Lab Report 06

# Problem

Create a program that outputs the how crisp and delicious a type of apple is.

# Proposed Solution

Create two classes, the first one used to store the types of apples, the weight of the apples, and the price per apple. The first class also sets a default value of a crisp and delicious apple. The second class will be where the user inputs and taken and where the first class will output thing

# Tests and Results

Text

Description automatically generatedText

Description automatically generatedText

Description automatically generated

# Problems Encountered

I noticed the issue only after I turned it in. I realized that the getType is storing the information given and then making the user only use that apple.

# Conclusions and Discussion

This lab allowed us to learn how to essentially link two classes and use get and set.

# Additional Questions

1. What is the purpose of an accessor?

**Accessors return the value of a private variable.**

2. What is the purpose of a mutator?.

**Mutators reset the value of a private variable.**