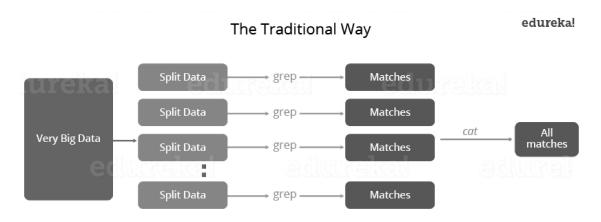
MapReduce

Traditional Way



Let us understand, when the MapReduce framework was not there, how parallel and distributed processing used to happen in a traditional way. So, let us take an example where I have a weather log containing the daily average temperature of the years from 2000 to 2015. Here, I want to calculate the day having the highest temperature in each year.

So, just like in the traditional way, I will split the data into smaller parts or blocks and store them in different machines. Then, I will find the highest temperature in each part stored in the corresponding machine. At last, I will combine the results received from each of the machines to have the final output. Let us look at the challenges associated with this traditional approach:

- 1. <u>Critical path problem</u>: It is the amount of time taken to finish the job without delaying the next milestone or actual completion date. So, if, any of the machines delay the job, the whole work gets delayed.
- 2. <u>Reliability problem</u>: What if, any of the machines which are working with a part of data fails? The management of this failover becomes a challenge.
- 3. <u>Equal split issue</u>: How will I divide the data into smaller chunks so that each machine gets even part of data to work with. In other words, how to equally divide the data such that no individual machine is overloaded or underutilized.
- 4. <u>The single split may fail:</u> If any of the machines fail to provide the output, I will not be able to calculate the result. So, there should be a mechanism to ensure this fault tolerance capability of the system.
- 5. <u>Aggregation of the result:</u> There should be a mechanism to aggregate the result generated by each of the machines to produce the final output.