

strIntersect

Write the C function `strIntersect()` that takes in three strings `str1`, `str2` and `str3` as parameters, stores the same characters that appeared in both `str1` and `str2` into the string, and returns `str3` to the calling function via call by reference. For example, if `str1` is "abcdefghijk" and `str2` is "123i4bc78h9", then `str3` is "bchi" will be returned to the calling function after executing the function. If there is no common characters in the two strings, `str3` will be a null string. You may assume that each string contains unique characters in the string, i.e. the characters contained in the same string will not be repeated. The function prototype is:

```
void strIntersect(char *str1, char *str2, char *str3);
```

A sample C program to test the function is given below:

```
#include <stdio.h>
void strIntersect(char *str1, char *str2, char *str3);
int main()
{
    char str1[50],str2[50],str3[50];

    printf("Enter str1: \n");
    scanf("%s",str1);
    printf("Enter str2: \n");
    scanf("%s",str2);
    strIntersect(str1, str2, str3);
    if (*str3 == '\0')
        printf("strIntersect(): null string\n");
    else
        printf("strIntersect(): %s\n", str3);
    return 0;
}
void strIntersect(char *str1, char *str2, char *str3)
{
    /* Write your code here */
}
```

Some sample input and output sessions are given below:

- (1) Test Case 1:
Enter str1:
abcde
Enter str2:
dec
strIntersect(): cde
- (2) Test Case 2:
Enter str1:
abcdefghijk
Enter str2:
akdhf
strIntersect(): adfhk
- (3) Test Case 3:
Enter str1:
abc
Enter str2:
def
strIntersect(): null string