```
#include <iostream>
#include <conio.h>
#include <iomanip>
using namespace std;
main()
     char degree = 248;
     float firstTemp = -5.4, secondTemp = 124.67, thirdTemp = 305.15; // Celius,
Farenheight, Kelvin
     float firstFarenheightConversion, firstKelvinConversion,
firstRankineConversion;
     firstFarenheightConversion = ((1.8) * firstTemp) + 32;
     firstKelvinConversion = (firstTemp) + 273.15;
     firstRankineConversion = firstFarenheightConversion + 459.67;
     cout << setprecision(2) << fixed << "First Constant Value = " << firstTemp</pre>
<< degree << "C\n"
          << degree << "F = " << firstFarenheightConversion << degree << "F\n"</pre>
          << degree << "K = " << firstKelvinConversion << degree << "K\n"</pre>
          << degree << "R = " << firstRankineConversion << degree << "R\n";</pre>
     float secondFarenheightConversion, secondKelvinConversion,
secondRankineConversion;
     secondFarenheightConversion = 5 * (secondTemp - 32) / 9;
     secondKelvinConversion = secondFarenheightConversion + 273.15;
     secondRankineConversion = secondTemp + 459.67;
     cout << "\nSecond Constant Value = " << secondTemp << degree << "F\n"</pre>
          << degree << "F = " << secondFarenheightConversion << degree << "C\n"</pre>
          << degree << "K = " << secondKelvinConversion << degree << "K\n"
          << degree << "R = " << secondRankineConversion << degree << "R\n";</pre>
     float thirdFarenheightConversion, thirdCelciusConversion,
thirdKelvinConversion, thirdRankineConversion;
     thirdFarenheightConversion = (thirdTemp - 491.67) * 5 / 9;
     thirdCelciusConversion = thirdFarenheightConversion;
     thirdKelvinConversion = ((1.8) * thirdFarenheightConversion) + 32;
     thirdRankineConversion = thirdTemp * 0.5555555556;
```

## Output:

```
First Constant Value = -5.40°C
°F = 22.28°F
°K = 267.75°K
°R = 481.95°R

Second Constant Value = 124.67°F
°F = 51.48°C
°K = 324.63°K
°R = 584.34°R

Third Constant Value = 305.15°R
°C = -103.62°C
°F = -154.52°F
°R = 169.53°R
```

2.

```
<< "8\t" << pow(2, 8) << "\n";
getch();
}</pre>
```

## Output:

N	2^n
0	1
1	2
2	4
3	8
4	16
5	32
6	64
7	128
8	256

```
#include <iostream>
#include <conio.h>
#include <cmath>

using namespace std;

main()
{
    float a, T, m, g; // a = initial acceleration T - thrust in Newton m - mass
in kg g - acceleration caused by gravity in m/s^2

    T = 6e6;
    g = 9.81;
    m = 5e4;

    a = (T - (m * g)) / m;

    cout << "The initial acceleration, a, of a rocket fired from earth , with an
initial thrust, T, is given by this formula:\n a = (T - mg) / m\n where:\n a =
initial acceleration \n T = thrust in Newton\n m = mass in kg\n g = acceleration
caused by gravity in m/s^2"</pre>
```

```
The initial acceleration, a, of a rocket fired from earth , with an initial thrust, T, is given by this formula:

a = (T - mg) / m

where:

a = initial acceleration

T = thrust in Newton

m = mass in kg

g = acceleration caused by gravity in m/s^2

Write and run program that will determine the initial acceleration of a rocket having a mass of 5X10^4 kg and an initial thrust of 6X10^5

Newtons. The Value of g is 9.81m/s^2.

The initial acceleration is 110.19m/s^2.
```