



DMITRY KARMAZIN

SOFTWARE ENGINEER

ABOUT

I am a 4th-year student majoring in Applied Mathematics and Computer Programming. I enjoy solving complex problems that require deep analysis and structured thinking. Challenging tasks provide valuable experience and help me grow professionally and personally.

PROGRAMMING SKILLS

- C++
- C#
- Python
- Java
- JavaScript
- HTML
- CSS
- Git

OPEN TO ANY SUGGESTION

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HOBBIES

- Passionate about playing strategy games, enjoying the challenge of critical thinking and long-term planning.
Big fan of the Souls-like series, appreciating their complexity, atmosphere, and unique gameplay experience.

EXPERIENCE

- *Designed and developed web applications using HTML, CSS, and JavaScript to create responsive and user-friendly interfaces.*
- *Implemented backend logic with Python and C#, ensuring optimized performance and clean architecture.*
- *Built scalable services in Java and C++, focusing on high efficiency and maintainability.*
- *Applied version control with Git, collaborating on projects and maintaining clean commit history.*
- *Participated in full software development lifecycle: from requirements analysis to deployment and support.*
- *Learned the principles of Object-Oriented Programming through practical projects in C++.*

EDUCATION

OLES HONCHAR DNIPRO NATIONAL UNIVERSITY

Bachelor's degree in Computer Modeling and Programming Technologies

- Gained strong foundation in mathematical modeling, algorithms, and data analysis.
- Developed projects using C++, C#, Python, and Java for solving applied computational problems.
- Studied computer simulation techniques and applied them to real-world scenarios.
- Learned modern programming technologies and applied them in team and individual projects.