Admin Log Out Use Case

(adapted by Pressman and Maxim, Software Engineering: A Practitioner's Approach, pp. 151-152, from Cockburn, A., Writing Effective Use-Cases, Addison-Wesley, 2001)

Use Case:	Student logs out on mobile device
Primary Actor:	Student
Goal in Context:	For the student to log off of the system
Preconditions:	System is fully configured
Trigger:	The student is done using the system
Scenario:	 The student has the application open The system displays buttons with major functions The student selects the "Log Out" button The system logs the user out and brings them to the login page
Exceptions:	
Priority:	High priority
When available:	First release
Channel to actor:	Via mobile device browser
Secondary Actor:	System administrator, student's peer leader
Channels to Secondary	System administrator and peer leader – through PC or
Actors:	mobile device browser
Open Issues:	1. Should the "Log Out" button be an item in a menu?