



RULES & REGULATIONS

Please carefully review the following rules and regulations before participating in our event. All participants are expected to comply with the following regulations to ensure a fair and competitive setting for everyone involved. By participating in this event, you agree to abide by these rules and regulations.

Nexentia.lk

CODINEX | ALGORITHM CHALLENGES RULES AND REGULATIONS

ELIGIBILITY

- STUDENTS FROM GRADE 9-13 CAN PARTICIPATE IN THIS COMPETITION.
- THIS COMPETITION IS ONLY FOR INDIVIDUALS, NOT FOR TEAMS.

INSTRUCTIONS

- THE COMPETITION WILL BE HELD PHYSICALLY USING PCS (OFFLINE).
- PARTICIPANTS WILL FACE 10 ALGORITHMIC PROBLEMS.
- THE TOTAL COMPETITION DURATION IS 1 HOUR 15 MINUTES (75 MINUTES).
- PARTICIPANTS MUST DECLARE THE PROGRAMMING LANGUAGE AT THE BEGINNING AND USE ONLY THAT LANGUAGE FOR ALL QUESTIONS.
- THE ALLOWED PROGRAMMING LANGUAGES ARE: PYTHON 3, C, C++, JAVA.
- PCS PROVIDED WILL INCLUDE OFFLINE EDITORS/COMPILERS FOR ALL ALLOWED LANGUAGES.
- NO INTERNET ACCESS OR ONLINE HELP IS PERMITTED.
- CODE MUST BE COMPILED AND TESTED LOCALLY DURING THE GIVEN TIME.
- EACH SOLUTION MUST BE SAVED AS A SEPARATE FILE NAMED BASED ON THE QUESTION AND LANGUAGE (E.G., Q1.PY, Q2.CPP, ETC.).
- ALL CODE FILES MUST BE PLACED IN A FOLDER NAMED AS "CODINEX_ST.JOSEPHSGIRLSSCHOOL_DIMASHIAYODYA".
- PARTICIPANTS MUST WORK INDIVIDUALLY. COLLABORATION, COMMUNICATION, OR PLAGIARISM WILL RESULT IN DISQUALIFICATION.
- PARTICIPANTS MAY SOLVE QUESTIONS IN ANY ORDER.
- ALL FINAL SUBMISSIONS MUST BE MADE BEFORE THE TIME ENDS. LATE SUBMISSIONS WILL NOT BE ACCEPTED.

JUDGING CRITERIA

PARTICIPANTS WILL BE EVALUATED BASED ON:

- CORRECTNESS OF THE LOGIC AND OUTPUT.
- EFFICIENCY AND PROPER USE OF ALGORITHMS.
- CODE READABILITY AND ORGANIZATION.
- ADHERENCE TO INPUT/OUTPUT SPECIFICATIONS.

CONTACT US

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