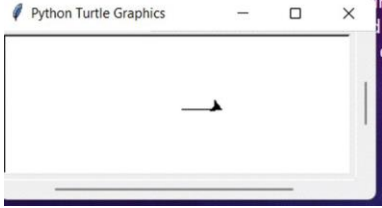


Hungry Caterpillar:

Basic game using python turtle module. Turtle is a graphics used in game programming.

<p>Basic turtle program how it looks like.</p> <pre>import turtle t=turtle.Turtle() t.forward(35) t.right(25) turtle.mainloop()</pre>	
<p>Explanation:</p> <ul style="list-style-type: none">• Created a Screen with a background.• Create a turtle for Caterpillar, Food, Time, Points.• Game starts with key press.• Caterpillar moves on key press at 90 degrees.• Food is placed in randomly when caterpillar catches the food• Points and Time calculated accordingly.• Set Boundary.• Game Over is displayed when caterpillar hits the boundary.	