

SPI

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SPI

- Always set the SPI flag/done flag before the while loop
- MSDK
 - always set the alternate function for GPIO
- Synchronous request
 - blocking
 - can not execute anything else before transaction is done
- Asynchronous request
 - non-blocking
 - allow other execution while handling SPI transaction

Blocking

```
main() {  
    // setup SPI = pins, enable  
    SPI_Transaction_SYNC();  
}
```

Non-Blocking

```
SPI_FLAG = 0 // start actual SPI routine  
ISR_FLAG = 0 // start SPI through interrupt.
```

```
SPI_Handler() {  
    // performs the transaction  
    // calls SPI callback when done  
    // continues executing when SPI_FLAG = 1  
}
```

```
SPI_callback() {  
    // clears the SPI_FLAG  
    SPI_FLAG = 0;  
}
```

```
Pushbutton_callback() {  
    disable_NVIC() // prevent PB bounces  
    ISR_FLAG = 1;  
    // do some quick action;  
}
```

```
main() {  
    SPI_setup() // NVIC  
    pushbutton_setup()  
    while(1) {  
        if (ISR_FLAG == 1) {  
            SPI_FLAG = 1;  
            SPI_transaction_async()  
            while (SPI_FLAG == 1) {  
                // do other stuff when SPI is  
                // handled in background  
            }  
            ISR_FLAG = 0;  
            enable_NVIC();  
        }  
    }  
}
```

```
}  
ISR_FLAG = 0 ;  
enable_NVIC ();  
}  
}  
}
```