Mode.IS Architecture

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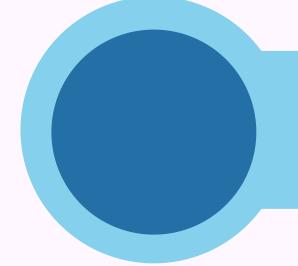
Introduction

- Node.js (Node js) is an open-source and cross-platform JavaScript runtime environment.
- •It runs on Chrome's V8 JavaScript engine. It allows developers to run JavaScript code on the server.
 - Node.js enables developers to get into the server-side world.



Asynchronous & Non-Blocking





Single-Threaded

1. Asynchronous & Non-Blocking

Asynchronous Operations:

Node.js doesn't wait for a task to complete before moving on to the next. Instead, it registers a callback function to be executed when the operation finishes.

Non-Blocking I/O:

Node.js uses asynchronous I/O operations, meaning it doesn't block the main thread while waiting for data from a file or network connection.

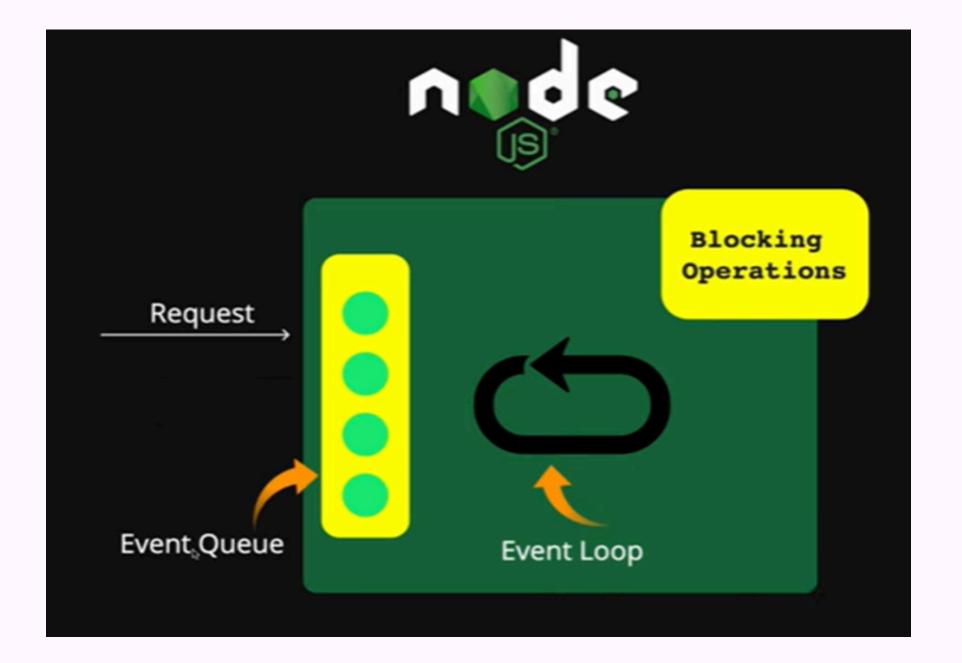


Blocking Operations I need a thread / worker

Assign a worker and make him work

Return the result

Thread Pool



2. Event-Driven

Event Loop

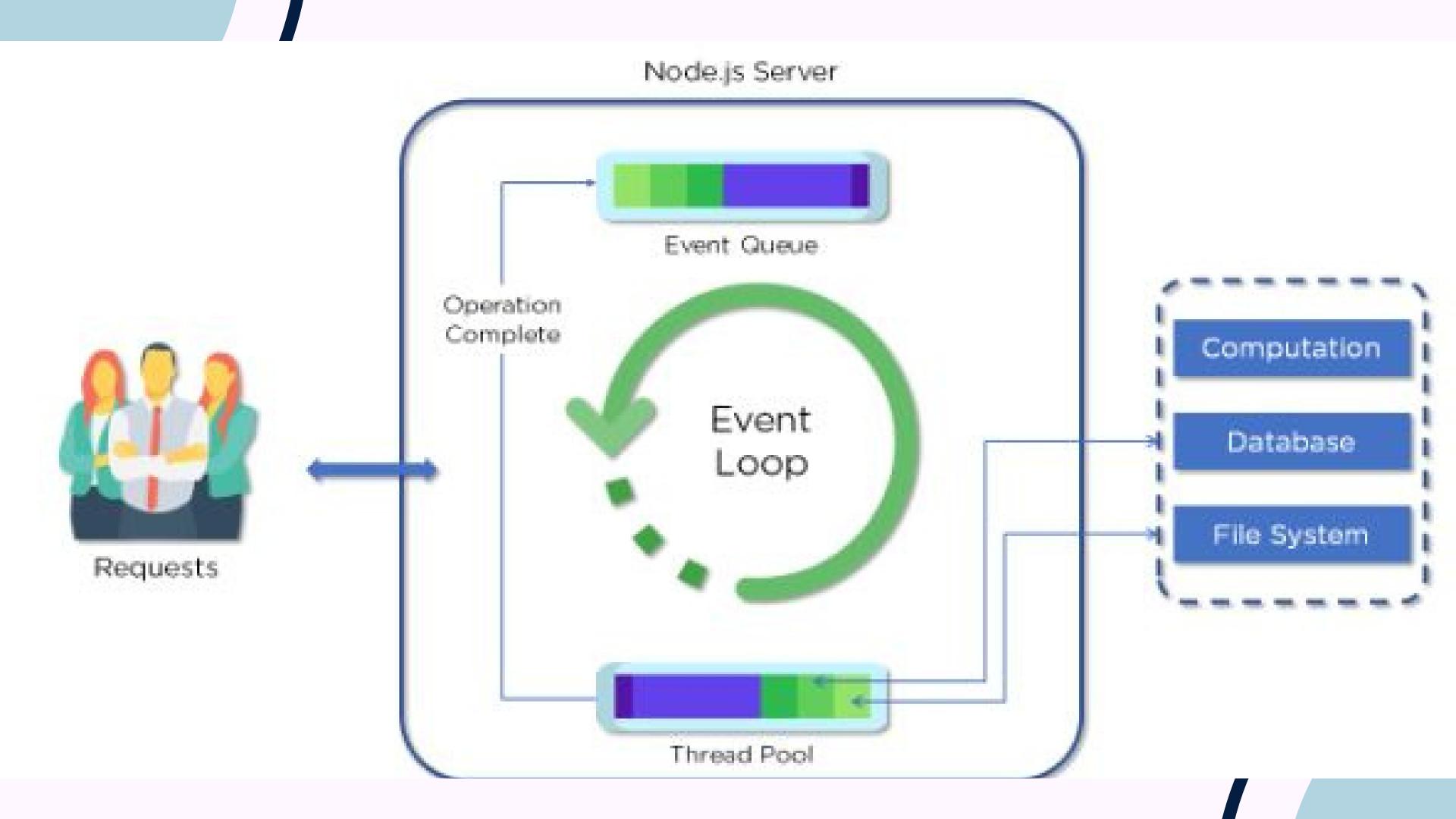
Node.js uses an event loop to process events and callbacks

Event Queue

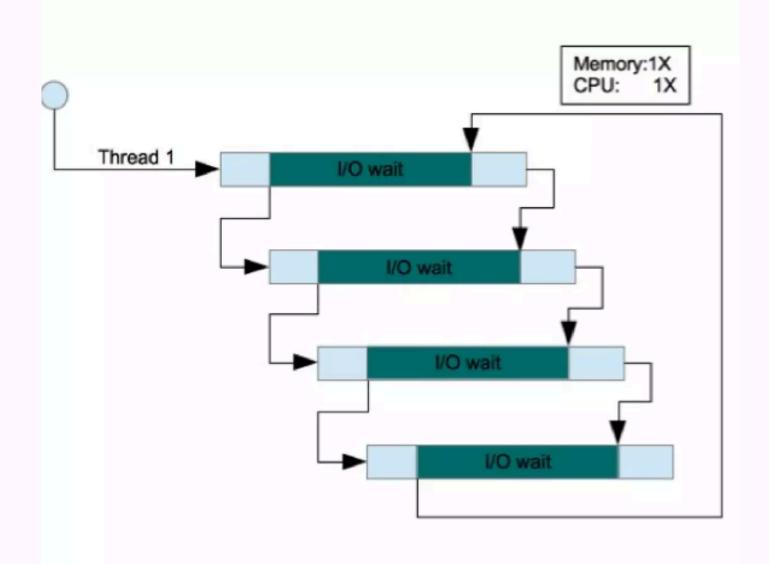
When an asynchronous operation completes, it adds a callback to the event queue.

• Event Loop Processing

The event loop continuously checks the event queue and executes callbacks.



3. Single-Threaded Execution



Single Thread:

Node.js runs on a single thread of execution.

Non-blocking I/O:

The asynchronous nature of Node.js allows it to handle multiple concurrent requests efficiently without blocking the main thread.

Node IS Architecture

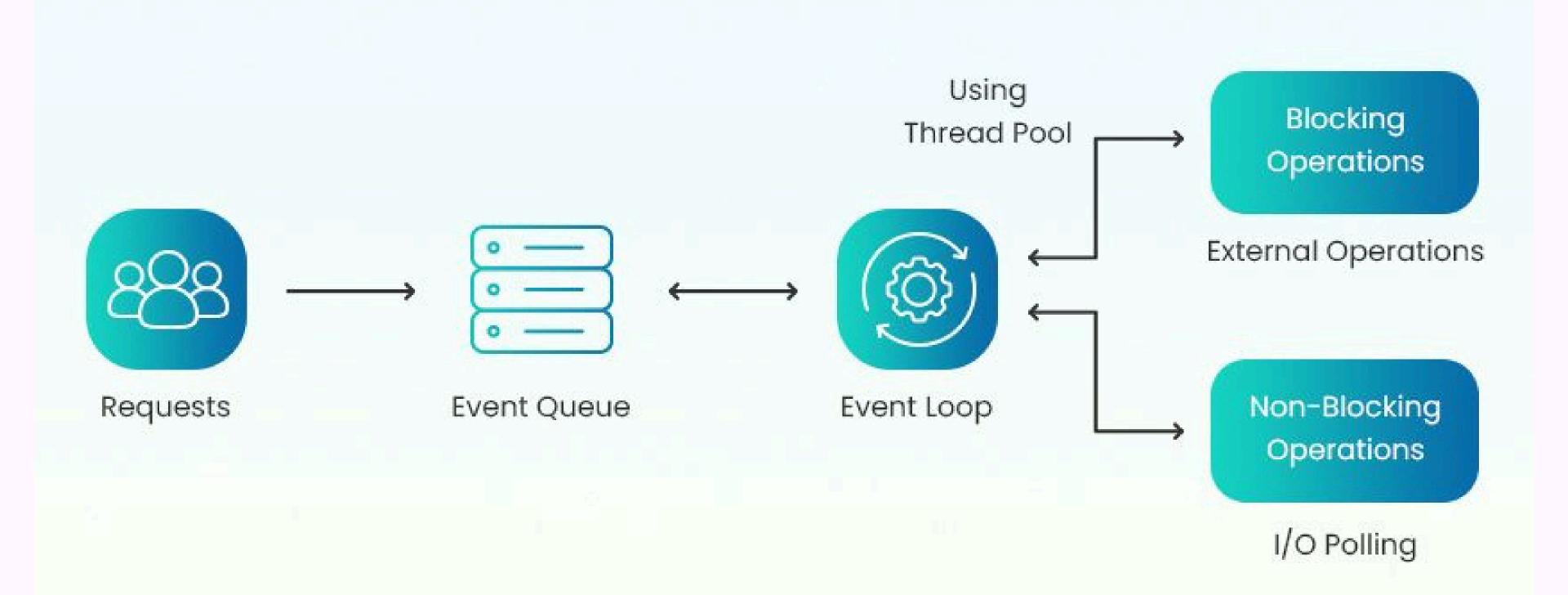
To manage several concurrent clients, Node.js employs a "Single Threaded Event Loop" design. The JavaScript event-based model and the JavaScript callback mechanism are employed in the Node.js Processing Model.

It employs two fundamental concepts:

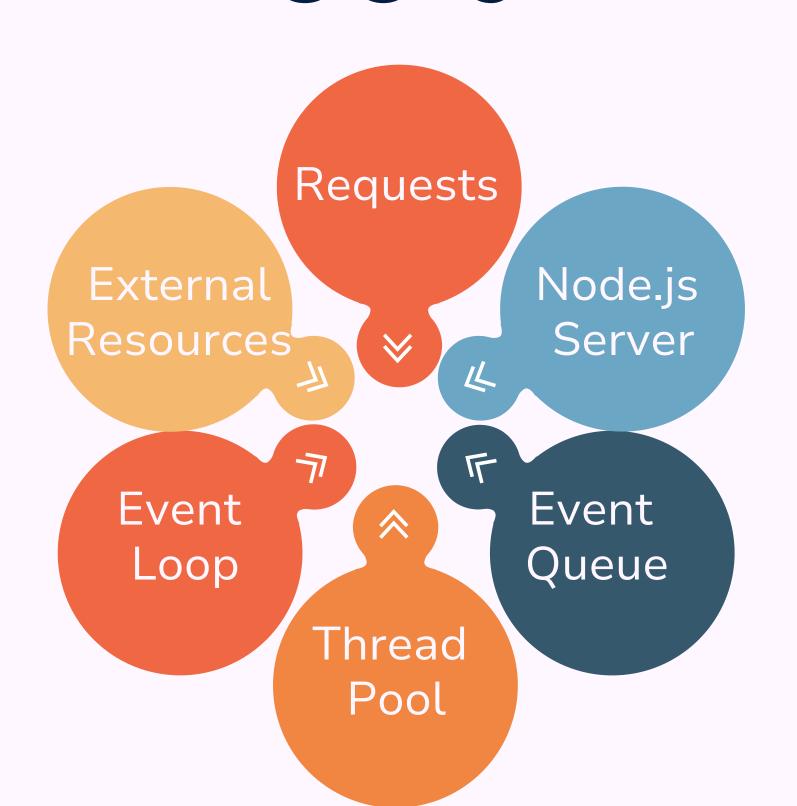
1) Asynchronous model

2) Non-blocking of I/O operations

These features enhance the scalability, performance, and throughput of Node.js web applications.



Components of Wode. IS Architecture



Bibliography

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Thank Would