

Structured UX Design Process Output

1. Problem Defined:

- Example: Improve recipe search and filtering in a food recipe website.

2. Ideas Generated (Solution Ideation):

- Filter by cuisine, ingredients, dietary preferences.
- Provide personalized recipe recommendations.
- Add visual tags for quick identification (e.g., spicy, vegan).

3. User Personas Created:

- Persona 1: Busy professional looking for quick recipes.
- Persona 2: Vegetarian home cook exploring new cuisines.
- Persona 3: Beginner cook needing step-by-step guidance.

4. User Stories Written:

- “As a busy professional, I want to filter recipes by cooking time, so that I can find quick meals.”
- “As a vegetarian, I want to exclude non-vegetarian recipes from search results.”
- “As a beginner cook, I want to see video tutorials linked with each recipe.”

5. Scenarios Developed:

- Persona 1 checks recipes on phone during short lunch break, looking for <30-minute meals.
- Persona 2 explores vegetarian Mexican dishes for a weekend dinner party.
- Persona 3 watches tutorial videos while cooking for the first time.

6. Flow Maps Created:

- User opens recipe filter.
- Selects criteria (cuisine, cooking time, dietary).
- Reviews filtered results.

- Saves or clicks recipe for detailed view.

7. Information Architecture Designed:

- Recipes categorized by cuisine, meal type, dietary needs.
- Clear navigation menus for filtering options.
- Tags and labels standardized for consistency.

8. Review & Iterate:

- Gather user feedback on filters.
- Adjust UI based on pain points found in flows.
- Refine persona details as needed.

UX Design Process

