Palaash Kolhe

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Skills_

Languages: Java, JavaScript, C, C++, C#, Python, SQL, HTML, CSS, SCSS

Technologies: Spring, Docker, Node.js, MongoDB, React.js, Express.js, ASP.NET, Terraform, OpenCV

Platforms: AWS (Redshift, S3, SQS), GCP, Git, Datadog, Splunk, Jenkins

Education

University of Waterloo Waterloo, ON

BACHELOR OF SOFTWARE ENGINEERING (3RD YEAR)

2020 – 2025

Experience _

Zynga Inc.

SOFTWARE ENGINEER INTERN - PAYMENTS TEAM

Sep 2022 - Present

- Conceived process of automatically requeueing dead letter queue items through a scheduled job in **Spring Boot**, saving **120**+ developer hours in support calls and maintenance jobs.
- Utilized Aspect-Oriented Programming in **Java** to track duration and status of DAO queries and endpoint pings to publish monitoring information to **Datadog** and **Splunk**, reducing excess logging costs by **4**%.
- Refactored Java Enum class to dynamically update its types through a scheduled task using data fetched from an AWS S3 bucket, negating the need to manually add the type and thereby decreasing release overhead by 10%.
- Automated release branch cuts by creating Jenkins pipelines, eliminating human error and saving 100 developer hours per year.

Ford Motor Company

SOFTWARE ENGINEER INTERN

Jan 2022 – Apr 2022

- Developed asynchronous RESTful microservices using **Spring Boot** to publish critical alarm events to **15+ teams**, utilizing the **GCP** Pub/Sub message broker.
- Optimized outdated infrastructure by using the **Micronaut** framework with GraalVM within the Connectivity Dashboard's data visualization system, reducing server endpoint response times by **77%**.
- Engineered a Pub/Sub topic subscriber service using **Spring** and **Terraform** to consume and store vehicle telemetry data in SQL-based Datastore DB with **0**% message loss rate.
- Engineered automated testing suite using Java as part of the continuous integration process, increasing test coverage by 25%.
- Created **Docker images** for microservices and performed Docker container based deployments to **GCP Cloud Run**.

Utradea

SOFTWARE ENGINEER INTERN

May 2021 - Sep 2021

- Implemented sentiment analysis using winkJS (NLP library) and Node.js to analyze 10,000+ social media posts per day and quantify community sentiment surrounding stocks.
- Led and built full-stack portfolio balancing tool using the MERN stack and linear algebra computation libraries to allow the user to realign the weightings of their assets, increasing user traffic by 13%.
- Developed 30+ RESTful API endpoints using Axios to process server logic, fetch data, and update the MongoDB.
- Designed and created server-side web application logic using **Node.js** that integrated the app with other third-party web services such as Facebook's Graph API.

Projects _

Chess Engine

Jun 2022 - Aug 2022

- Collaborated on a 3-person team to create an interactive chess game engine using C++ foundations.
- Utilized the observer and decorator design patterns to accelerate the chessboard architecture development.
- Applied OOP concepts such as abstraction, encapsulation, and inheritance to increase modularity and strengthen security.

Meal Drop Jan 2022

- Engineered a full-stack app utilizing the MERN stack to create a pickup scheduling platform to mitigate food waste problems.
- Designed scalable data schemas implementing Node.js and MongoDB to store critical data.
- Created API layer using Express.js and Node.js to accept CRUD requests for pickup postings.

Carbon Neutral Shipping App

Dec 2021 - Jan 2022

- Built a web app using C# and ASP.NET MVC to track carbon emissions from package-based delivery.
- Implemented an object-database mapper using the Microsoft Entity Framework to maintain and enhance the data framework.