



RULES & REGULATIONS

Please carefully review the following rules and regulations before participating in our event. All participants are expected to comply with the following regulations to ensure a fair and competitive setting for everyone involved. By participating in this event, you agree to abide by these rules and regulations.

Nexentia.lk

QUESTRIX | PUZZLE RULES AND REGULATIONS

ELIGIBILITY

- STUDENTS FROM GRADE 12/13 CAN PARTICIPATE IN THIS COMPETITION.
- THIS COMPETITION IS ONLY FOR TEAMS OF FOUR, NOT FOR INDIVIDUALS.

INSTRUCTIONS

- THE COMPETITION WILL BE HELD PHYSICALLY.
- THE PUZZLE FORMAT WILL BE A CROSSWORD-STYLE ICT PUZZLE.
- THERE WILL BE ONE ROUND.
- QUESTIONS WILL BE BASED ON:
 - G.C.E. A/L (GRADE 12 & 13) ICT SYLLABUS
 - GENERAL KNOWLEDGE AND CURRENT AFFAIRS RELATED TO TECHNOLOGY
- PARTICIPANTS WILL BE GIVEN A LIMITED TIME TO COMPLETE THE PUZZLE.
- THE COMPETITION WILL BE HELD IN THE 4TH WEEK OF JULY, AND FURTHER DETAILS WILL BE SHARED IN THE RELEVANT WHATSAPP GROUP.

SCORING

- EACH CORRECT WORD OR CLUE FILLED IN THE PUZZLE WILL BE AWARDED MARKS.
- TEAMS WILL BE RANKED BASED ON:
 - NUMBER OF CORRECT ANSWERS.
 - TIME TAKEN TO COMPLETE THE PUZZLE.
- IN THE CASE OF A TIE, THE EARLIEST SUBMISSION WILL BE CONSIDERED THE WINNER.
- THERE WILL NOT BE ANY PENALTY FOR WRONG ANSWERS.

ICTS

QUESTRIX | TREASURE HUNT RULES AND REGULATIONS

ELIGIBILITY

- STUDENTS FROM GRADE 9-13 CAN PARTICIPATE IN THIS COMPETITION.
- THIS COMPETITION IS ONLY FOR TEAMS OF FOUR, NOT FOR INDIVIDUALS.

INSTRUCTIONS

- THE COMPETITION WILL BE HELD PHYSICALLY.
- TEAMS WILL BE GIVEN A SEQUENCE OF TECH-RELATED TASKS AND CLUES TO SOLVE.
- THE FINAL TEAM TO CORRECTLY FIND THE "TREASURE" LOCATION WINS.
- TASKS MAY INCLUDE ICT LOGIC PUZZLES, QR CODES, DECODING, ETC.
- THERE WILL BE ONLY ONE ROUND, WITH A LIMITED NUMBER OF STOPS.
- THE COMPETITION WILL BE HELD IN THE 3RD WEEK OF JULY. FURTHER DETAILS WILL BE SHARED IN THE RELEVANT WHATSAPP GROUP.

SCORING

- THE WINNING TEAM WILL BE THE ONE THAT COMPLETES ALL TASKS AND REACHES THE FINAL LOCATION FIRST.
- TEAMS WILL BE RANKED BASED ON THE TIME TAKEN AND NUMBER OF CORRECTLY COMPLETED CLUES/TASKS.
- IN THE CASE OF A TIE, THE TEAM THAT SOLVED THE FINAL CLUE THE FASTEST WILL BE AWARDED THE HIGHER RANK.
- NO PENALTIES WILL BE GIVEN FOR WRONG ATTEMPTS, BUT WASTED TIME WILL AFFECT RANKING.

CONTACT US

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