

Python Packages

Python Modules: Overview

- Modular programming refers to the process of breaking a large, unwieldy programming task into separate, smaller, more manageable subtasks or modules.
 - Simplicity
 - Maintainability
 - Reusability
- A module's contents are accessed with the import statement.

The Module Search Path

- When the interpreter executes the import statement, it searches in a list of directories assembled from the following sources:
 - The current directory
 - The list of directories contained in the PYTHONPATH environment variable
 - An installation-dependent directory
- `>>> import sys`
- `>>> sys.path`
- `['', 'C:\\Users\\john\\Documents\\Python\\doc', 'C:\\Python36\\Lib\\idlelib', 'C:\\Python36\\python36.zip', 'C:\\Python36\\DLLs', 'C:\\Python36\\lib', 'C:\\Python36', 'C:\\Python36\\lib\\site-packages']`

The import Statement

- `import <module_name>`
- `from <module_name> import <name(s)>`
- `from <module_name> import <name> as <alt_name>`
- `import <module_name> as <alt_name>`

The dir() Function

- The built-in function `dir()` returns a list of defined names in a namespace.
 - `>>> dir()`
 - `['__annotations__', '__builtins__', '__doc__', '__loader__', '__name__',`
 - `'__package__', '__spec__']`
 - `>>> qux = [1, 2, 3, 4, 5]`
 - `>>> dir()`
 - `['__annotations__', '__builtins__', '__doc__', '__loader__', '__name__',`
 - `'__package__', '__spec__', 'qux']`

Executing a Module as a Script

- Any .py file that contains a module is essentially also a Python script, and there isn't any reason it can't be executed like one.

`__main__`

- `s = "If Comrade Napoleon says it, it must be right."`
- `a = [100, 200, 300]`
- `def foo(arg):`
- `print(f'arg = {arg}')`
- `class Foo:`
- `pass`
- `if (__name__ == '__main__'):`
- `print('Executing as standalone script')`
- `print(s)`
- `print(a)`
- `foo('quux')`
- `x = Foo()`
- `print(x)`

Reloading a Module

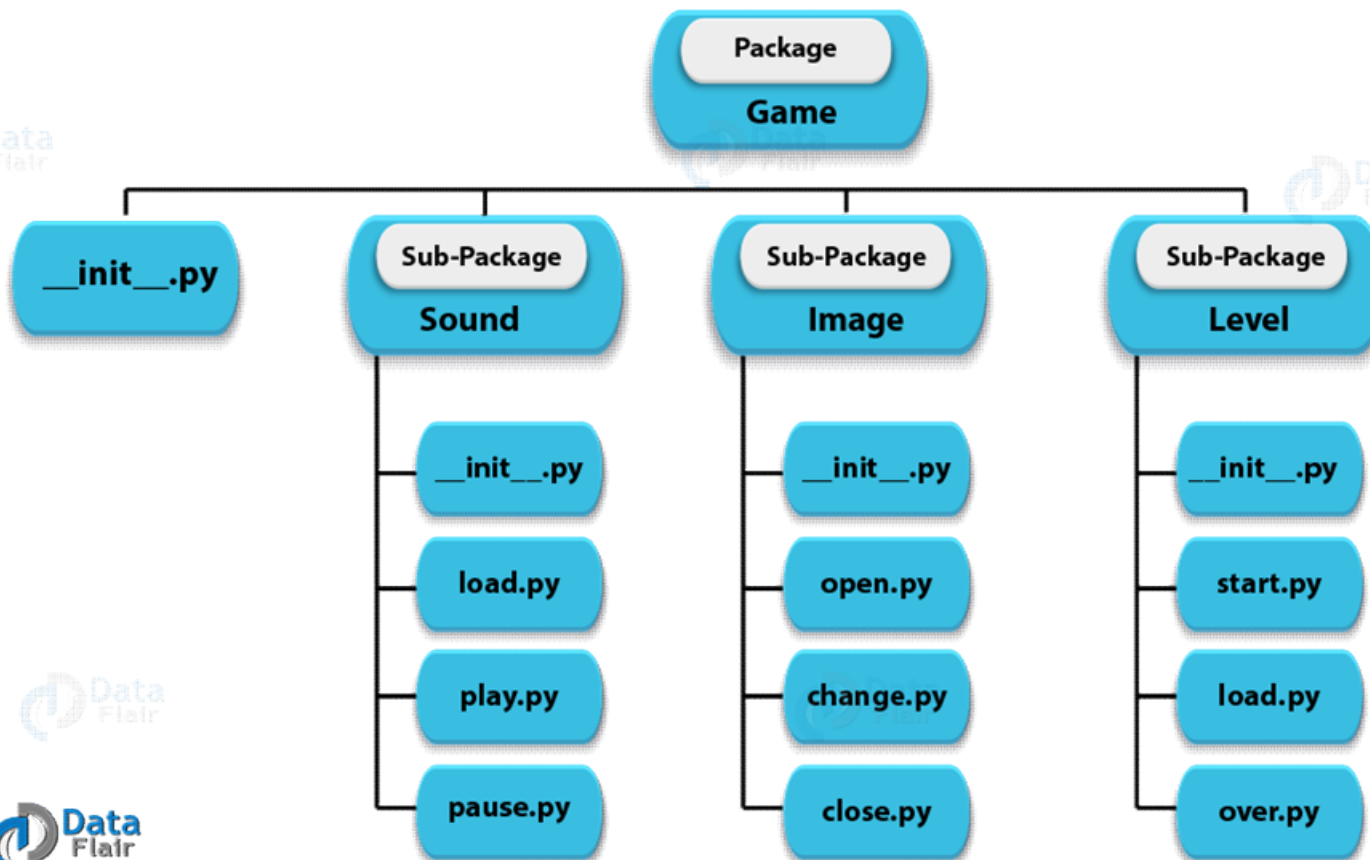
- For reasons of efficiency, a module is only loaded once per interpreter session.
- A module can contain executable statements as well, usually for initialization.
- Be aware that these statements will only be executed the first time a module is imported.
 - `>>> import importlib`
 - `>>> importlib.reload(mod)`

Python Packages

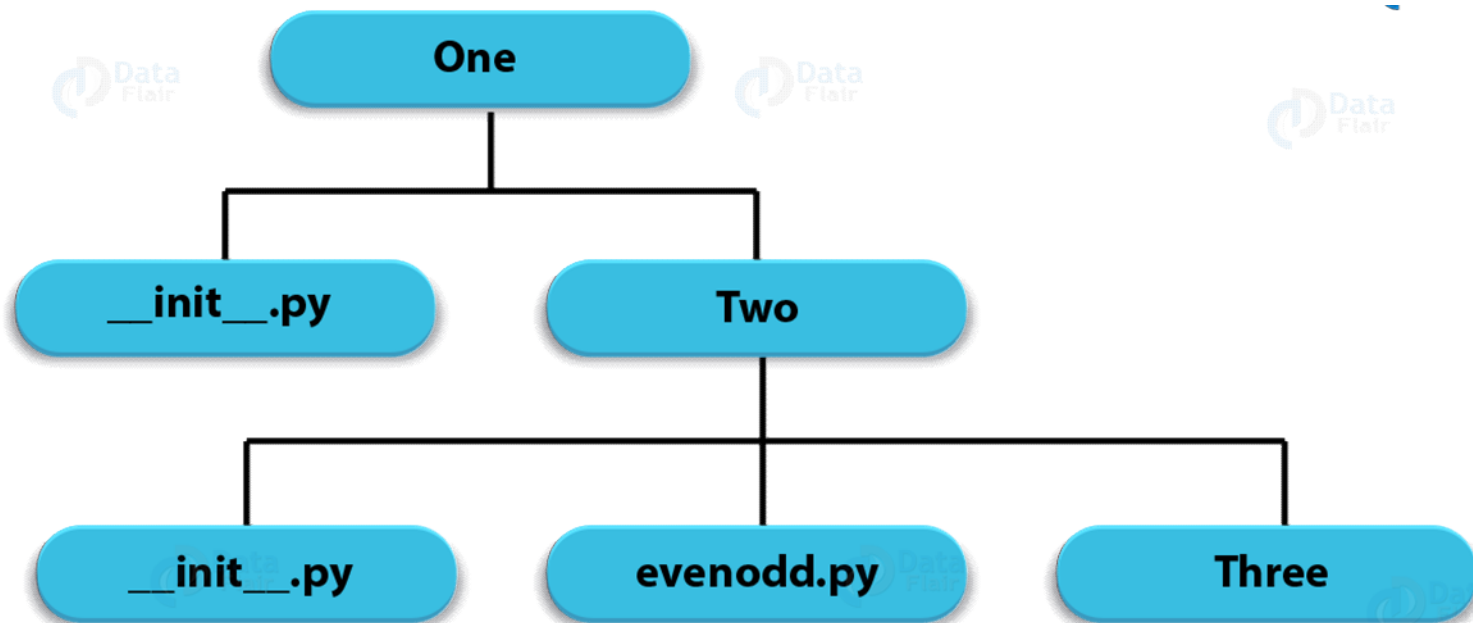
- Suppose you have developed a very large application that includes many modules.
- As the number of modules grows, it becomes difficult to keep track of them all if they are dumped into one location.
- Packages allow for a hierarchical structuring of the module namespace using dot notation.
- Creating a package is quite straightforward



Package Module Structure



How to Create Your Own Python Package?



Import Packages

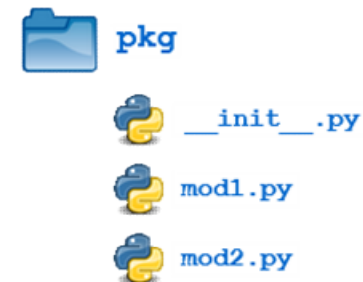
- `import pkg.mod1, pkg.mod2`
 - `pkg.mod1.foo()`
- `from pkg.mod1 import foo`
 - `foo()`
- `from pkg import mod1`
 - `mod1.foo()`
- `import pkg`
 - `pkg.mod1.foo()`
 - `Traceback (most recent call last):`
 - `File "<pyshell#35>", line 1, in <module>`
 - `pkg.mod1.foo()`
 - `AttributeError: module 'pkg' has no attribute 'mod1'`

Package Initialization

- If a file named `__init__.py` is present in a package directory, it is invoked when the package or a module in the package is imported.
- This can be used for execution of package initialization code, such as initialization of package-level data.

`__init__.py`

- `print(f'Invoking __init__.py for {__name__}')`
- `A = ['quux', 'corge', 'grault']`



Package Initialization

- then when you execute `import pkg`, modules `mod1` and `mod2` are imported automatically:
 - `>>> import pkg`
 - Invoking `__init__.py` for `pkg`
 - `>>> pkg.mod1.foo()`
 - `[mod1] foo()`
 - `>>> pkg.mod2.bar()`
 - `[mod2] bar()`

Subpackages

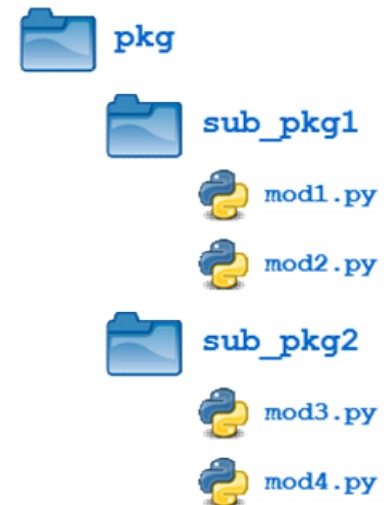
- Packages can contain nested subpackages to arbitrary depth

- `>>> import pkg.sub_pkg1.mod1`
- `>>> pkg.sub_pkg1.mod1.foo()`
- `[mod1] foo()`

- `>>> from pkg.sub_pkg1 import mod2`
- `>>> mod2.bar()`
- `[mod2] bar()`

- `>>> from pkg.sub_pkg2.mod3 import baz`
- `>>> baz()`
- `[mod3] baz()`

- `>>> from pkg.sub_pkg2.mod4 import qux as grault`
- `>>> grault()`
- `[mod4] qux()`



Thanks